







ADC12DL3200 SLVSDR3C – MAY 2018 – REVISED MAY 2023

ADC12DL3200 6.4-GSPS Single-Channel or 3.2-GSPS Dual-Channel, 12-Bit Analog-to-Digital Converter (ADC) With LVDS Interface

1 Features

Texas

- ADC Core:
 - 12-Bit Resolution

INSTRUMENTS

- Up to 6.4 GSPS in Single-Channel Mode
- Up to 3.2 GSPS in Dual-Channel Mode
- Internal Dither for Low-Magnitude, High-Order Harmonics
- Low-Latency LVDS Interface:
 - Total Latency: < 10 ns
 - Up to 48 Data Pairs at 1.6 Gbps
 - Four DDR Data Clocks
 - Strobe Signals Simplify Synchronization
 - Noise Floor (No Input, V_{FS} = 1.0 $V_{PP-DIFF}$):
 - Dual-Channel Mode: –151.1 dBFS/Hz
 - Single-Channel Mode: –154.3 dBFS/Hz
- Buffered Analog Inputs With V_{CMI} of 0 V:
 - Analog Input Bandwidth (–3 dB): 8.0 GHz
 - Usable Input Frequency Range: > 10 GHz
 - Full-Scale Input Voltage (V_{FS}, Default): 0.8 V_{PP}
- Noiseless Aperture Delay (T_{AD}) Adjustment:
 - Precise Sampling Control: 19-fs Step
 - Simplifies Synchronization and Interleaving
 - Temperature and Voltage Invariant Delays
- Easy-to-Use Synchronization Features:
 - Automatic SYSREF Timing Calibration
 - Timestamp for Sample Marking
- Power Consumption: 3.15 W

2 Applications

- Oscilloscopes and Wideband Digitizers
- Electronic Warfare (SIGINT, ELINT)
- Time-of-Flight and LIDAR Distance Measurement
- Microwave Backhaul
- Automotive Radar Testers
- Spectrometry

3 Description

The ADC12DL3200 is an RF-sampling, giga-sample, analog-to-digital converter (ADC) that can directly sample input frequencies from DC to above 10 GHz. In dual-channel mode, the ADC12DL3200 can sample up to 3200 MSPS and in single-channel mode up to 6400 MSPS. Programmable tradeoffs in channel count (dual-channel mode) and Nyquist bandwidth (single-channel mode) allow development of flexible hardware that meets the needs of both high-channel count or wide instantaneous signal bandwidth applications. Full-power input bandwidth (-3 dB) of 8.0 GHz and a useable frequency range allows direct RF sampling of L-band, S-band, C-band, and X-band for frequency agile systems.

The ADC12DL3200 uses a low-latency, low-voltage differential signaling (LVDS) interface for latency sensitive applications or when the simplicity of LVDS is preferred. The interface uses up to 48 data pairs, four double data rate (DDR) clocks, and four strobe signals arranged in four 12-bit data buses. The interface supports signaling rates of up to 1.6 Gbps. Strobe signals simplify synchronization across buses and between multiple devices. The strobe is generated internally and can be reset at a deterministic time by the SYSREF input. Multidevice synchronization is further eased by innovative synchronization features such as noiseless aperture delay (T_{AD}) adjustment and SYSREF windowing.

Package Information

| Jan | U | |
|-------------|------------------------|-----------------------------|
| PART NUMBER | PACKAGE ⁽¹⁾ | PACKAGE SIZE ⁽²⁾ |
| ADC12DL3200 | FCBGA (256) | 17 mm × 17 mm |

(1) For all available packages, see the orderable addendum at the end of the data sheet.

(2) The package size (length × width) is a nominal value and includes pins, where applicable.



ADC12DL3200 Frequency Response



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4 Revision History

Changes from June 15, 2020 to May 22, 2023 (from Revision B (June 2020) to Revision C (May 2023))

| 20 | 2023)) | Page |
|----|--|------|
| • | Changed the Package Information table, added note 2 | 1 |
| • | Changed SYNC_RECV_EN to TMSTP_RECV_EN, the correct name for register 0x03B bit 0 | 71 |

| C | hanges from Revision A (September 2018) to Revision B (June 2020) | Page |
|---|--|------|
| • | Corrected mislabeled LVDS buses in Figure 6-7. LVDS buses B and C were swapped | 25 |

Changes from Revision * (May 2018) to Revision A (September 2018)

Released to production1



5 Pin Configuration and Functions

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
|---|-----------|-----------|--------------|--------|-----------|---------|----------|-------------|-----------|-----------|----------|-----------|--------|--------|---------------------------------------|---------------|
| A | | | | | (INA-)(| | | ORA1 |) DA0+ |) DA0- | (DA6+) | | DC0+ | / DC0- | | |
| |)>=(| ><`` | >=(| >=(| `>=` | >=(| >=(|)>=(| >=(| `(|)>=(| >< | >< | >=(| >< | >< |
| В | | | | | | | | ORA0 |)(DA1+ |)(DA1-) | (DA7+) | (DA7-) | (DC1+) | |)(DC7+) | (DC7-) |
| | >= | >= |)>=(| >=< | >= |)>=(| >= | `><` |)>=(|)>=(| >= | \geq | \geq | >=(| >< | $> < \langle$ |
| С | (AGND) | | | | AGND) | | | ORB1 |)(DA2+ |)(DA2-) | (DA8+) | (DA8-)(| DC2+) | DC2- |)(DC8+) | (DC8-) |
| _ | >=' | | ><` | | | >=` | | ><` | | >=` | | | >=' | >=' |)(DC9+)(| |
| D | (TMSTP+) | | AGND j | | | AGIND ; | | | | | DA9+ ; | | | | | |
| Е | (TMSTP-) | (SYNCSE) | | VA11 | VA11 | VA11 | | / \ VD11 |) DA4+ |) DA4- | (DA10+) | DA10- | DC4+ | DC4- |)(DC10+) | DC10- } |
| | >=(| >=(` | `>=(|)>=(|)>=(|)>=(| >=(|)>=(| ``_=<` | ´`_>=(` | >=< | >= | >=(| ><< | | >=(|
| F | | | (VA11) | (VA11) | (VA11) | (VA11) | | VD11 |) DA5+ |)(DA5-) | (DA11+) | (DA11-) | (DC5+) | DC5- |)(DC11+) | (DC11-) |
| | >= | >= | >= | >= | >= | >= | >= | >< | | >< | >< | >= | | >< | | >= |
| G | (AGND) | (AGND)(| VA19) | VA19 | VA19) | VA19 | | VD11 | DACLK+ | DACLK- | (VLVDS) | VLVDS | DC6+ | DC6- |)(DCCLK+) | DCCLK- |
| н | | | VAIQ | VA19 | VA19 | VAIQ | | | | | | | | |) DCSTR+) | |
| | >= | >= | `><´ | >< | >< | >= | >= | >= | >< | >= | >< | >< | >< | >= | >< | >< |
| J | (CLK-) | | VA19 | (VA19) | (va19) | (VA19) | | | | DBSTR- | | | | | | DDSTR-) |
| | >=< | >= |)>=(|)>=(| >< |)>=(| >=< | >< | |)>=(| >=< | >< | >< | >=(| | >< |
| к | | | VA19 | (VA19) | (VA19) | VA19) | | VD11 |)DBCLK+ |) DBCLK- | (VLVDS) | | DD6+ | DD6- |)(DDCLK+) | DDCLK- |
| | >=' | | ><` | >=' | >=` | >=`` | | ~~~ | >=' | ><' | | | ><` | ><` | | ><` |
| L | AGND | | VA11 / | VA11 | | VA11 | | VD11 | 儿 DB5+ | DB5- | DB11+ / | DB11- / | DD5+ ; | |)(DD11+)(| DD11- ; |
| м | SYSREF+ | | AGND } | VA11 | VA11) | VA11 } | | VD11 |)/ DB4+ | DB4- | (DB10+) | DB10-) | DD4+ | / DD4- |)(DD10+)(| DD10- } |
| | >=(| >=(' | `>=(' |)>=(|)>=(| >< | >=(|)>=(| | | >=(| >= | `>=(' |)>=(| | ><` |
| Ν | SYSREF | | | | | | | SDO |)(DB3+ |)(DB3-) | (DB9+) | (DB9-) | (DD3+) | |)(DD9+) | (DD9-) |
| | >< | >< | | >< | \geq | \geq | >= | />=< | >< | | >< | >< | >< |)><(| | >< |
| Ρ | AGND | (AGND)(| AGND | AGND | AGND | AGND | | SDI | DB2+ |) DB2- | (DB8+) | DB8-) | DD2+) | DD2- |)(DD8+) | DD8-) |
| R | (PD) | | | | | | | 272 | | | | | | |)(DD7+)(| |
| n | | | | | | | | > | | | | | | >< | | |
| т | | | | (INB+) | (INB-) | AGND) | | SCLK |) DB0+ |) | (DB6+) | (DB6-) | (DD0+) | | | |
| | <u>`'</u> | ` | ` <u>`</u> ` | \leq | <u>`'</u> | `/ | <u> </u> | ` | ~/ | `\/ | ` | ` | `' | ` | · · · · · · · · · · · · · · · · · · · | Not to scale |

Figure 5-1. ACF Package, 256-Ball Flip Chip BGA (Top View)

Table 5-1. Pin Functions

| | PIN | TYPE | DESCRIPTION |
|-----|------|------|--|
| NO. | NAME | | DESCRIPTION |
| A1 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| A2 | AGND | — | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| A3 | AGND | — | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |



| | PIN | | DESCRIPTION | | | | | |
|----------|---------|------|--|--|--|--|--|--|
| NO. | NAME | TYPE | DESCRIPTION | | | | | |
| A4 | INA+ | I | Channel A analog input positive connection. The differential full-scale input range is determined by the FS_RANGE_A register; see the <i>Full-Scale Voltage (VFS) Adjustment</i> section. This input is terminated to AGND through a $50-\Omega$ termination resistor. The input common-mode voltage must typically be set to 0 V (GND) and must follow the recommendations in the <i>Recommended Operating Conditions</i> table. This pin can be left disconnected if not used. | | | | | |
| A5 | INA- | I | Channel A analog input negative connection. See INA+ (pin A4) for detailed description. This input is terminated to ground through a $50-\Omega$ termination resistor. This pin can be left disconnected if not used. | | | | | |
| A6 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| A7 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| A8 | ORA1 | 0 | Fast overrange detection status for channel A for the OVR_T1 threshold. When the analog input exceeds the threshold programmed into OVR_T1, this status indicator goes high. The minimum pulse duration is set by OVR_N. See the <i>ADC Overrange Detection</i> section for more information. Leave this pin disconnected if not used. | | | | | |
| A9 | DA0+ | 0 | LVDS output for bit 0 of LVDS bus A. Positive connection. This pin can be left disconnected if not used. | | | | | |
| A10 | DA0- | 0 | LVDS output for bit 0 of LVDS bus A. Negative connection. This pin can be left disconnected if not used. | | | | | |
| A11 | DA6+ | 0 | LVDS output for bit 6 of LVDS bus A. Positive connection. This pin can be left disconnected if not used. | | | | | |
| A12 | DA6– | 0 | LVDS output for bit 6 of LVDS bus A. Negative connection. This pin can be left disconnected if not used. | | | | | |
| A13 | DC0+ | 0 | LVDS output for bit 0 of LVDS bus C. Positive connection. This pin can be left disconnected if not used. | | | | | |
| A14 | DC0- | 0 | LVDS output for bit 0 of LVDS bus C. Negative connection. This pin can be left disconnected if not used. | | | | | |
| A15 | DGND | _ | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| A16 | DGND | | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| B1 | CALSTAT | 0 | Foreground calibration status output or device alarm output. Functionality is programmed through CAL STATUS SEL. This pin can be left disconnected if not used. | | | | | |
| B2 | CALTRIG | I | Foreground calibration trigger input. This pin is only used if hardware calibration triggering is selected in CAL_TRIG_EN, otherwise software triggering is performed using CAL_SOFT_TRIG. Tie this pin to GND if not used. | | | | | |
| B3 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| B4 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| B5 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| B6 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| B7 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| B8 | ORA0 | 0 | Fast overrange detection status for channel A for the OVR_T0 threshold. When the analog input exceeds the threshold programmed into OVR_T0, this status indicator goes high. The minimum pulse duration is set by OVR_N. See the <i>ADC Overrange Detection</i> section for more information. Leave this pin disconnected if not used. | | | | | |
| B9 | DA1+ | 0 | LVDS output for bit 1 of LVDS bus A. Positive connection. This pin can be left disconnected if not used. | | | | | |
| B10 | DA1– | 0 | LVDS output for bit 1 of LVDS bus A. Negative connection. This pin can be left disconnected if not used. | | | | | |
| B11 | DA7+ | 0 | LVDS output for bit 7 of LVDS bus A. Positive connection. This pin can be left disconnected if not used. | | | | | |
| B12 | DA7– | 0 | LVDS output for bit 7 of LVDS bus A. Negative connection. This pin can be left disconnected if not used. | | | | | |
| B13 | DC1+ | 0 | LVDS output for bit 1 of LVDS bus C. Positive connection. This pin can be left disconnected if not used. | | | | | |
| B14 | DC1- | 0 | LVDS output for bit 1 of LVDS bus C. Negative connection. This pin can be left disconnected if not used. | | | | | |
| B15 | DC7+ | 0 | LVDS output for bit 7 of LVDS bus C. Positive connection. This pin can be left disconnected if not used. | | | | | |
| B16 | DC7- | 0 | LVDS output for bit 7 of LVDS bus C. Negative connection. This pin can be left disconnected if not used. | | | | | |
| C1 | AGND | - | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| C2 | AGND | - | Analog supply ground. The AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| C3 | AGND | _ | Analog supply ground. The AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| C4 | AGND | | Analog supply ground. The AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| C4 C5 | AGND | | Analog supply ground. The AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |
| | | | | | | | | |
| C6 | AGND | — | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | |



| PIN | | | DESCRIPTION | | | | | | |
|-----|--------|------|--|--|--|--|--|--|--|
| NO. | NAME | TYPE | DESCRIPTION | | | | | | |
| C7 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | | |
| C8 | ORB1 | ο | Fast overrange detection status for channel B for the OVR_T1 threshold. When the analog input exceeds the threshold programmed into OVR_T1, this status indicator goes high. The minimum pulse duration is set by OVR_N. See the <i>ADC Overrange Detection</i> section for more information. Leave this pin disconnected if not used. | | | | | | |
| C9 | DA2+ | 0 | LVDS output for bit 2 of LVDS bus A. Positive connection. This pin can be left disconnected if not used. | | | | | | |
| C10 | DA2– | 0 | LVDS output for bit 2 of LVDS bus A. Negative connection. This pin can be left disconnected if not used. | | | | | | |
| C11 | DA8+ | 0 | LVDS output for bit 8 of LVDS bus A. Positive connection. This pin can be left disconnected if not used. | | | | | | |
| C12 | DA8– | 0 | LVDS output for bit 8 of LVDS bus A. Negative connection. This pin can be left disconnected if not used. | | | | | | |
| C13 | DC2+ | 0 | LVDS output for bit 2 of LVDS bus C. Positive connection. This pin can be left disconnected if not used. | | | | | | |
| C14 | DC2– | 0 | LVDS output for bit 2 of LVDS bus C. Negative connection. This pin can be left disconnected if not used. | | | | | | |
| C15 | DC8+ | 0 | LVDS output for bit 8 of LVDS bus C. Positive connection. This pin can be left disconnected if not used. | | | | | | |
| C16 | DC8– | 0 | LVDS output for bit 8 of LVDS bus C. Negative connection. This pin can be left disconnected if not used. | | | | | | |
| D1 | TMSTP+ | I | Timestamp input positive connection or differential LVDS SYNC positive connection. This input is used as the timestamp input, used to mark a specific sample, when TIMESTAMP_EN is set 1. This differential input is used as the SYNC signal input when SYNC_SEL is set to 1. This input can be used as both a timestamp and differential SYNC input at the same time, allowing feedback of the SYNC signal using the timestamp mechanism. TMSTP± uses active low signaling when used as the LVDS SYNC signal. For additional usage information, see the <i>Timestamp</i> section. TMSTP_RECV_EN must be set to 1 to use this input. This differential input (TMSTP+ to TMSTP_) has an internal untrimmed 100- Ω differential termination and can be AC-coupled when TMSTP_LVPECL_EN is set to 0. The termination changes to 50 Ω to ground on each input pin (TMSTP+ and TMSTP-) and can be DC-coupled when TMSTP_LVPECL_EN is set to 1. This pin is not self-biased and therefore must be externally biased for both AC-coupled and DC-coupled configurations. The common-mode voltage must be within the range provided in the <i>Recommended Operating Conditions</i> table when both AC-coupled and DC-coupled. This pin can be left disconnected and disabled (TMSTP_RECV_EN = 0) if SYNCSE is used for the LVDS SYNC signal and timestamp is not required. | | | | | | |
| D2 | BG | ο | Band-gap voltage output. This pin is capable of sourcing only small currents and driving limited capacitive loads, as specified in the <i>Recommended Operating Conditions</i> table. See the <i>Analog Reference Voltage</i> section for more details. This pin can be left disconnected if not used. | | | | | | |
| D3 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | | |
| D4 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | | |
| D5 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | | |
| D6 | AGND | | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | | |
| D7 | DGND | | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | | | | |
| D8 | ORB0 | 0 | Fast overrange detection status for channel B for the OVR_T0 threshold. When the analog input exceeds the threshold programmed into OVR_T0, this status indicator goes high. The minimum pulse duration is set by OVR_N. See the <i>ADC Overrange Detection</i> section for more information. Leave this pin disconnected if not used. | | | | | | |
| D9 | DA3+ | 0 | LVDS output for bit 3 of LVDS bus A. Positive connection. This pin can be left disconnected if not used. | | | | | | |
| D10 | DA3– | 0 | LVDS output for bit 3 of LVDS bus A. Negative connection. This pin can be left disconnected if not used. | | | | | | |
| D11 | DA9+ | 0 | LVDS output for bit 9 of LVDS bus A. Positive connection. This pin can be left disconnected if not used. | | | | | | |
| D12 | DA9– | 0 | LVDS output for bit 9 of LVDS bus A. Negative connection. This pin can be left disconnected if not used. | | | | | | |
| D13 | DC3+ | 0 | LVDS output for bit 3 of LVDS bus C. Positive connection. This pin can be left disconnected if not used. | | | | | | |
| D14 | DC3- | 0 | LVDS output for bit 3 of LVDS bus C. Negative connection. This pin can be left disconnected if not used. | | | | | | |
| D15 | DC9+ | 0 | LVDS output for bit 9 of LVDS bus C. Positive connection. This pin can be left disconnected if not used. | | | | | | |
| D16 | DC9– | 0 | LVDS output for bit 9 of LVDS bus C. Negative connection. This pin can be left disconnected if not used. | | | | | | |
| E1 | TMSTP- | I | Timestamp input negative connection or differential LVDS SYNC negative connection. This pin can be left disconnected and disabled (TMSTP_RECV_EN = 0) if SYNCSE is used for the LVDS SYNC signal and timestamp is not required. | | | | | | |



| PIN | | TYPE | DESCRIPTION | | | |
|-----|--------|------|--|--|--|--|
| NO. | NAME | | DESCRIPTION | | | |
| E2 | SYNCSE | I | LVDS interface SYNC signal, single-ended active low input used to control sending strobe signals for synchronization or digital interface test patterns. The <i>Digital Interface Test Patterns</i> section describes using the SYNC signal in more detail. The choice of single-ended or differential SYNC (using the TMSTP+ and TMSTP– pins) is selected by programming SYNC_SEL. Tie this pin to ground if differential SYNC (TMSTP±) is used as the SYNC signal. | | | |
| E3 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| E4 | VA11 | I | 1.1-V analog supply | | | |
| E5 | VA11 | I | 1.1-V analog supply | | | |
| E6 | VA11 | I | 1.1-V analog supply | | | |
| E7 | DGND | — | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| E8 | VD11 | I | 1.1-V digital supply | | | |
| E9 | DA4+ | 0 | LVDS output for bit 4 of LVDS bus A. Positive connection. This pin can be left disconnected if not used. | | | |
| E10 | DA4– | 0 | LVDS output for bit 4 of LVDS bus A. Negative connection. This pin can be left disconnected if not used. | | | |
| E11 | DA10+ | 0 | LVDS output for bit 10 of LVDS bus A. Positive connection. This pin can be left disconnected if not used. | | | |
| E12 | DA10- | 0 | LVDS output for bit 10 of LVDS bus A. Negative connection. This pin can be left disconnected if not used. | | | |
| E13 | DC4+ | 0 | LVDS output for bit 4 of LVDS bus C. Positive connection. This pin can be left disconnected if not used. | | | |
| E14 | DC4– | 0 | LVDS output for bit 4 of LVDS bus C. Negative connection. This pin can be left disconnected if not used. | | | |
| E15 | DC10+ | 0 | LVDS output for bit 10 of LVDS bus C. Positive connection. This pin can be left disconnected if not used. | | | |
| E16 | DC10- | 0 | LVDS output for bit 10 of LVDS bus C. Negative connection. This pin can be left disconnected if not used. | | | |
| F1 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| F2 | AGND | | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| F3 | VA11 | I | 1.1-V analog supply | | | |
| F4 | VA11 | I | 1.1-V analog supply | | | |
| F5 | VA11 | I | 1.1-V analog supply | | | |
| F6 | VA11 | I | 1.1-V analog supply | | | |
| F7 | DGND | | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| F8 | VD11 | I | 1.1-V digital supply | | | |
| F9 | DA5+ | 0 | LVDS output for bit 5 of LVDS bus A. Positive connection. This pin can be left disconnected if not used. | | | |
| F10 | DA5– | 0 | LVDS output for bit 5 of LVDS bus A. Negative connection. This pin can be left disconnected if not used. | | | |
| F11 | DA11+ | 0 | LVDS output for bit 11 of LVDS bus A. Positive connection. This pin can be left disconnected if not used. | | | |
| F12 | DA11- | 0 | LVDS output for bit 11 of LVDS bus A. Negative connection. This pin can be left disconnected if not used. | | | |
| F13 | DC5+ | 0 | LVDS output for bit 5 of LVDS bus C. Positive connection. This pin can be left disconnected if not used. | | | |
| F14 | DC5– | 0 | LVDS output for bit 5 of LVDS bus C. Negative connection. This pin can be left disconnected if not used. | | | |
| F15 | DC11+ | 0 | LVDS output for bit 11 of LVDS bus C. Positive connection. This pin can be left disconnected if not used. | | | |
| F16 | DC11- | 0 | LVDS output for bit 11 of LVDS bus C. Negative connection. This pin can be left disconnected if not used. | | | |
| G1 | AGND | | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| G2 | AGND | - | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| G3 | VA19 | | 1.9-V analog supply | | | |
| G4 | VA19 | T | 1.9-V analog supply | | | |
| G5 | VA19 | I | 1.9-V analog supply | | | |
| G6 | VA19 | 1 | 1.9-V analog supply | | | |
| G7 | DGND | | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| G8 | VD11 | 1 | 1.1-V digital supply | | | |



| | PIN | TYPE | DESCRIPTION |
|-----|--------|------|---|
| NO. | NAME | ITPE | DESCRIPTION |
| G9 | DACLK+ | 0 | LVDS output for data clock of LVDS bus A. Positive connection. This pin can be left disconnected if not used. |
| G10 | DACLK- | 0 | LVDS output for data clock of LVDS bus A. Negative connection. This pin can be left disconnected if not used. |
| G11 | VLVDS | I | 1.1-V to 1.9-V LVDS digital interface supply |
| G12 | VLVDS | I | 1.1-V to 1.9-V LVDS digital interface supply |
| G13 | DC6+ | 0 | LVDS output for bit 6 of LVDS bus C. Positive connection. This pin can be left disconnected if not used. |
| G14 | DC6– | 0 | LVDS output for bit 6 of LVDS bus C. Negative connection. This pin can be left disconnected if not used. |
| G15 | DCCLK+ | 0 | LVDS output for data clock of LVDS bus C. Positive connection. This pin can be left disconnected if not used. |
| G16 | DCCLK- | 0 | LVDS output for data clock of LVDS bus C. Negative connection. This pin can be left disconnected if not used. |
| H1 | CLK+ | I | Device (sampling) clock positive input. TI strongly recommends that the clock signal be AC-coupled to this input for best performance. In single-channel mode, the analog input signal is sampled on both rising and falling edges. In-dual channel mode, the analog signal is sampled on the rising edge. This differential input has an internal untrimmed $100-\Omega$ differential termination and is self-biased to the optimal input common-mode voltage as long as DEVCLK_LVPECL_EN is set to 0. |
| H2 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| H3 | VA19 | I | 1.9-V analog supply |
| H4 | VA19 | I | 1.9-V analog supply |
| H5 | VA19 | I | 1.9-V analog supply |
| H6 | VA19 | I | 1.9-V analog supply |
| H7 | DGND | _ | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| H8 | DGND | | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| H9 | DASTR+ | 0 | LVDS output for data strobe of LVDS bus A. Positive connection. This pin can be left disconnected if not used. |
| H10 | DASTR- | 0 | LVDS output for data strobe of LVDS bus A. Negative connection. This pin can be left disconnected if not used. |
| H11 | VLVDS | I | 1.1-V to 1.9-V LVDS digital interface supply |
| H12 | VLVDS | I | 1.1-V to 1.9-V LVDS digital interface supply |
| H13 | VLVDS | I | 1.1-V to 1.9-V LVDS digital interface supply |
| H14 | DGND | | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| H15 | DCSTR+ | 0 | LVDS output for data strobe of LVDS bus C. Positive connection. This pin can be left disconnected if not used. |
| H16 | DCSTR- | 0 | LVDS output for data strobe of LVDS bus C. Negative connection. This pin can be left disconnected if not used. |
| J1 | CLK- | | Device (sampling) clock negative input. TI strongly recommends that the clock signal be AC-coupled to this input for best performance. |
| J2 | AGND | - | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| J3 | VA19 | I | 1.9-V analog supply |
| J4 | VA19 | 1 | 1.9-V analog supply |
| J5 | VA19 | L L | 1.9-V analog supply |
| J6 | VA19 | | 1.9-V analog supply |
| J7 | DGND | - | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| J8 | DGND | _ | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| J9 | DBSTR+ | 0 | LVDS output for data strobe of LVDS bus B. Positive connection. This pin can be left disconnected if not used. |
| J10 | DBSTR- | 0 | LVDS output for data strobe of LVDS bus B. Negative connection. This pin can be left disconnected if not used. |



| | PIN | | DECODIDE ON |
|-----|--------|------|--|
| NO. | NAME | TYPE | DESCRIPTION |
| J11 | VLVDS | 1 | 1.1-V to 1.9-V LVDS digital interface supply |
| J12 | VLVDS | I | 1.1-V to 1.9-V LVDS digital interface supply |
| J13 | VLVDS | I | 1.1-V to 1.9-V LVDS digital interface supply |
| J14 | DGND | _ | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| J15 | DDSTR+ | 0 | LVDS output for data strobe of LVDS bus D. Positive connection. This pin can be left disconnected if not used. |
| J16 | DDSTR- | 0 | LVDS output for data strobe of LVDS bus D. Negative connection. This pin can be left disconnected if not used. |
| K1 | AGND | | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| K2 | AGND | — | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| К3 | VA19 | I | 1.9-V analog supply |
| K4 | VA19 | I | 1.9-V analog supply |
| K5 | VA19 | I | 1.9-V analog supply |
| K6 | VA19 | I | 1.9-V analog supply |
| K7 | DGND | _ | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| K8 | VD11 | I | 1.1-V digital supply |
| К9 | DBCLK+ | ο | LVDS output for data clock of LVDS bus B. Positive connection. This pin can be left disconnected if not used. |
| K10 | DBCLK- | ο | LVDS output for data clock of LVDS bus B. Negative connection. This pin can be left disconnected if not used. |
| K11 | VLVDS | I | 1.1-V to 1.9-V LVDS digital interface supply |
| K12 | VLVDS | I | 1.1-V to 1.9-V LVDS digital interface supply |
| K13 | DD6+ | 0 | LVDS output for bit 6 of LVDS bus D. Positive connection. This pin can be left disconnected if not used. |
| K14 | DD6– | 0 | LVDS output for bit 6 of LVDS bus D. Negative connection. This pin can be left disconnected if not used. |
| K15 | DDCLK+ | 0 | LVDS output for data clock of LVDS bus D. Positive connection. This pin can be left disconnected if not used. |
| K16 | DDCLK- | 0 | LVDS output for data clock of LVDS bus D. Negative connection. This pin can be left disconnected if not used. |
| L1 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| L2 | AGND | | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| L3 | VA11 | I | 1.1-V analog supply |
| L4 | VA11 | I | 1.1-V analog supply |
| L5 | VA11 | 1 | 1.1-V analog supply |
| L6 | VA11 | 1 | 1.1-V analog supply |
| L7 | DGND | _ | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| L8 | VD11 | | 1.1-V digital supply |
| L9 | DB5+ | 0 | LVDS output for bit 5 of LVDS bus B. Positive connection. This pin can be left disconnected if not used. |
| L10 | DB5- | 0 | LVDS output for bit 5 of LVDS bus B. Negative connection. This pin can be left disconnected if not used. |
| L11 | DB11+ | 0 | LVDS output for bit 11 of LVDS bus B. Positive connection. This pin can be left disconnected if not used. |
| L12 | DB11- | 0 | LVDS output for bit 11 of LVDS bus B. Negative connection. This pin can be left disconnected if not used. |
| L13 | DD5+ | 0 | LVDS output for bit 5 of LVDS bus D. Positive connection. This pin can be left disconnected if not used. |
| L14 | DD5- | 0 | LVDS output for bit 5 of LVDS bus D. Negative connection. This pin can be left disconnected if not used. |
| L15 | DD11+ | 0 | LVDS output for bit 11 of LVDS bus D. Positive connection. This pin can be left disconnected if not used. |
| L16 | DD11- | 0 | LVDS output for bit 11 of LVDS bus D. Negative connection. This pin can be left disconnected if not used. |



| PIN | | | DESCRIPTION |
|-----|---------|------|---|
| NO. | NAME | TIPE | DESCRIPTION |
| M1 | SYSREF+ | 1 | SYSREF input positive connection. The SYSREF input is used to achieve synchronization between multiple ADC12DL3200 devices and deterministic latency across the LVDS data interface. This differential input (SYSREF+ to SYSREF-) has an internal untrimmed 100- Ω differential termination and can be AC-coupled when SYSREF_LVPECL_EN is set to 0. This input is self-biased when SYSREF_LVPECL_EN is set to 0. The termination changes to 50 Ω to ground on each input pin (SYSREF+ and SYSREF-) and can be DC-coupled when SYSREF_LVPECL_EN is set to 1. This input is not self-biased when SYSREF_LVPECL is set to 1 and must be biased externally to the input common-mode voltage range provided in the <i>Recommended Operating Conditions</i> table. |
| M2 | TDIODE+ | I | Temperature diode positive (anode) connection. An external temperature sensor can be connected to TDIODE+ and TDIODE– to monitor the junction temperature of the device. This pin can be left disconnected if not used. |
| M3 | AGND | | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| M4 | VA11 | I | 1.1-V analog supply |
| M5 | VA11 | I | 1.1-V analog supply |
| M6 | VA11 | I | 1.1-V analog supply |
| M7 | DGND | _ | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| M8 | VD11 | I | 1.1-V digital supply |
| M9 | DB4+ | 0 | LVDS output for bit 4 of LVDS bus B. Positive connection. This pin can be left disconnected if not used. |
| M10 | DB4– | 0 | LVDS output for bit 4 of LVDS bus B. Negative connection. This pin can be left disconnected if not used. |
| M11 | DB10+ | 0 | LVDS output for bit 10 of LVDS bus B. Positive connection. This pin can be left disconnected if not used. |
| M12 | DB10- | 0 | LVDS output for bit 10 of LVDS bus B. Negative connection. This pin can be left disconnected if not used. |
| M13 | DD4+ | 0 | LVDS output for bit 4 of LVDS bus D. Positive connection. This pin can be left disconnected if not used. |
| M14 | DD4– | 0 | LVDS output for bit 4 of LVDS bus D. Negative connection. This pin can be left disconnected if not used. |
| M15 | DD10+ | 0 | LVDS output for bit 10 of LVDS bus D. Positive connection. This pin can be left disconnected if not used. |
| M16 | DD10- | 0 | LVDS output for bit 10 of LVDS bus D. Negative connection. This pin can be left disconnected if not used. |
| N1 | SYSREF- | I | SYSREF input negative connection. See SYSREF+ (pin M1) for detailed description. |
| N2 | TDIODE- | I | Temperature diode negative (cathode) connection. This pin can be left disconnected if not used. |
| N3 | AGND | | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| N4 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| N5 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| N6 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| N7 | DGND | | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| N8 | SDO | 0 | Serial programming interface (SPI) data output. The <i>Using the Serial Interface</i> section describes the serial interface in more detail. This pin is high impedance during normal device operation. This pin outputs 1.9-V CMOS levels during serial interface read operations. This pin can be left disconnected if not used. |
| N9 | DB3+ | 0 | LVDS output for bit 3 of LVDS bus B. Positive connection. This pin can be left disconnected if not used. |
| N10 | DB3– | 0 | LVDS output for bit 3 of LVDS bus B. Negative connection. This pin can be left disconnected if not used. |
| N11 | DB9+ | 0 | LVDS output for bit 9 of LVDS bus B. Positive connection. This pin can be left disconnected if not used. |
| N12 | DB9– | 0 | LVDS output for bit 9 of LVDS bus B. Negative connection. This pin can be left disconnected if not used. |
| N13 | DD3+ | 0 | LVDS output for bit 3 of LVDS bus D. Positive connection. This pin can be left disconnected if not used. |
| N14 | DD3- | 0 | LVDS output for bit 3 of LVDS bus D. Negative connection. This pin can be left disconnected if not used. |
| N15 | DD9+ | 0 | LVDS output for bit 9 of LVDS bus D. Positive connection. This pin can be left disconnected if not used. |
| N16 | DD9– | 0 | LVDS output for bit 9 of LVDS bus D. Negative connection. This pin can be left disconnected if not used. |
| P1 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| P2 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| | 1 | 1 | |



| | PIN | | | | | |
|-----|------|------|---|--|--|--|
| NO. | NAME | TYPE | DESCRIPTION | | | |
| P4 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| P5 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| P6 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| P7 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| P8 | SDI | I | Serial programming interface (SPI) data input. The <i>Using the Serial Interface</i> section describes the serial interface in more detail. Supports 1.1-V and 1.8-V CMOS levels. | | | |
| P9 | DB2+ | 0 | LVDS output for bit 2 of LVDS bus B. Positive connection. This pin can be left disconnected if not used. | | | |
| P10 | DB2– | 0 | LVDS output for bit 2 of LVDS bus B. Negative connection. This pin can be left disconnected if not used. | | | |
| P11 | DB8+ | 0 | LVDS output for bit 8 of LVDS bus B. Positive connection. This pin can be left disconnected if not used. | | | |
| P12 | DB8– | 0 | LVDS output for bit 8 of LVDS bus B. Negative connection. This pin can be left disconnected if not used. | | | |
| P13 | DD2+ | 0 | LVDS output for bit 2 of LVDS bus D. Positive connection. This pin can be left disconnected if not used. | | | |
| P14 | DD2– | 0 | LVDS output for bit 2 of LVDS bus D. Negative connection. This pin can be left disconnected if not used. | | | |
| P15 | DD8+ | 0 | LVDS output for bit 8 of LVDS bus D. Positive connection. This pin can be left disconnected if not used. | | | |
| P16 | DD8– | 0 | LVDS output for bit 8 of LVDS bus D. Negative connection. This pin can be left disconnected if not used. | | | |
| R1 | PD | I | This pin disables all analog circuits and LVDS outputs when set high to save power or for temperature diode calibration. Tie this pin to ground during normal operation. | | | |
| R2 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| R3 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| R4 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| R5 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| R6 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| R7 | AGND | | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| R8 | SCS | I | Serial programming interface (SPI) chip-select active low input. The Using the Serial Interface section describes the serial interface in more detail. Supports 1.1-V and 1.8-V CMOS levels. This pin has an 82 -k Ω pullup resistor to VD11. | | | |
| R9 | DB1+ | 0 | LVDS output for bit 1 of LVDS bus B. Positive connection. This pin can be left disconnected if not used. | | | |
| R10 | DB1– | 0 | LVDS output for bit 1 of LVDS bus B. Negative connection. This pin can be left disconnected if not used. | | | |
| R11 | DB7+ | 0 | LVDS output for bit 7 of LVDS bus B. Positive connection. This pin can be left disconnected if not used. | | | |
| R12 | DB7– | 0 | LVDS output for bit 7 of LVDS bus B. Negative connection. This pin can be left disconnected if not used. | | | |
| R13 | DD1+ | 0 | LVDS output for bit 1 of LVDS bus D. Positive connection. This pin can be left disconnected if not used. | | | |
| R14 | DD1– | 0 | LVDS output for bit 1 of LVDS bus D. Negative connection. This pin can be left disconnected if not used. | | | |
| R15 | DD7+ | 0 | LVDS output for bit 7 of LVDS bus D. Positive connection. This pin can be left disconnected if not used. | | | |
| R16 | DD7– | 0 | LVDS output for bit 7 of LVDS bus D. Negative connection. This pin can be left disconnected if not used. | | | |
| T1 | AGND | | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| T2 | AGND | | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| Т3 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| Т4 | INB+ | 1 | Channel B analog input positive connection. The differential full-scale input range is determined by the FS_RANGE_B register; see the <i>Full-Scale Voltage (VFS) Adjustment</i> section. This input is terminated to AGND through a 50- Ω termination resistor. The input common-mode voltage must typically be set to 0 V (GND) and must follow the recommendations in the <i>Recommended Operating Conditions</i> table. This pin can be left disconnected if not used. | | | |
| Т5 | INB- | | Channel B analog input negative connection. See INB+ (pin T4) for detailed description. This input is terminated to ground through a $50-\Omega$ termination resistor. This pin can be left disconnected if not used. | | | |
| Т6 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| T7 | AGND | _ | Analog supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. | | | |
| Т8 | SCLK | I | Serial programming interface (SPI) clock. This pin functions as the serial-interface clock input that clocks the serial programming data in and out. The <i>Using the Serial Interface</i> section describes the serial interface in more detail. Supports 1.1-V and 1.8-V CMOS levels. | | | |



| | PIN | TYPE | DESCRIPTION |
|-----|------|------|--|
| NO. | NAME | | DESCRIPTION |
| Т9 | DB0+ | 0 | LVDS output for bit 0 of LVDS bus B. Positive connection. This pin can be left disconnected if not used. |
| T10 | DB0– | 0 | LVDS output for bit 0 of LVDS bus B. Negative connection. This pin can be left disconnected if not used. |
| T11 | DB6+ | 0 | LVDS output for bit 6 of LVDS bus B. Positive connection. This pin can be left disconnected if not used. |
| T12 | DB6– | 0 | LVDS output for bit 6 of LVDS bus B. Negative connection. This pin can be left disconnected if not used. |
| T13 | DD0+ | 0 | LVDS output for bit 0 of LVDS bus D. Positive connection. This pin can be left disconnected if not used. |
| T14 | DD0- | 0 | LVDS output for bit 0 of LVDS bus D. Negative connection. This pin can be left disconnected if not used. |
| T15 | DGND | — | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |
| T16 | DGND | — | Digital supply ground. Tie AGND and DGND to a common ground plane (GND) on the circuit board. |

. Ac



6 Specifications

6.1 Absolute Maximum Ratings

over operating free-air temperature range (unless otherwise noted)⁽¹⁾

| | | MIN | MAX | UNIT |
|--|--|-------|-------------------------------|------|
| | VA19 ⁽²⁾ | -0.3 | 2.35 | |
| | VA11 ⁽²⁾ | -0.3 | 1.32 | |
| Supply voltage range | VD11 ⁽³⁾ | -0.3 | 1.32 | V |
| | VLVDS ⁽³⁾ | -0.3 | 2.35 | |
| | Voltage between VD11 and VA11 | -1.32 | 1.32 | |
| Voltage between AGND and DGND | | -0.1 | 0.1 | V |
| | DACLK+, DACLK-, DASTR+, DASTR-, DA[11:0]+, DA[11:0]-, DBCLK+, DBCLK-, DBSTR+, DBSTR-, DB[11:0]+, DB[11:0]-, DCCLK+, DCCLK-, DCSTR+, DCSTR-, DC[11:0]+, DC[11:0]-, DDCLK+, DDCLK-, DDSTR+, DDSTR-, DD[11:0]+, DD[11:0]- ⁽³⁾ | -0.5 | VLVDS + 0.5 ⁽⁷⁾ | |
| | CLK+, CLK–, SYSREF+, SYSREF– ⁽²⁾ | -0.5 | VA11 + 0.5 ⁽⁵⁾ | |
| Pin voltage range | TMSTP+, TMSTP_ ⁽³⁾ | -0.5 | VD11 + 0.5 ⁽⁶⁾ | V |
| | BG, TDIODE+, TDIODE_(2) | -0.5 | VA19 + 0.5 ⁽⁴⁾ | |
| | INA+, INA–, INB+, INB– ⁽²⁾ | -1 | 1 | |
| | CALSTAT, CALTRIG, ORA0, ORA1, ORB0, ORB1, PD, SCLK, SCS, SDI, SDO, SYNCSE (2) | -0.5 | VA19 + 0.5 ⁽⁴⁾ | |
| Peak input current (any input except INA+, INA-, | INB+, INB–) | -25 | 25 | mA |
| Peak input current (INA+, INA–, INB+, INB–) | | -50 | 50 | mA |
| Peak RF input power (INA+, INA–, INB+, INB–) | Single-ended with Z_{S-SE} = 50 Ω or differential with Z_{S-DIFF} = 100 Ω | | 16.4 | dBm |
| Peak total input current (sum of absolute value o power supply current) | f all currents forced in or out, not including | | 100 | mA |
| Operating junction temperature, T _j | 0. | | 150 | °C |
| Storage temperature, T _{sta} | | -65 | 150 | °C |

(1) Stresses beyond those listed under Absolute Maximum Ratings may cause permanent damage to the device. These are stress ratings only, which do not imply functional operation of the device at these or any other conditions beyond those indicated under Recommended Operating Conditions. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

- (2) Measured to AGND.
- (3) Measured to DGND.
- (4) Maximum voltage not to exceed VA19 absolute maximum rating.
- (5) Maximum voltage not to exceed VA11 absolute maximum rating.
- (6) Maximum voltage not to exceed VD11 absolute maximum rating.
- (7) Maximum voltage not to exceed VLVDS absolute maximum rating.

6.2 ESD Ratings

| | | | VALUE | UNIT |
|--------------------|-------------------------|--|-------|------|
| | | Human-body model (HBM), per ANSI/ESDA/JEDEC JS-001 ⁽¹⁾ | ±2500 | |
| V _(ESD) | Electrostatic discharge | Charged-device model (CDM), per JEDEC specification JESD22- $C101^{(2)}$ | ±500 | V |

(1) JEDEC document JEP155 states that 500-V HBM allows safe manufacturing with a standard ESD control process.

(2) JEDEC document JEP157 states that 250-V CDM allows safe manufacturing with a standard ESD control process.



6.3 Recommended Operating Conditions

over operating free-air temperature range (unless otherwise noted)

| | | | MIN | NOM | MAX | UNIT |
|-------------------|---|---|------|-----|----------------------|----------------------|
| | | VA19, analog 1.9-V supply ⁽²⁾ | 1.8 | 1.9 | 2.0 | |
| V | Supply voltage range | VA11, analog 1.1-V supply ⁽²⁾ | 1.05 | 1.1 | 1.15 | V |
| V _{DD} | Supply voltage range | VD11, digital 1.1-V supply ⁽³⁾ | 1.05 | 1.1 | 1.15 | v |
| | | VLVDS, LVDS interface supply ⁽³⁾ | 1.05 | 1.9 | 2.0 | |
| | | INA+, INA–, INB+, INB– ⁽²⁾ | -50 | 0 | 110 | mV |
| V _{СМI} | Input common-mode voltage | CLK+, CLK–, SYSREF+, SYSREF– ⁽²⁾ | 0 | 0.3 | 0.55 | V |
| | | TMSTP+, TMSTP_(3) (5) | 0 | 0.3 | 0.55 | |
| V _{ID} | Input voltage, peak-to-peak differential | CLK+ to CLK-, SYSREF+ to SYSREF-, TMSTP+ to TMSTP- | 0.4 | 1.0 | 2.0 | V _{PP-DIFF} |
| | diferential | INA+ to INA-, INB+ to INB- | | | 1.0 ⁽⁶⁾ | |
| V _{IH} | High-level input voltage | CALTRIG, PD, SCLK, SCS, SDI, SYNCSE ⁽²⁾ | 0.7 | | , | V |
| VIL | Low-level input voltage | CALTRIG, PD, SCLK, SCS, SDI, SYNCSE ⁽²⁾ | | | 0.45 | V |
| I _{C_TD} | Temperature diode input current | TDIODE+ to TDIODE- | | 100 | | μA |
| CL | BG maximum load capacitance | | 9 | | 100 | pF |
| I _O | BG maximum output current | | | | 100 | μA |
| DC | Input clock duty cycle | | 30% | 50% | 70% | |
| T _A | Operating free-air temperature | | -40 | | 85 | °C |
| Tj | Operating junction temperature | | | | 105 <mark>(1)</mark> | °C |

(1) Prolonged use above this junction temperature may increase the device failure-in-time (FIT) rate.

(2) Measured to AGND.

(3) Measured to DGND.

(4) It is strongly recommended that CLK± be AC coupled with DEVCLK_LVPECL_EN set to 0 to allow CLK± to self bias to the optimal input common mode voltage for best performance. TI recommends AC coupling for SYSREF± unless DC coupling is required, in which case LVPECL input mode must be used (SYSREF_LVPECL_EN = 1).

(5) TMSTP± does not have internal biasing which requires TMSTP± to be biased externally whether AC coupled with TMSTP LVPECL EN = 0 or DC coupled with TMSTP LVPECL EN = 1.

(6) ADC output code will saturate when VID for INA+/- or INB+/- exceeds the programmed full-scale voltage (V_{FS}) set by FS_RANGE_A for INA± or FS_RANGE_B for INB±.



6.4 Thermal Information

| | | ADC12DL3200 | |
|-----------------------|--|-------------|------|
| | THERMAL METRIC ⁽¹⁾ | ACF (FCBGA) | UNIT |
| | | 256 PINS | |
| R _{θJA} | Junction-to-ambient thermal resistance | 16.5 | °C/W |
| R _{0JC(top)} | Junction-to-case (top) thermal resistance | 0.94 | °C/W |
| R _{θJB} | Junction-to-board thermal resistance | 5.4 | °C/W |
| Ψ _{JT} | Junction-to-top characterization parameter | 0.5 | °C/W |
| Ψ _{JB} | Junction-to-board characterization parameter | 5.1 | °C/W |
| R _{0JC(bot)} | Junction-to-case (bottom) thermal resistance | n/a | °C/W |

(1) For more information about traditional and new thermal metrics, see the Semiconductor and IC Package Thermal Metrics application report.

6.5 Electrical Characteristics: DC Specifications

| | PARAMETER | TEST CONDITIONS | MIN | TYP | MAX | UNIT |
|-------------------------------|---|--|------|-------|-----|-----------------------------|
| DC ACCL | JRACY | | 3 | | | |
| | Resolution | Resolution with no missing codes | | 12 | | Bits |
| D | Differential peoplinearity | Maximum positive excursion from ideal step size | | 0.3 | | LSB |
| DNL | Differential nonlinearity | Maximum negative excursion from ideal step size | | -0.3 | | LSB |
| INII | | Maximum positive excursion from ideal transfer function | | 1.6 | | |
| INL | Integral nonlinearity | Maximum negative excursion from ideal transfer function | | -2.0 | | LSB |
| ANALOG | INPUTS (INA±, INB±) | | | | | |
| V | Offset Error | CAL_OS = 0 | | ±2.0 | | mV |
| V _{OFF} | Oliset Elloi | CAL_OS = 1 | | ±0.3 | | mV |
| V _{OFF_ADJ} | Input offset voltage adjustment range | Available offset correction range (see CAL_OS bit in the CAL_CFGO register or the OADJ_A_FG0_VINA register) | | ±55 | | mV |
| V _{OFF} _ | Offset drift | Foreground calibration at nominal temperature only | | 14 | | µV/°C |
| DRIFT | Oliset drift | Foreground calibration at each temperature | | 4 | | μν/ Ο |
| | Analog differential input full- scale range | Default full-scale voltage (FS_RANGE_A = FS_RANGE_B = 0xA000) | 750 | 800 | 850 | |
| V _{IN_FSR} | | Maximum full-scale voltage (FS_RANGE_A = FS_RANGE_B = 0xFFFF) | 1000 | 1040 | | $\mathrm{mV}_{\mathrm{PP}}$ |
| | | Minimum full-scale voltage (FS_RANGE_A = FS_RANGE_B = 0x2000) | | 480 | 525 | |
| V _{IN_FSR_} | Analog differential input full- | Default FS_RANGE_A and FS_RANGE_B setting, foreground calibration at nominal temperature only, inputs driven by $50-\Omega$ source, includes effect of R _{IN} drift | | 0.037 | | %/°C |
| DRIFT | scale range drift | Default FS_RANGE_A and FS_RANGE_B setting, foreground calibration at each temperature, inputs driven by $50-\Omega$ source, includes effect of R _{IN} drift | | 0.006 | | |
| V _{IN_FSR_} MATCH | Analog differential input full- scale range matching | Matching between INA± and INB±, default setting, dual channel mode | | 0.53% | | |



6.5 Electrical Characteristics: DC Specifications (continued)

| | PARAMETER | TEST CONDITIONS | MIN | TYP | MAX | UNIT |
|----------------------------|--|--|-------------|------------|---------|---------------------------|
| R _{IN} | Single-ended input resistance to AGND | Each input terminal is terminated to AGND, measured at $T_A = 25^{\circ}C$ | 48 | 50 | 52 | Ω |
| R _{IN_} TEMPCO | Input termination linear temperature coefficient | | | 13.7 | | mΩ/°C |
| C | Single-ended input | Single-channel mode measured at DC | | 0.45 | | pF |
| C _{IN} | capacitance | Dual-channel mode measured at DC | | 0.45 | 0 | μ |
| TEMPER | ATURE DIODE CHARACTERIS | TICS (TDIODE±) | | | | |
| ΔV _{BE} | Temperature diode voltage slope | Forced forward current of 100 µA. Offset voltage (approximately 0.792 V at 0°C) varies with process and must be measured for each part. Perform offset measurements with the device unpowered or with the PD pin asserted to minimize device self-heating. | | -1,33 | | mV/°C |
| BANDGA | AP VOLTAGE OUTPUT (BG) | | | | | |
| V _{BG} | Reference output voltage | I _L ≤ 100 μA | | 1.1 | | V |
| V _{BG_} DRIFT | Reference output temperature drift | I _L ≤ 100 μA | 8 | -85 | | µV/°C |
| CLOCK I | INPUTS (CLK±, SYSREF±, TMS | TP±) | | | | |
| 7 | Internal termination | Differential termination with DEVCLK_LVPECL_EN = 0, SYSREF_LVPECL_EN = 0 and TMSTP_LVPECL_EN = 0 | | 100 | | Ω |
| Z _T | | Single ended termination to GND (per pin) with DEVCLK_LVPECL_EN = 0, SYSREF_LVPECL_EN = 0 and TMSTP_LVPECL_EN = 0 | | 50 | | 12 |
| | | Self-biasing common-mode voltage for CLK± when AC coupled (DEVCLK_LVPECL_EN must be set to 0) | | 0.3 | | |
| V _{CM} | Input common-mode voltage, self-biased | Self-biasing common-mode voltage for SYSREF± when AC coupled (SYSREF_LVPECL_EN must be set to 0) and with receiver enabled (SYSREF_RECV_EN = 1). | | 0.3 | | V |
| | | Self-biasing common-mode voltage for SYSREF± when AC coupled (SYSREF_LVPECL_EN must be set to 0) and with receiver disabled (SYSREF_RECV_EN = 0). | | VA11 | | |
| C _{L_DIFF} | Differential input capacitance | Between positive and negative differential input pins | | 0.1 | | pF |
| $C_{L_{SE}}$ | Single-ended input capacitance | Each input to ground | | 0.5 | | pF |
| LVDS OL DD[11:0] | | A[11:0]±, DBCLK±, DBSTR±, DB[11:0]±, DCCLK±, DCS | STR±, DC[11 | :0]±, DDCL | .K±, DD | STR±, |
| | Differential output peak- | Default swing (HSM), 100-Ω load | 400 | 720 | 900 | |
| V _{DIFF} | to-peak voltage, DC | Low swing (LSM), 100-Ω load | | 350 | | mV _{PP-} DIFF |
| | measurement | Low swing high-Z mode (HZM), high-impedance load | | 380 | | |
| V | Output common-mode | VLVDS = 1.9 V | | 1.3 | | V |
| V _{CM} | voltage, tracks with VLVDS | VLVDS = 1.1 V | | 0.5 | | v |
| I _{OS_DIFF} | Differential short-circuit current | Positive and negative outputs shorted together | | 5 | | mA |
| I _{OS_GND} | Short-circuit current to ground | Either positive or negative output tied to ground | | 20 | | mA |
| Z _{DIFF} | Differential output impedance | Measured at DC | | 300 | | Ω |



6.5 Electrical Characteristics: DC Specifications (continued)

| | PARAMETER | TEST CONDITIONS | MIN | ТҮР | MAX | UNIT | | |
|---|---------------------------|-----------------------------|------|-----|-----|------|--|--|
| CMOS INTERFACE: SCLK, SDI, SDO, SCS, PD, CALSTAT, CALTRIG, ORA0, ORA1, ORB0, ORB1, SYNCSE | | | | | | | | |
| I _{IH} | High-level input current | | | | 40 | μA | | |
| IIL | Low-level input current | | -40 | | | μA | | |
| CI | Input capacitance | | | 2 | | pF | | |
| V _{OH} | High-level output voltage | I _{LOAD} = -400 μA | 1.65 | | | V | | |
| V _{OL} | Low-level output voltage | I _{LOAD} = 400 μA | | | 150 | mV | | |



6.6 Electrical Characteristics: Power Consumption

| PARAMETER | TEST CONDITIONS | MIN TYP | MAX | UNIT |
|-------------------------------|---|---|--|---|
| 1.9-V analog supply current | | 846 | | mA |
| 1.1-V analog supply current | Power mode 1: single-channel | 508 | | mA |
| 1.1-V digital supply current | mode, demux-by-2, foreground | 229 | | mA |
| LVDS interface supply current | calibration, V _{LVDS} = 1.9 V | 382 | | mA |
| Power dissipation | | 3.15 | 9 | W |
| 1.9-V analog supply current | | 1116 | | mA |
| 1.1-V analog supply current | Power mode 2: single-channel mode, demux-by-2, background calibration, V _{LVDS} = 1.9 V | 611 | | mA |
| 1.1-V digital supply current | mode, demux-by-2, background | 271 | | mA |
| LVDS interface supply current | calibration, V _{LVDS} = 1.9 V | 385 | 7 | mA |
| Power dissipation | | 3.82 | | W |
| 1.9-V analog supply current | | 1195 | 1300 | mA |
| 1.1-V analog supply current | Power mode 3: dual-channel mode | 612 | 700 | mA |
| 1.1-V digital supply current | demux-by-2, background calibration, | 266 | 350 | mA |
| LVDS interface supply current | V _{LVDS} = 1.9 V | 386 | 450 | mA |
| Power dissipation | | 3.97 | 4.5 | W |
| 1.9-V analog supply current | | 1195 | | mA |
| 1.1-V analog supply current | Power mode 4 ⁻ dual-channel mode | 612 | | mA |
| 1.1-V digital supply current | demux-by-2, background calibration, | 266 | | mA |
| LVDS interface supply current | V _{LVDS} = 1.1 V | 327 | | mA |
| Power dissipation | V _{LVDS} = 1.1 V | 3.60 | | W |
| 1.9-V analog supply current | | 35 | | mA |
| 1.1-V analog supply current | | 23 | | mA |
| 1.1-V digital supply current | V _{LVDS} = 1.9 V Power mode 4: dual-channel mode, demux-by-2, background calibration, | 4 | | mA |
| LVDS interface supply current | | 0 | | mA |
| Power dissipation | | 0.1 | | W |
| | 1.1-V analog supply current1.1-V digital supply currentLVDS interface supply currentPower dissipation1.9-V analog supply current1.1-V analog supply current1.1-V digital supply currentLVDS interface supply currentLVDS interface supply current1.9-V analog supply currentLVDS interface supply current1.1-V digital supply current1.1-V analog supply current1.1-V analog supply current1.1-V digital supply current1.1-V digital supply current1.1-V digital supply current1.9-V analog supply current1.1-V digital supply current1.1-V analog supply current1.1-V analog supply current1.1-V analog supply current1.1-V digital supply current | 1.1-V analog supply currentPower mode 1: single-channel mode, demux-by-2, foreground calibration, $V_{LVDS} = 1.9 V$ 1.1-V digital supply currentPower dissipation1.9-V analog supply currentPower mode 2: single-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 1.1-V digital supply currentPower mode 2: single-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 1.1-V digital supply currentPower mode 3: dual-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 1.1-V digital supply currentPower mode 3: dual-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 1.1-V digital supply currentPower mode 3: dual-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ Power dissipation1.9-V analog supply current1.1-V digital supply currentPower mode 4: dual-channel mode, | 1.1-V analog supply currentPower mode 1: single-channel mode, demux-by-2, foreground calibration, $V_{LVDS} = 1.9 V$ 5081.1-V digital supply currentalibration, $V_{LVDS} = 1.9 V$ 382Power dissipation3.151.9-V analog supply currentPower mode 2: single-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 6111.1-V digital supply currentPower mode 2: single-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 6111.1-V digital supply currentPower mode 3: dual-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 6121.1-V digital supply currentPower mode 3: dual-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 6121.1-V digital supply currentPower mode 4: dual-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 6121.1-V digital supply currentPower mode 4: dual-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.1 V$ 6121.1-V digital supply currentPower mode 4: dual-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.1 V$ 327Power dissipation3.603.601.9-V analog supply current3.501.1-V digital supply current3.501.1-V digital supply current3.501.1-V digital supply current3.511.1-V digital supply current3.51< | 1.1-V analog supply currentPower mode 1: single-channel mode, demux-by-2, foreground calibration, $V_{LVDS} = 1.9 V$ 5081.1-V digital supply currentalibration, $V_{LVDS} = 1.9 V$ 382Power dissipation3.153.151.9-V analog supply currentnode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 6111.1-V digital supply currentmode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 6111.1-V digital supply currentnode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 3.85Power dissipation3.823.821.9-V analog supply currentpower mode 3: dual-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 6121.1-V digital supply currentpower mode 3: dual-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.9 V$ 3.974.51.9-V analog supply currentpower mode 4: dual-channel mode, demux-by-2, background calibration, $V_{LVDS} = 1.1 V$ 3.97Power dissipation3.603.601.9-V analog supply current1.1-VLVDS interface supply current231.9-V analog supply current3.601.9-V analog supply current3.601.1-V digital supply current3.60< |



6.7 Electrical Characteristics: AC Specifications (Dual-Channel Mode)

| | PARAMETER | TEST CONDITIONS | MIN | TYP | MAX | UNIT |
|---------------------|--|--|-----|-------------------|-----|-------------------|
| FPBW | Full-power input bandwidth | Foreground calibration | | 8.0 | | |
| FPDVV | (-3 dB) ⁽¹⁾ | Background calibration | | 8.0 | | GHz |
| | | Aggressor = 400 MHz, -1 dBFS | | -91 | | |
| XTALK | Channel-to-channel crosstalk | Aggressor = 3000 MHz, -1 dBFS | | -59 | - | dB |
| | | Aggressor = 6000 MHz, -1 dBFS | | -59 | 5 | |
| CER | Code error rate | Maximum CER | | 10 ⁻¹⁸ | | errors/ sample |
| NSD | Noise spectral density, no input | Maximum full-scale voltage (FS_RANGE_A = FS_RANGE_B = 0xFFFF) setting, foreground calibration | | -151.1 | | dBFS/Hz |
| | signal | Default full-scale voltage (FS_RANGE_A = FS_RANGE_B = 0xA000) setting, foreground calibration | 3 | -149.8 | | |
| NF | Noice figure | Maximum full-scale voltage (FS_RANGE_A = FS_RANGE_B = $0xFFFF$) setting, foreground calibration, no input, Z _S = 100Ω | 8 | 21.9 | | dP |
| | Noise figure | Default full-scale voltage (FS_RANGE_A = FS_RANGE_B = 0xA000) setting, foreground calibration, no input, Z_S = 100 Ω | | 23.2 | | dB |
| NOISE _{DC} | DC input noise standard deviation | No input, foreground calibration, excludes DC offset, includes fixed interleaving spur ($F_S/2$ spur) | | 2.9 | | LSB |
| | | $f_{IN} = 347 \text{ MHz}, A_{IN} = -1 \text{ dBFS}$ | | 57.1 | | |
| | | f _{IN} = 347 MHz, A _{IN} = -1 dBFS, maximum FS_RANGE_A and FS_RANGE_B setting, foreground calibration | | 57.8 | | |
| | | f _{IN} = 997 MHz, A _{IN} = -1 dBFS | | 56.9 | | |
| | Signal-to-noise ratio, large signal, | $f_{IN} = 2482 \text{ MHz}, A_{IN} = -1 \text{ dBFS}$ | 52 | 55.6 | | |
| SNR | excluding DC, HD2 to HD9 and interleaving spurs | f_{IN} = 2482 MHz, A_{IN} = -1 dBFS, maximum FS_RANGE_A and FS_RANGE_B setting, foreground calibration | | 56.3 | | dBFS |
| | | f_{IN} = 4997 MHz, A_{IN} = -1 dBFS | | 52.8 | | |
| | | f _{IN} = 6397 MHz, A _{IN} = -1 dBFS | | 51.2 | | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | 49.7 | | |
| | | f _{IN} = 347 MHz, AIN = -16 dBFS | | 57.7 | | |
| | | f _{IN} = 997 MHz, A _{IN} = -16 dBFS | | 57.7 | | |
| | Signal-to-noise ratio, small signal, | f_{IN} = 2482 MHz, A_{IN} = -16 dBFS | | 57.7 | | |
| SNR | excluding DC, HD2 to HD9 and interleaving spurs | f_{IN} = 4997 MHz, A_{IN} = -16 dBFS | | 57.4 | | dBFS |
| | | f_{IN} = 6397 MHz, A_{IN} = -16 dBFS | | 57.1 | | |
| | | f _{IN} = 8197 MHz, A _{IN} = -16 dBFS | | 57.0 | | |



6.7 Electrical Characteristics: AC Specifications (Dual-Channel Mode) (continued)

| | PARAMETER | TEST CONDITIONS | MIN | ΤΥΡ ΜΑΧ | |
|-------------------|---|---|-----|---------|--------|
| | | f _{IN} = 347 MHz, AIN = -1 dBFS | | 56.2 | |
| | | f _{IN} = 997 MHz, AIN = -1 dBFS | | 55.1 | |
| | Signal-to-noise and distortion ratio, | f _{IN} = 2482 MHz, AIN = -1 dBFS | 50 | 53.7 | |
| SINAD | large signal, excluding DC and F _S /2 fixed spurs | f _{IN} = 4997 MHz, AIN = -1 dBFS | | 50.0 | – dBFS |
| | | f _{IN} = 6397 MHz, AIN = -1 dBFS | | 47.9 | _ |
| | | f _{IN} = 8197 MHz, AIN = -1 dBFS | | 46.5 | |
| | | f _{IN} = 347 MHz, A _{IN} = -1 dBFS | | 9.0 | |
| | | f _{IN} = 997 MHz, A _{IN} = -1 dBFS | | 8.9 | |
| | Effective number of bits, large signal, | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS | 8.0 | 8.6 | |
| ENOB | | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | 8.0 | – bits |
| | | f _{IN} = 6397 MHz, A _{IN} = -1 dBFS | | 7.7 | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | X | 7.4 | |
| | | f _{IN} = 347 MHz, A _{IN} = -1 dBFS | 6 | 70 | |
| | | f _{IN} = 347 MHz, A _{IN} = −1 dBFS, maximum FS_RANGE_A and FS_RANGE_B setting, foreground calibration | 8 | 69 | |
| | | f _{IN} = 997 MHz, A _{IN} = -1 dBFS | | 66 | |
| | Spurious-free dynamic range, large signal, excluding DC and F _S /2 fixed spurs | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS | 56 | 64 | |
| SFDR | | f _{IN} = 2482 MHz, A _{IN} = –1 dBFS, maximum FS_RANGE_A and FS_RANGE_B setting, foreground calibration | | 61 | – dBFS |
| | | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | 57 | 1 |
| | | f _{IN} = 6397 MHz, A _{IN} = -1 dBFS | | 56 | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | 53 | |
| | | $f_{IN} = 347 \text{ MHz}, A_{IN} = -16 \text{ dBFS}$ | | 78 | |
| | | f _{IN} = 997 MHz, A _{IN} = -16 dBFS | | 77 | 1 |
| | Spurious-free dynamic range, small | f _{IN} = 2482 MHz, A _{IN} = -16 dBFS | | 75 | |
| SFDR | signal, excluding DC and F _S /2 fixed spurs | f _{IN} = 4997 MHz, A _{IN} = -16 dBFS | | 75 | - dBFS |
| | | f _{IN} = 6397 MHz, A _{IN} = -16 dBFS | | 78 | 1 |
| | | f _{IN} = 8197 MHz, A _{IN} = -16 dBFS | | 78 | 1 |
| F _S /2 | F _S /2 fixed interleaving spur, independent of input signal | No input | | -76 -5 | 5 dBFS |



6.7 Electrical Characteristics: AC Specifications (Dual-Channel Mode) (continued)

| | PARAMETER | TEST CONDITIONS | MIN | TYP | MAX | UNIT |
|-----------------------------------|---|--|----------|-----|-----|-------|
| | | f _{IN} = 347 MHz, A _{IN} = -1 dBFS | | -72 | | |
| | | f _{IN} = 347 MHz, A _{IN} = –1 dBFS, maximum FS_RANGE_A and FS_RANGE_B setting, foreground calibration | | -73 | | |
| | 2 nd -order harmonic | f _{IN} = 997 MHz, A _{IN} = -1 dBFS | | -68 | 6 | |
| לטח | | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS | | -65 | -56 | dBFS |
| HD2 | | f_{IN} = 2482 MHz, A_{IN} = -1 dBFS, maximum FS_RANGE_A and FS_RANGE_B setting, foreground calibration | | -63 | | UDF3 |
| | | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | -65 | | |
| | | f _{IN} = 6397 MHz, A _{IN} = -1 dBFS | | -59 | | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | -65 | | |
| | 3 rd -order harmonic | f _{IN} = 347 MHz, A _{IN} = -1 dBFS | 5 | -74 | | |
| | | f _{IN} = 347 MHz, A _{IN} = –1 dBFS, maximum FS_RANGE_A and FS_RANGE_B setting, foreground calibration | G | -71 | | |
| | | f _{IN} = 997 MHz, A _{IN} = -1 dBFS | | -69 | | |
| HD3 | | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS | | -65 | -56 | dBFS |
| п U 3 | | f_{IN} = 2482 MHz, A_{IN} = -1 dBFS, maximum FS_RANGE_A and FS_RANGE_B setting, foreground calibration | | -61 | | udr'3 |
| | | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | -57 | | |
| | | f _{IN} = 6397 MHz, A _{IN} = −1 dBFS | | -56 | | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | -53 | | |
| | | f _{IN} = 347 MHz, A _{IN} = -1 dBFS | | -73 | | |
| | | f _{IN} = 997 MHz, A _{IN} = -1 dBFS | | -73 | | |
| F _S /2-F _{IN} | F _S /2-F _{IN} interleaving spur, signal | f_{IN} = 2482 MHz, A_{IN} = -1 dBFS | | -74 | -56 | dBFS |
| rs/2-rin | dependent | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | -73 | | UDFO |
| | | $f_{IN} = 6397 \text{ MHz}, A_{IN} = -1 \text{ dBFS}$ | | -72 | | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | -66 | | |
| | | $f_{IN} = 347 \text{ MHz}, A_{IN} = -1 \text{ dBFS}$ | | -74 | | |
| | | f _{IN} = 997 MHz, A _{IN} = -1 dBFS | | -72 | | |
| SPUR | Worst harmonic 4 th -order or higher | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS | | -74 | -60 | dBFS |
| | worst narmonic 4"-order of higher | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | -73 | | UDFO |
| | | f_{IN} = 6397 MHz, A_{IN} = -1 dBFS | | -72 | | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | -70 | | |



6.7 Electrical Characteristics: AC Specifications (Dual-Channel Mode) (continued)

typical values at $T_A = +25^{\circ}$ C, nominal supply voltages, default full-scale voltage (FS_RANGE_A = FS_RANGE_B = 0xA000), $f_{IN} = 248 \text{ MHz}$, $A_{IN} = -1 \text{ dBFS}$, $f_{CLK} =$ maximum rated clock frequency, filtered 1-V_{PP-DIFF} sine-wave clock, DES_EN = 1, LDEMUX = 1, LALIGNED = 0, ADC_DITH = 0x01, LVDS driver high-swing mode (HSM), background calibration (unless otherwise noted); minimum and maximum values are at nominal supply voltages and over operating free-air temperature range provided in the *Recommended Operating Conditions* table

| | PARAMETER | TEST CONDITIONS | MIN | TYP | MAX | UNIT |
|-------|--|---|-----|-----|-----|-------|
| | | f_{IN} = 347 MHz ± 5 MHz, A_{IN} = -7 dBFS per tone | | -81 | | |
| | / 3 rd -order intermodulation f / f | f_{IN} = 997 MHz ± 5 MHz, A _{IN} = -7 dBFS per tone | | -87 | | |
| IMD3 | | f_{IN} = 2482 MHz ± 5 MHz, A_{IN} = -7 dBFS per tone | | -72 | 6 | dBFS |
| IVIDS | | f_{IN} = 4997 MHz ± 5 MHz, A_{IN} = -7 dBFS per tone | | -61 | | UDF 3 |
| | | f_{IN} = 6397 MHz ± 5 MHz, A_{IN} = -7 dBFS per tone | | -53 | | |
| | | f_{IN} = 8197 MHz ± 5 MHz, A_{IN} = -7 dBFS per tone | | -45 | | |

(1) Full-power input bandwidth (FPBW) is defined as the input frequency where the reconstructed output of the ADC has dropped 3 dB below the power of a full-scale input signal at a low input frequency. Useable bandwidth may exceed the –3-dB full-power input bandwidth.



6.8 Electrical Characteristics: AC Specifications (Single-Channel Mode)

| | PARAMETER | TEST CONDITIONS | MIN | TYP | MAX | UNIT |
|---------------------|--|---|-----|-------------------|-----|-------------------|
| FPBW | Full-power input bandwidth | Foreground calibration | | 7.5 | | GHz |
| | (-3 dB) ⁽¹⁾ | Background calibration | | 7.5 | | GHZ |
| CER | Code error rate | Maximum CER | | 10 ⁻¹⁸ | | errors/ sample |
| NSD | Noise spectral density, no input signal, excludes fixed interleaving | Maximum full-scale voltage (FS_RANGE_A = 0xFFFF) setting, foreground calibration | | -154.3 | 2 | dBFS/Hz |
| 130 | spurs (F _S /2 and F _S /4 spurs) | Default full-scale voltage (FS_RANGE_A = 0xA000) setting, foreground calibration | | -152.5 | | UDF 3/HZ |
| NF | Noice figure | Maximum full-scale voltage (FS_RANGE_A = 0xFFFF) setting, foreground calibration, no input, Z_S = 100 Ω | | 18.7 | | dD |
| INF | Noise figure | Default full-scale voltage (FS_RANGE_A = 0xA000) setting, foreground calibration, no input, Z_S = 100 Ω | S | 20.5 | | dB |
| NOISE _{DC} | DC input noise standard deviation | No input, foreground calibration, excludes DC offset, includes fixed interleaving spurs ($F_S/2$ and $F_S/4$ spurs) | | 3.1 | | LSB |
| | | f_{IN} = 347 MHz, A_{IN} = -1 dBFS | | 57.0 | | |
| | | f _{IN} = 347 MHz, A _{IN} = -1 dBFS, maximum FS_RANGE_A setting, foreground calibration | | 57.9 | | |
| | | f _{IN} = 997 MHz, A _{IN} = -1 dBFS | | 56.8 | | |
| | Signal-to-noise ratio, large signal, | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS | 52 | 55.8 | | 1050 |
| SNR | excluding DC, HD2 to HD9 and interleaving spurs | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS, maximum FS_RANGE_A setting, foreground calibration | | 56.5 | | dBFS |
| | | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | 53.2 | | |
| | | f _{IN} = 6397 MHz, A _{IN} = -1 dBFS | | 51.4 | | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | 50.1 | | |
| | | f _{IN} = 347 MHz, A _{IN} = -16 dBFS | | 57.8 | | |
| | | f _{IN} = 997 MHz, A _{IN} = -16 dBFS | | 57.7 | | |
| | Signal-to-noise ratio, small signal, | f _{IN} = 2482 MHz, A _{IN} = -16 dBFS | | 57.8 | | |
| SNR | excluding DC, HD2 to HD9 and interleaving spurs | f _{IN} = 4997 MHz, A _{IN} = -16 dBFS | | 57.5 | | dBFS |
| | | f _{IN} = 6397 MHz, A _{IN} = -16 dBFS | | 57.1 | | |
| | | f _{IN} = 8197 MHz, A _{IN} = -16 dBFS | | 57.1 | | |
| | | f _{IN} = 347 MHz, A _{IN} = –1 dBFS | | 55.9 | | |
| | | f _{IN} = 997 MHz, A _{IN} = –1 dBFS | | 54.0 | | |
| | Signal-to-noise and distortion ratio, | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS | 48 | 53.3 | | |
| SINAD | large signal, excluding DC and $F_S/2$ fixed spurs | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | 50.5 | | dBFS |
| | | f _{IN} = 6397 MHz, A _{IN} = -1 dBFS | | 48.5 | | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | 44.0 | | |



6.8 Electrical Characteristics: AC Specifications (Single-Channel Mode) (continued)

| | PARAMETER | TEST CONDITIONS | MIN | TYP MAX | UNIT |
|-------------------|---|---|-----|---------|-------------|
| | | $f_{IN} = 347 \text{ MHz}, A_{IN} = -1 \text{ dBFS}$ | | 9.0 | |
| | | $f_{IN} = 997 \text{ MHz}, A_{IN} = -1 \text{ dBFS}$ | | 8.7 | |
| | Effective number of bits, large signal, | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS | 7.7 | 8.6 | Dita |
| ENOB | | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | 8.1 | Bits |
| | | f _{IN} = 6397 MHz, A _{IN} = -1 dBFS | | 7.8 | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | 7.0 | |
| | | f _{IN} = 347 MHz, A _{IN} = -1 dBFS | | 67 | |
| | | f _{IN} = 347 MHz, A _{IN} = –1 dBFS, maximum FS_RANGE_A setting, foreground calibration | | 66 | |
| | | f _{IN} = 997 MHz, A _{IN} = -1 dBFS | | 62 | |
| SFDR | Spurious-free dynamic range, large | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS | 50 | 61 | |
| SFDR | signal, excluding DC, $F_S/4$ and $F_S/2$ fixed spurs | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS, maximum FS_RANGE_A setting, foreground calibration | S | 58 | – dBFS – |
| | | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | 58 | |
| | | f _{IN} = 6397 MHz, A _{IN} = –1 dBFS | | 56 | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | 47 | |
| | Spurious-free dynamic range, small | f _{IN} = 347 MHz, A _{IN} = -16 dBFS | | 78 | |
| | | f _{IN} = 997 MHz, A _{IN} = -16 dBFS | 2 | 76 | |
| SFDR | | f_{IN} = 2482 MHz, A_{IN} = -16 dBFS | | 73 | dBFS |
| SPDR | signal, excluding DC, F _S /4 and F _S /2 fixed spurs | f _{IN} = 4997 MHz, A _{IN} = -16 dBFS | | 76 | udro |
| | | f _{IN} = 6397 MHz, A _{IN} = -16 dBFS | | 70 | |
| | | f _{IN} = 8197 MHz, A _{IN} = -16 dBFS | | 62 | |
| F _S /2 | F _S /2 fixed interleaving spur, independent of input signal | No input | | -62 | dBFS |
| F _S /4 | F _S /4 fixed interleaving spur, independent of input signal | No input | | -69 -55 | dBFS |
| | | $f_{IN} = 347 \text{ MHz}, A_{IN} = -1 \text{ dBFS}$ | | -75 | |
| | | f _{IN} = 347 MHz, A _{IN} = -1 dBFS, maximum FS_RANGE_A setting, foreground calibration | | -73 | |
| HD2 | | f _{IN} = 997 MHz, A _{IN} = -1 dBFS | | -68 | |
| | 2 nd -order harmonic | f _{IN} = 2482 MHz, A _{IN} = −1 dBFS | | -66 -56 | APES |
| | | f_{IN} = 2482 MHz, A_{IN} = -1 dBFS, maximum FS_RANGE_A setting, foreground calibration | | -64 | dBFS |
| | | f_{IN} = 4997 MHz, A_{IN} = -1 dBFS | | -69 | |
| | | f_{IN} = 6397 MHz, A_{IN} = -1 dBFS | | 64 | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | 68 | |



6.8 Electrical Characteristics: AC Specifications (Single-Channel Mode) (continued)

typical values at $T_A = +25^{\circ}$ C, nominal supply voltages, default full-scale voltage (FS_RANGE_A = FS_RANGE_B = 0xA000), f_{IN} = 248 MHz, A_{IN} = -1 dBFS, f_{CLK} = maximum rated clock frequency, filtered 1-V_{PP-DIFF} sine-wave clock, DES_EN = 1, LDEMUX = 1, LALIGNED = 0, ADC_DITH = 0x01, LVDS driver high-swing mode (HSM), background calibration (unless otherwise noted); minimum and maximum values are at nominal supply voltages and over operating free-air temperature range provided in the *Recommended Operating Conditions* table

| | PARAMETER | TEST CONDITIONS | MIN | TYP | MAX | UNIT |
|-----------------------------------|---|---|-----|-----|-----|------|
| | | f _{IN} = 347 MHz, A _{IN} = -1 dBFS | | -74 | | |
| | | f _{IN} = 347 MHz, A _{IN} = –1 dBFS, maximum FS_RANGE_A setting, foreground calibration | | -72 | | |
| | | f_{IN} = 997 MHz, A_{IN} = -1 dBFS | | -66 | | |
| HD3 | Ord and a barren in | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS | | -66 | -56 | dBFS |
| 1103 | 3 rd -order harmonic | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS, maximum FS_RANGE_A setting, foreground calibration | | -61 | | UDF3 |
| | | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | -59 | | |
| | | f _{IN} = 6397 MHz, A _{IN} = -1 dBFS | | -59 | | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | -56 | | |
| | | f _{IN} = 347 MHz, A _{IN} = -1 dBFS | | -68 | | |
| | | f _{IN} = 997 MHz, A _{IN} = -1 dBFS | 6 | -63 | | |
| | F _S /2-F _{IN} interleaving spur, signal | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS | | -62 | -50 | 1550 |
| F _S /2-F _{IN} | dependent | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | -62 | | dBFS |
| | | f _{IN} = 6397 MHz, A _{IN} = -1 dBFS | | -56 | | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | -47 | | |
| | | f _{IN} = 347 MHz, A _{IN} = -1 dBFS | | -75 | | |
| | $F_{S}/4\pm F_{IN}$ interleaving spurs, signal dependent | f _{IN} = 997 MHz, A _{IN} = -1 dBFS | | -71 | | |
| | | f _{IN} = 2482 MHz, A _{IN} = -1 dBFS | | -77 | -60 | dBFS |
| F _S /4±F _{IN} | | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | -74 | | |
| | | $f_{IN} = 6397 \text{ MHz}, A_{IN} = -1 \text{ dBFS}$ | | -70 | | |
| | | f _{IN} = 8197 MHz, A _{IN} = -1 dBFS | | -68 | | |
| | | f _{IN} = 347 MHz, A _{IN} = -1 dBFS | | -73 | | |
| | | f _{IN} = 997 MHz, A _{IN} = -1 dBFS | | -73 | | |
| | | $f_{IN} = 2482 \text{ MHz}, A_{IN} = -1 \text{ dBFS}$ | | -75 | -60 | |
| SPUR | Worst harmonic 4 th -order or higher | f _{IN} = 4997 MHz, A _{IN} = -1 dBFS | | -74 | | dBFS |
| | | $f_{IN} = 6397 \text{ MHz}, A_{IN} = -1 \text{ dBFS}$ | | -69 | | |
| | | $f_{IN} = 8197 \text{ MHz}, A_{IN} = -1 \text{ dBFS}$ | | -68 | | |
| | | $f_{IN} = 347 \text{ MHz} \pm 5 \text{ MHz},$ $A_{IN} = -7 \text{ dBFS per tone}$ | | -81 | | |
| | | $f_{IN} = 997 \text{ MHz} \pm 5 \text{ MHz},$ $A_{IN} = -7 \text{ dBFS per tone}$ | | -80 | | |
| IMD3 | 3 rd -order intermodulation | $f_{IN} = 2482 \text{ MHz} \pm 5 \text{ MHz},$ $A_{IN} = -7 \text{ dBFS per tone}$ | | -72 | | dBFS |
| | | f_{IN} = 4997 MHz ± 5 MHz, A _{IN} = -7 dBFS per tone | | -62 | | |
| | | f_{IN} = 6397 MHz ± 5 MHz, A _{IN} = -7 dBFS per tone | | -56 | | |
| | | f_{IN} = 8197 MHz ± 5 MHz, A _{IN} = -7 dBFS per tone | | -49 | | |

(1) Full-power input bandwidth (FPBW) is defined as the input frequency where the reconstructed output of the ADC has dropped 3 dB below the power of a full-scale input signal at a low input frequency. Useable bandwidth may exceed the –3-dB full-power input bandwidth.



6.9 Timing Requirements

| | | | MIN | NOM MAX | UNIT |
|------------------------------|--|-----------------------------------|-------|---------|-------|
| DEVICE (| SAMPLING) CLOCK (CLK+, CLK-) | | | | |
| f _{CLK} | Input clock frequency (CLK+, CLK–), both single-channel a modes ⁽¹⁾ | and dual-channel | 800 | 3200 | MHz |
| t _{CLK} | Input clock period (CLK+, CLK–), both single-channel and | dual-channel modes ⁽¹⁾ | 312.5 | 1250 | ps |
| SYSREF (| (SYSREF+, SYSREF–) | | | | |
| t _{INV(SYSR} EF) | Width of invalid SYSREF capture region of CLK± period, ir time violation, as measured by SYSREF_POS status regis | o , | | 49 | ps |
| t _{INV(TEMP)} | Drift of invalid SYSREF capture region over temperature, p a shift toward MSB of SYSREF_POS register | positive number indicates | | 0 | ps/°C |
| t _{INV(VA11)} | Drift of invalid SYSREF capture region over VA11 supply v indicates a shift toward MSB of SYSREF_POS register | oltage, positive number | | 0.36 | ps/mV |
| + | Dolow of SYSDEE, DOS I SP | SYSREF_ZOOM = 0 | | 77 | 20 |
| t _{STEP(SP)} | Delay of SYSREF_POS LSB | SYSREF_ZOOM = 1 | | 24 | ps |
| t _(PH_SYS) | Minimum SYSREF± assertion duration after SYSREF± risi | ng edge event | | 4 | ns |
| t _(PL_SYS) | Minimum SYSREF± deassertion duration after SYSREF± t | falling edge event | | 4 | ns |
| SERIAL P | ROGRAMMING INTERFACE (SCLK, SDI, SCS) | | | | |
| f _{CLK(SCLK)} | Serial clock frequency | | 0 | 15.625 | MHz |
| t _(PH) | Serial clock high value pulse width | | 32 | | ns |
| t _(PL) | Serial clock low value pulse width | | 32 | | ns |
| t _{SU(} scs) | Setup time from SCS to rising edge of SCLK | | 25 | | ns |
| t _{H(SCS)} | Hold time from rising edge of SCLK to SCS | | 3 | | ns |
| t _{SU(SDI)} | Setup time from SDI to rising edge of SCLK | | 25 | | ns |
| t _{H(SDI)} | Hold time from rising edge of SCLK to SDI | | 3 | | ns |

 Unless functionally limited to a smaller range than described in the LVDS Output Modes table based on programmed LVDS output mode.

(2) Use SYSREF_POS to select an optimal SYSREF_SEL value for SYSREF capture, see the SYSREF Position Detector and Sampling Position Selection (SYSREF Windowing) section for more information on SYSREF windowing. The invalid region, specified by t_{INV(SYSREF)}, indicates the portion of the CLK± period (t_{CLK}), as measured by SYSREF_SEL, that may result in a setup and hold violation. Verify that the timing skew between SYSREF± and CLK± over system operating conditions from the nominal conditions (that were used to find optimal SYSREF_SEL) does not result in the invalid region occurring at the selected SYSREF_SEL position in SYSREF_POS, otherwise a temperature dependent SYSREF_SEL selection may be needed to track the skew between CLK± and SYSREF±.

6.10 Switching Characteristics

| | PARAMETER | TEST CONDITIONS | MIN | TYP | MAX | UNIT |
|-----------------------|--|---|-----|------|-----|------|
| DEVICE (SAMI | PLING) CLOCK (CLK+, CLK–) | | | | | |
| t _{AD} | Sampling (aperture) delay from CLK± rising edge (dual channel mode) or rising and falling edge (single channel mode) to sampling instant ⁽⁴⁾ | TAD_COARSE = 0x00, TAD_FINE = 0x00 and TAD_INV = 0 | | 360 | | ps |
| t _{AD(MAX)} | Maximum t _{AD} Adjust programmable delay, not including clock inversion | Coarse adjustment (TAD_COARSE = 0xFF) | | 289 | | ps |
| | $(TAD_INV = 0)$ | Fine adjustment (TAD_FINE = 0xFF) | | 4.9 | | |
| + | Aperture delay step size | Coarse adjustment (TAD_COARSE) | | 1.13 | | ps |
| t _{AD(STEP)} | Aperture delay step size | Fine adjustment (TAD_FINE) | | 19 | | fs |

6.10 Switching Characteristics (continued)

typical values at $T_A = +25^{\circ}$ C, nominal supply voltages, default full-scale voltage (FS_RANGE_A = FS_RANGE_B = 0xA000), $f_{IN} = 248 \text{ MHz}$, $A_{IN} = -1 \text{ dBFS}$, $f_{CLK} =$ maximum rated clock frequency, filtered 1-V_{PP-DIFF} sine-wave clock, DES_EN = 1, LDEMUX = 1, LALIGNED = 0, ADC_DITH = 0x01, LVDS driver high-swing mode (HSM), background calibration (unless otherwise noted); minimum and maximum values are at nominal supply voltages and over operating free-air temperature range provided in the *Recommended Operating Conditions* table

| | PARAMETER | TEST CONDITIONS | MIN | TYP | MAX | UNIT |
|-----------------|----------------------|---|-----|-------|-----|------|
| | | Minimum t _{AD} Adjust coarse setting (TAD_COARSE = 0x00, TAD_INV = 0), dither disabled (ADC_DITH_EN = 0) | | 55 | | |
| + | | Minimum t _{AD} Adjust coarse setting (TAD_COARSE = 0xFF, TAD_INV = 0), dither enabled (ADC_DITH_EN = 1) | | 70 | S | fs |
| t _{AJ} | Aperture jitter, rms | Maximum t _{AD} Adjust coarse setting (TAD_COARSE = 0xFF) excluding TAD_INV (TAD_INV = 0), dither disabled (ADC_DITH_EN = 0) | | 70(1) | | 15 |
| | | Maximum t _{AD} Adjust coarse setting (TAD_COARSE = 0xFF) excluding TAD_INV (TAD_INV = 0), dither enabled (ADC_DITH_EN = 1) | | 80(1) | | |

LVDS OUTPUTS (DACLK±, DASTR±, DA[11:0]±, DBCLK±, DBSTR±, DB[11:0]±, DCCLK±, DCSTR±, DC[11:0]±, DDCLK±, DDSTR±, DD[11:0]±)

| DD[11:0]±) | | | | |
|-------------------------|--|---|-----|------------------|
| f _{BIT} | Output bit rate per output data pair | | 1.6 | Gbps |
| f _{DCLK} | DDR data clock frequency | | 800 | MHz |
| t _{DJ} | DDR data clock total jitter, peak-to- peak, with random jitter portion defined with respect to a BER=1e–15 (Q=7.94) | | 36 | ps |
| t _{skew(same)} | Maximum timing skew between any two LVDS output pairs (DxCLK±, Dx[11:0]±, DxSTR±) within the same LVDS bank over operating conditions | | 75 | ps |
| t _{skew(ALL)} | $\begin{array}{l} \mbox{Maximum timing skew between any} \\ \mbox{two LVDS output pairs (DxCLK±,} \\ \mbox{Dx[11:0]±, DxSTR±) in all LVDS banks} \\ \mbox{over operating conditions with } t_{OSAB}, \\ \mbox{t}_{OSAC} \mbox{ and } t_{OSBD} \mbox{ skew excluded} \end{array}$ | | 125 | ps |
| | | DES_EN = 0, LDEMUX = 0, LALIGNED = 0 | 0 | |
| | | DES_EN = 0, LDEMUX = 0, LALIGNED = 1 | 0 | |
| | | DES_EN = 0, LDEMUX = 1, LALIGNED = 0 | 0 | |
| + | Functional timing offset between DACLK± rising edge and DBCLK± | DES_EN = 0, LDEMUX = 1, LALIGNED = 1 | 0 | + |
| t _{OSAB} | rising edge, positive number indicates that DACLK± leads DBCLK± | DES_EN = 1, LDEMUX = 0, LALIGNED = 0 | 0.5 | t _{CLK} |
| | | DES_EN = 1, LDEMUX = 0, LALIGNED = 1 | 0 | |
| | | DES_EN = 1, LDEMUX = 1, LALIGNED = 0 | 0.5 | |
| | | DES_EN = 1, LDEMUX = 1, LALIGNED = 1 | 0 | |



6.10 Switching Characteristics (continued)

| | PARAMETER | TEST CONDITIONS | MIN | TYP | MAX | UNIT |
|-----------------------|---|--|-----|------|-----|--------------------|
| | | DES_EN = 0, LDEMUX = 1, LALIGNED = 0 | | 1 | | |
| • | Functional timing offset between DACLK± rising edge and DCCLK± | DES_EN = 0, LDEMUX = 1, LALIGNED = 1 | i | 0 | | |
| t _{OSAC} | rising edge, positive number indicates that DACLK± leads DCCLK± | DES_EN = 1, LDEMUX = 1, LALIGNED = 0 | | 1 | 6 | t _{CLK} |
| | | DES_EN = 1, LDEMUX = 1, LALIGNED = 1 | | 0 | | |
| | | DES_EN = 0, LDEMUX = 1, LALIGNED = 0 | | 1 | | |
| + | Functional timing offset between DBCLK± rising edge and DDCLK± | DES_EN = 0, LDEMUX = 1, LALIGNED = 1 | | 0 | | + |
| t _{osbd} | rising edge, positive number indicates that DBCLK± leads DDCLK± | DES_EN = 1, LDEMUX = 1, LALIGNED = 0 | | 1 | | t _{CLK} |
| | | DES_EN = 1, LDEMUX = 1, LALIGNED = 1 | 5 | 0 | | |
| t_ | Low-to-high transition time | 20% to 80%, 1.6 Gbps, V _{LVDS} = 1.9 V, UPAT_CTRL = 0x10 | 0 | 125 | | 20 |
| t _{TLH} | (differential) | 20% to 80%, 1.6 Gbps, V _{LVDS} = 1.1 V, UPAT_CTRL = 0x10 | | 200 | 200 | ps |
| t | High to low transition time (differential) | 80% to 20%, 1.6 Gbps, V _{LVDS} = 1.9 V, UPAT_CTRL = 0x10 | | 125 | | ne |
| t _{THL} | High-to-low transition time (differential) | 80% to 20%, 1.6 Gbps, V _{LVDS} = 1.1 V, UPAT_CTRL = 0x10 | | 200 | | ps |
| LATENCY | | | | | | |
| t _{OD} | Output delay from CLK± rising edge (dual-channel mode) or falling edge (single-channel mode) to DACLK± output ⁽⁴⁾ | TAD_COARSE = 0x00, TAD_FINE = 0x00 and TAD_INV = 0 | | 1.5 | | ns |
| | | DES_EN = 0, LDEMUX = 0, LALIGNED = 0 | | 26 | | |
| | | DES_EN = 0, LDEMUX = 0, LALIGNED = 1 | | 26 | | |
| | | DES_EN = 0, LDEMUX = 1, LALIGNED = 0 | | 26 | | |
| t _{LAT(DIG)} | CLK± edge that samples input signal | DES_EN = 0, LDEMUX = 1, LALIGNED = 1 | | 27 | | |
| | to CLK \pm edge that launches data, digital latency only ^{(2) (4)} | DES_EN = 1, LDEMUX = 0, LALIGNED = 0 | | 26 | | - ^t сlк |
| | | DES_EN = 1, LDEMUX = 0, LALIGNED = 1 | | 26.5 | | |
| | | DES_EN = 1, LDEMUX = 1, LALIGNED = 0 | | 26 | | |
| | | DES_EN = 1, LDEMUX = 1, LALIGNED = 1 | | 27.5 | | |

6.10 Switching Characteristics (continued)

typical values at $T_A = +25^{\circ}$ C, nominal supply voltages, default full-scale voltage (FS_RANGE_A = FS_RANGE_B = 0xA000), $f_{IN} = 248 \text{ MHz}$, $A_{IN} = -1 \text{ dBFS}$, $f_{CLK} =$ maximum rated clock frequency, filtered 1-V_{PP-DIFF} sine-wave clock, DES_EN = 1, LDEMUX = 1, LALIGNED = 0, ADC_DITH = 0x01, LVDS driver high-swing mode (HSM), background calibration (unless otherwise noted); minimum and maximum values are at nominal supply voltages and over operating free-air temperature range provided in the *Recommended Operating Conditions* table

| | PARAMETER | TEST CONDITIONS | MIN | TYP MAX | UNIT |
|------------------------------------|--|---|-----|-----------------|------------------|
| | | DES_EN = 0, LDEMUX = 0, LALIGNED = 0 | | 47 | |
| | | DES_EN = 0, LDEMUX = 0, LALIGNED = 1 | | 47 | |
| | Latency from SYSREF± being sampled by rising edge of CLK± to the start of the corresponding data frame ⁽³⁾ | DES_EN = 0, LDEMUX = 1, LALIGNED = 0 | | 47 | |
| | | DES_EN = 0, LDEMUX = 1, LALIGNED = 1 | | 48 | |
| t _{lat(stb)} | | DES_EN = 1, LDEMUX = 0, LALIGNED = 0 | | 46.5 | t _{CLK} |
| | | DES_EN = 1, LDEMUX = 0, LALIGNED = 1 | | 47 | |
| | | DES_EN = 1, LDEMUX = 1, LALIGNED = 0 | | 46.5 | |
| | | DES_EN = 1, LDEMUX = 1, LALIGNED = 1 | 5 | 48 | |
| | Latency from SYNCSE assertion or deassertion to DB0± (LSB) changing | LDEMUX = 0 | 26 | 36+1*LF RAME | |
| t _{LAT} (<u>SYNCSE</u>) | from normal data to strobe output or strobe output to normal data, digital latency only | LDEMUX = 1 | 26 | 36+2*LF RAME | t _{CLK} |
| SERIAL PROG | RAMMING INTERFACE (SDO) | | | | |
| t _(OZD) | Delay from falling edge of 16th SCLK cycle during read operation for SDO transition from tri-state to valid data | | 1 | | ns |
| t _(ODZ) | Delay from $\overline{\text{SCS}}$ rising edge for SDO to transition from valid data to tri-state | | | 10 | ns |
| t _(OD) | Delay from falling edge of SCLK during read operation to SDO valid | | 1 | 10 | ns |

(1) t_{AJ} increases because of additional attenuation on internal clock path.

(2) When LDEMUX = 1 the output buses are aligned in time requiring the earlier sample(s) to be delayed before outputting on the LVDS buses to align with the later samples. The latency for the buses will be slightly different due to added delays. The number shown is for the worst case bus.

(3) When LDEMUX = 0 the output buses are staggered in time and therefore the start of data frames occur at staggered times. The number shown is for the earliest output frame. The strobe signals are output at the end of a frame so the start of a data frame corresponds to the data output immediately after a strobe output.

(4) Both t_{AD} and t_{OD} increase by the delay introduced by TAD_COARSE, TAD_FINE and TAD_INV when t_{AD} Adjust is used to delay the sampling instant. The total latency through the device does not include the aperture delay. Total latency through device is t_{LAT} = t_{LAT(DIG)} + t_{OD} - t_{AD}.





. AC

Figure 6-1. Dual-Channel, 2-Bus Mode Timing (LDEMUX = 0, DES_EN = 0, LALIGNED = 0 or 1)





Figure 6-2. Dual-Channel, 4-Bus, Staggered-Mode Timing (LDEMUX = 1, DES_EN = 0, LALIGNED = 0)





Figure 6-3. Dual-Channel, 4-Bus, Aligned-Mode Timing (LDEMUX = 1, DES_EN = 0, LALIGNED = 1)





Figure 6-4. Single-Channel, 2-Bus, Staggered-Mode Timing (LDEMUX = 0, DES_EN = 1, LALIGNED = 0)





Figure 6-5. Single-Channel, 2-Bus, Aligned-Mode Timing (LDEMUX = 0, DES_EN = 1, LALIGNED = 1)





Figure 6-6. Single-Channel, 4-Bus, Staggered-Mode Timing (LDEMUX = 1, DES_EN = 1, LALIGNED = 0)





Figure 6-7. Single-Channel, 4-Bus, Aligned-Mode Timing (LDEMUX = 1, DES_EN = 1, LALIGNED = 1)






6.11 Typical Characteristics















































7 Detailed Description

7.1 Overview

The ADC12DL3200 is an RF-sampling, giga-sample, analog-to-digital converter (ADC) that can directly sample input frequencies from DC to above 10 GHz. In dual-channel mode, the ADC12DL3200 can sample up to 3200-MSPS and in single-channel mode up to 6400-MSPS. Programmable tradeoffs in channel count (dual-channel mode) and Nyquist bandwidth (single-channel mode) allow development of flexible hardware that meets the needs of both high channel count or wide instantaneous signal bandwidth applications. Full-power input bandwidth (-3 dB) of 8 GHz and a useable frequency range that allows direct RF sampling of L-band, S-band, C-band, and X-band for frequency agile systems.

The ADC12DL3200 uses a low latency, low-voltage differential signaling (LVDS) interface for latency sensitive applications or when the simplicity of LVDS is preferred. The interface uses up to 48 data pairs, 4 double data rate (DDR) clocks and 4 strobe signals arranged in four 12-bit data buses. The interface supports signaling rates of up to 1.6 Gbps. Strobe signals simplify synchronization across buses and between multiple devices. The strobe is generated internally and can be reset at a deterministic time by the SYSREF input. Multi-device synchronization is further eased by innovative synchronization features such as noiseless aperture delay (T_{AD}) adjustment and SYSREF windowing.

7.2 Functional Block Diagram





7.3 Feature Description

7.3.1 Analog Inputs

The analog inputs of the ADC12DL3200 have internal buffers to enable high input bandwidth and isolate sampling capacitor glitch noise from the input circuit. The analog inputs must be driven differentially as operation with a single-ended signal is not recommended because of performance degradation. AC-coupling or DC-coupling can be used with the analog inputs. The common-mode voltage of the analog inputs is 0 V and is biased internally through single-ended, $50-\Omega$ resistors to AGND on each input pin. When DC-coupled input signals are used the applied differential signal must have a common-mode voltage that meets the device Input common-mode requirements. See V_{CMI} in the Section 6.3 table. The 0-V input common-mode voltage simplifies the interface to split-supply differential amplifiers and to a variety of transformers and baluns.

In single-channel mode, either analog input (AIN+ and AIN– or BIN+ and BIN–) can be used as the input to the ADC core. There is no degradation in analog input bandwidth when using single-channel mode versus dual-channel mode. The input can be chosen using SINGLE_INPUT in the *INPUT_MUX register*. In dual-channel mode, the analog inputs can be swapped using DUAL_INPUT in the *INPUT_MUX register*.

7.3.1.1 Analog Input Protection

The analog inputs are protected against overdrive conditions by internal clamping diodes that are capable of sourcing or sinking input currents during overrange conditions; see the voltage and current limits in the *Section 6.1* table. The overrange protection is also defined for a peak RF input power in the *Section 6.1* table, which is frequency independent. Operation above the maximum conditions listed in the *Section 6.3* table results in an increase in failure-in-time (FIT) rate, so the system must correct the overdrive condition as quickly as possible. Figure 7-1 shows the analog input protection diodes.





7.3.1.2 Full-Scale Voltage (V_{FS}) Adjustment

Input full-scale voltage (V_{FS}) adjustment is available, in fine increments, for each analog input through the FS_RANGE_A (see the INA full-scale range adjust register) and FS_RANGE_B register settings (see the INB full-scale range adjust register) for INA± and INB±, respectively. The available adjustment range is specified in the *Section 6.5* table. Larger full-scale voltages improve SNR performance, but can degrade harmonic distortion. The full-scale voltage adjustment is useful for matching the full-scale range of multiple ADCs when developing a multi-converter system or for external interleaving of multiple ADC12DL3200s to achieve higher sampling rates.

7.3.1.3 Analog Input Offset Adjust

The input offset voltage for each input can be adjusted through the OADJ_x_FG0_VINy and OADJ_x_FG90_VINy registers (registers 0x330 to 0x34F), where x represents the ADC core (A or B) and y represents the analog input (INA \pm or INB \pm). The adjustment range is approximately 28 mV to -28 mV differential. See the Section 7.4.7 section for more information.



(1)

7.3.2 ADC Core

The ADC12DL3200 consists of a total of six ADC cores. The cores are interleaved for higher sampling rates and swapped on-the-fly for calibration as required by the operating mode. In dual-channel mode each ADC channel is two-way interleaved. In single-channel mode the ADC is four-way interleaved. This section highlights the theory of operation and key features of the ADC cores.

7.3.2.1 ADC Theory of Operation

The differential voltages at the analog inputs are captured by the rising edge of CLK± in dual-channel mode or by the rising and falling edges of CLK± in single-channel mode. After capturing the input signal, the ADC converts the analog voltage to a digital value by comparing the voltage to the internal reference voltage. If the voltage on INA– or INB– is higher than the voltage on INA+ or INB+, respectively, then the digital output is a negative 2's complement value. If the voltage on INA+ or INB+ is higher than the voltage on INA– or INB–, respectively, then the digital output is a positive 2's complement value. If the voltage on INA+ or INB+ is higher than the voltage on INA– or INB–, respectively, then the digital output is a positive 2's complement value. Equation 1 can calculate the differential voltage at the input pins from the digital output.

$$V_{IN} = \frac{Code}{2^N} V_{FS}$$

where

- Code is the signed decimation output code (for example, -2048 to +2047)
- N is the ADC resolution
- V_{FS} is the full-scale input voltage of the ADC as specified in the Section 6.3 table, including any adjustment performed by programming FS_RANGE_A or FS_RANGE_B

7.3.2.2 ADC Core Calibration

ADC core calibration is required to optimize the analog performance of the ADC cores. Calibration must be repeated when operating conditions change significantly, namely temperature, in order to maintain optimal performance. The ADC12DL3200 has a built-in calibration routine that can be run as a foreground operation or a background operation. Foreground operation requires ADC downtime, where the ADC is no longer sampling the input signal, to complete the process. Background calibration can be used to overcome this limitation and allow constant operation of the ADC. See the Section 7.4.7 section for detailed information on each mode.

7.3.2.3 ADC Overrange Detection

To ensure that system gain management has the quickest possible response time, a low-latency configurable overrange function is included. The overrange function works by monitoring the converted 12-bit samples at the ADC to quickly detect if the ADC is near saturation or already in an overrange condition. The absolute value of the upper eight bits of the ADC data are checked against two programmable thresholds, OVR_T0 and OVR_T1. These thresholds apply to both channel A and channel B in dual-channel mode. Table 7-1 lists how an ADC sample is converted to an absolute value for a comparison of the thresholds.

| Table 7-1. Conversion of ADC Sample for Overlange Comparison | | | | | | | | | |
|--|----------------------------------|----------------------|-------------------------------------|--|--|--|--|--|--|
| ADC SAMPLE (Offset Binary) | (Offset Binary) (2's Complement) | | UPPER 8 BITS USED FOR COMPARISON | | | | | | |
| 1111 1111 1111 (4095) | 0111 1111 1111 (2047) | 111 1111 1111 (2047) | 1111 1111 (255) | | | | | | |
| 1111 1111 0000 (4080) | 0111 1111 0000 (2032) | 111 1111 0000 (2032) | 1111 1110 (254) | | | | | | |
| 1000 0000 0000 (2048) | 0000 0000 0000 (0) | 000 0000 0000 (0) | 0000 0000 (0) | | | | | | |
| 0000 0001 0000 (16) | 1000 0001 0000 (–2032) | 111 1111 0000 (2032) | 1111 1110 (254) | | | | | | |
| 0000 0000 0000 (0) | 1000 0000 0000 (-2048) | 111 1111 1111 (2047) | 1111 1111 (255) | | | | | | |

Table 7-1. Conversion of ADC Sample for Overrange Comparison

If the upper eight bits of the absolute value equal or exceed the OVR_T0 or OVR_T1 thresholds during the monitoring period, then the overrange bit associated with the threshold is set to 1, otherwise the overrange bit is 0. In dual-channel mode, the overrange status can be monitored on the ORA0 and ORA1 pins for channel A and the ORB0 and ORB1 pins for channel B, where ORx0 corresponds to the OVR_T0 threshold and ORx1

corresponds to the OVR_T1 threshold. In single-channel mode, the overrange status for the OVR_T0 threshold is determined by monitoring both the ORA0 and ORB0 outputs and the OVR_T1 threshold is determined by monitoring both ORA1 and ORB1 outputs. In single-channel mode, the two outputs for each threshold must be OR'd together to determine whether an over-range condition occurred. OVR_N can be used to set the output pulse duration from the last overrange event. Table 7-2 lists the overrange pulse durations for the various OVR_N settings (see the overrange configuration register).

| OVR_N | OVERRANGE PULSE DURATION FROM LAST OVERRANGE EVENT (DEVCLK Cycles) |
|-------|---|
| 0 | 8 |
| 1 | 16 |
| 2 | 32 |
| 3 | 64 |
| 4 | 128 |
| 5 | 256 |
| 6 | 512 |
| 7 | 1024 |
| | |

Table 7-2. Overrange Monitoring Period for the ORA0, ORA1, ORB0, and ORB1 Outputs

Typically, the OVR_T0 threshold can be set near the full-scale value (228 for example). When the threshold is triggered, a typical system can turn down the system gain to avoid clipping. The OVR_T1 threshold can be set much lower. For example, the OVR_T1 threshold can be set to 64 (peak input voltage of -12 dBFS). If the input signal is strong, the OVR_T1 threshold is tripped occasionally. If the input is quite weak, the threshold is never tripped. The downstream logic device monitors the OVR_T1 bit. If OVR_T1 stays low for an extended period of time, then the system gain can be increased until the threshold is occasionally tripped (meaning the peak level of the signal is above -12 dBFS).

7.3.2.4 Code Error Rate (CER)

ADC cores can generate bit errors within a sample, often called *code errors (CER)* or referred to as *sparkle codes*, resulting from metastability caused by non-ideal comparator limitations. The ADC12DL3200 uses a unique ADC architecture that inherently allows significant code error rate improvements from traditional pipelined flash or successive approximation register (SAR) ADCs. The code error rate of the ADC12DL3200 is multiple orders of magnitude better than what can be achieved in alternative architectures at equivalent sampling rates, providing significant signal reliability improvements.

7.3.2.5 Internal Dither

The ADC12DL3200 includes internal dither to smooth out the integral nonlinearity (INL) curve. Dither improves the high-order harmonic performance of the ADC cores that results in a reduction of spurs in the frequency spectrum for single-tone and narrow-band signals. The dither signal is subtracted out of converted data so that dither does not show up in the output signal and thus reduce the signal-to-noise signal.

7.3.3 Timestamp

The TMSTP+ and TMSTP- differential inputs can be used as a timestamp input to mark a specific sample based on the timing of an external trigger event relative to the sampled signal. TIME_STAMP_EN (see the LSB control bit output register) must be set in order to use the timestamp feature and output the timestamp data. When enabled, the LSB of the 12-bit ADC digital output reports the status of the TMSTP± input. In effect, the 12-bit output sample consists of the upper 11-bits of the 12-bit converter and the LSB of the 12-bit output sample is the output of a parallel 1-bit converter (TMSTP±) with the same latency as the ADC core. The trigger must be applied to the differential TMSTP+ and TMSTP- inputs. The trigger can be asynchronous to the ADC sampling clock and is sampled at approximately the same time as the analog input. Alternatively, the SYSREF± inputs can be used as the timestamp input when SYSREF_TIME_STAMP_EN is set to 1 in the CLK_CTRL1 register.



7.3.4 Clocking

The clocking subsystem of the ADC12DL3200 has two input signals: the device clock (CLK+, CLK–) and SYSREF (SYSREF+, SYSREF–). Within the clocking subsystem there is a noiseless aperture delay adjustment (t_{AD} adjust), a clock duty cycle corrector, and a SYSREF capture block. Figure 7-2 shows the clocking subsystem.



Figure 7-2. ADC12DL3200 Clocking Subsystem

The device clock is used as the sampling clock for the ADC core as well as the clocking for the digital processing and LVDS outputs. Use a low-noise (low jitter) device clock to maintain high signal-to-noise ratio (SNR) within the ADC. In dual-channel mode, the analog input signal for each input is sampled on the rising edge of the device clock. In single-channel mode, both the rising and falling edges of the device clock are used to capture the analog signal to reduce the maximum clock rate required by the ADC. A noiseless aperture delay adjustment (t_{AD} adjust) allows the sampling instance of the ADC to be shifted in fine steps in order to synchronize multiple ADC12DL3200 devices or to fine-tune system latency. Duty cycle correction is implemented in the ADC12DL3200 to ease the requirements on the external device clock while maintaining high performance. Table 7-3 summarizes the device clock interface in dual-channel mode and single-channel mode.

| MODE OF OPERATION | SAMPLING RATE VS f _{CLK} | SAMPLING INSTANT |
|---------------------|-----------------------------------|-------------------------|
| Dual-channel mode | 1 × f _{CLK} | Rising edge |
| Single-channel mode | 2 × f _{CLK} | Rising and falling edge |

SYSREF is a system timing reference used to reset clock dividers and strobe generation within the ADC12DL3200 that is similar to the SYSREF signal used by JESD204B interface devices. SYSREF is used to synchronize multiple ADC12DL3200 devices. SYSREF must be captured by the correct device clock edge in order to achieve repeatable latency and synchronization. The ADC12DL3200 includes SYSREF windowing and automatic SYSREF calibration to ease the requirements on the external clocking circuits and to simplify the synchronization process. SYSREF can be implemented as a single pulse or as a periodic clock. In periodic implementations, SYSREF must be equal to, or an integer division of, the frame clock frequency. Equation 2 can be used to calculate valid SYSREF frequencies.

$$f_{\text{SYSREF}} = \frac{f_{\text{CLK}}}{(\text{LDEMUX} + 1) \times \text{LFRAME} \times n}$$

where

• LDEMUX and LFRAME are register settings



- f_{CLK} is the device clock frequency (CLK±)
- n is any positive integer

7.3.4.1 Noiseless Aperture Delay Adjustment (t_{AD} Adjust)

The ADC12DL3200 contains a delay adjustment on the device clock (sampling clock) input path, called t_{AD} adjust, that can be used to shift the sampling instance within the device in order to align sampling instances among multiple devices or for external interleaving of multiple ADC12DL3200 devices. Further, t_{AD} adjust can be used for automatic SYSREF calibration to simplify synchronization; see the *Section 7.3.4.3.2* section. Aperture delay adjustment is implemented in a way that adds no additional noise to the clock path, however a slight degradation in aperture jitter (t_{AJ}) is possible at large values of TAD_COARSE because of internal clock path attenuation. The degradation in aperture jitter can result in minor SNR degradations at high input frequencies (see t_{AJ} in the *Section 6.10* table). This feature is programmed using TAD_INV, TAD_COARSE, and TAD_FINE in the DEVCLK timing adjust ramp control register. Setting TAD_INV inverts the input clock resulting in a delay equal to half the clock period. Table 7-4 summarizes the step sizes and ranges of the TAD_COARSE and TAD_FINE variable analog delays. All three delay options are independent and can be used in conjunction. All clocks within the device are shifted by the programmed t_{AD} adjust amount, which results in a shift of the timing of the LVDS data interface and affects the capture of SYSREF.

| Table 1 41 (AD / Aguet / Aguet inent i tangee | | | | | | | | | | |
|---|---|----------------|--|--|--|--|--|--|--|--|
| ADJUSTMENT PARAMETER | ADJUSTMENT STEP | DELAY SETTINGS | MAXIMUM DELAY | | | | | | | |
| TAD_INV | 1 / (f _{CLK} × 2) | | 1 / (f _{CLK} × 2) | | | | | | | |
| TAD_COARSE | See $t_{TAD(STEP)}$ in the Section 6.10 table | 256 | See $t_{TAD(MAX)}$ in the Section 6.10 table | | | | | | | |
| TAD_FINE | See t _{TAD(STEP)} in the Section 6.10 table | 256 | See $t_{TAD(MAX)}$ in the Section 6.10 table | | | | | | | |

Table 7-4. t_{AD} Adjust Adjustment Ranges

In order to maintain timing alignment between converters, stable and matched power-supply voltages and device temperatures must be provided.

Aperture delay adjustment can be changed on-the-fly during normal operation, however changing the aperture delay also shifts the clock for the LVDS data interface (DxCLK±, DxSTR±, and Dx[11:0]±). The receiving circuit must be tolerant of shifts in the LVDS data timing. Use of the TAD_RAMP feature may help the receiver avoid loss of synchronization; see the Section 7.3.4.2 section.

7.3.4.2 Aperture Delay Ramp Control (TAD_RAMP)

The ADC12DL3200 contains a function to gradually adjust the t_{AD} adjust setting towards the newly written TAD_COARSE value. This functionality allows the t_{AD} adjust setting to be adjusted with minimal internal clock circuitry glitches. The TAD_RAMP_RATE parameter allows either a slower (one TAD_COARSE LSB per 256 t_{CLK} cycles) or faster ramp (four TAD_COARSE LSBs per 256 t_{CLK} cycles) to be selected. The TAD_RAMP_EN parameter enables the ramp feature and any subsequent writes to TAD_COARSE to initiate a new ramp.

7.3.4.3 SYSREF Capture for Multi-Device Synchronization and Deterministic Latency

The clocking subsystem is largely responsible for achieving multi-device synchronization and deterministic latency. The SYSREF signal must be captured by a deterministic device clock (CLK±) edge at each system power-on and at each device in the system. This requirement imposes setup and hold constraints on SYSREF relative to CLK±, which can be difficult to meet at giga-sample clock rates over all system operating conditions. The ADC12DL3200 includes a number of features to simplify this synchronization process and to relax system timing constraints:

- The ADC12DL3200 uses dual-edge sampling (DES) in single-channel mode to reduce the CLK± input frequency by half and double the timing window for SYSREF (see Table 7-3)
- A SYSREF position detector (relative to CLK±) and selectable SYSREF sampling position aid in meeting setup and hold times over all conditions; see the Section 7.3.4.3.1 section
- Easy-to-use automatic SYSREF calibration uses the aperture timing adjust block (t_{AD} adjust) to shift the ADC sampling instance based on the phase of SYSREF (rather than adjusting SYSREF based on the phase of the ADC sampling instance); see the Section 7.3.4.3.2 section



7.3.4.3.1 SYSREF Position Detector and Sampling Position Selection (SYSREF Windowing)

The SYSREF windowing block is used to first detect the position of SYSREF relative to the CLK± rising edge and then to select a desired SYSREF sampling instance, which is a delay version of CLK±, to maximize setup and hold timing margins. In many cases a single SYSREF sampling position (SYSREF_SEL) is sufficient to meet timing for all systems (device-to-device variation) and conditions (temperature and voltage variations). However, this feature can also be used by the system to expand the timing window by tracking the movement of SYSREF as operating conditions change or to remove system-to-system variation at production test by finding a unique optimal value at nominal conditions for each system.

This section describes proper usage of the SYSREF windowing block. First, apply the device clock and SYSREF to the device. The location of SYSREF relative to the device clock cycle is determined and stored in the SYSREF POS bits of the SYSREF capture position register. Each bit of SYSREF POS represents a potential SYSREF sampling position. If a bit in SYSREF_POS is set to 1, then the corresponding SYSREF sampling position has a potential setup or hold violation. Upon determining the valid SYSREF sampling positions (the positions of SYSREF_POS that are set to 0) the desired sampling position can be chosen by setting SYSREF SEL in clock control register 0 to the value corresponding to that SYSREF POS position. In general, the middle sampling position between two setup and hold instances is chosen. Ideally, SYSREF POS and SYSREF SEL are performed at the nominal operating conditions of the system (temperature and supply voltage) to provide maximum margin for operating condition variations. This process can be performed at final test and the optimal SYSREF_SEL setting can be stored for use at every system power up. Further, SYSREF POS can be used to characterize the skew between CLK± and SYSREF± over operating conditions for a system by sweeping the system temperature and supply voltages. For systems that have large variations in CLK± to SYSREF± skew, this characterization can be used to track the optimal SYSREF sampling position as system operating conditions change. In general, a single value can be found that meets timing over all conditions for well-matched systems, such as those where CLK± and SYSREF± come from a single clocking device.

Note

SYSREF_SEL must be set to 0 when using automatic SYSREF calibration; see the Section 7.3.4.3.2 section.

The step size between each SYSREF_POS sampling position can be adjusted using SYSREF_ZOOM. When SYSREF_ZOOM is set to 0, the delay steps are coarser. When SYSREF_ZOOM is set to 1, the delay steps are finer. See the *Section 6.10* table for delay step sizes when SYSREF_ZOOM is enabled and disabled. In general, SYSREF_ZOOM is recommended to always be used (SYSREF_ZOOM = 1) unless a transition region (defined by 1's in SYSREF_POS) is not observed, which can be the case for low clock rates. Bits 0 and 23 of SYSREF_POS are always be set to 1 because there is insufficient information to determine if these settings are close to a timing violation, although the actual valid window can extend beyond these sampling positions. The value programmed into SYSREF_SEL is the decimal number representing the desired bit location in SYSREF_POS. Table 7-5 lists some example SYSREF_POS readings and the optimal SYSREF_SEL settings. Although 24 sampling positions are provided by the SYSREF_POS status register, SYSREF_SEL only allows selection of the first 16 sampling positions, corresponding to SYSREF_POS bits 0 to 15. The additional SYSREF_POS status bits are intended only to provide additional knowledge of the SYSREF valid window. In general, lower values of SYSREF_SEL are selected because of delay variation over supply voltage; however, in the fourth example a value of 15 provides additional margin and can be selected instead.

| | SYSREF_POS[23:0] | | | | | | | |
|-------------------------------|---------------------------|---|---------------------------------|--|--|--|--|--|
| 0x02E[7:0] (Largest Delay) | 0x02D[7:0] ⁽¹⁾ | 0x02C[7:0] ⁽¹⁾ (Smallest Delay) | - OPTIMAL SYSREF_SEL SETTING | | | | | |
| b1000000 | b011000 <mark>0 0</mark> | b00011001 | 8 or 9 | | | | | |
| b10011000 | b000 <mark>0</mark> 0000 | b00110001 | 12 | | | | | |
| b1000000 | b1000000 b01100000 | | 6 or 7 | | | | | |
| b1000000 | b <mark>0</mark> 0000011 | b000 <mark>0</mark> 0001 | 4 or 15 | | | | | |

Table 7-5. Examples of SYSREF_POS Readings and SYSREF_SEL Selections



Table 7-5. Examples of SYSREF_POS Readings and SYSREF_SEL Selections (continued)

| | ODTIMAL SYSDEE SEL | | | |
|---|--------------------|---|---------------------------------|--|
| 0x02E[7:0] (Largest Delay) 0x02D[7:0] ⁽¹⁾ | | 0x02C[7:0] ⁽¹⁾ (Smallest Delay) | - OPTIMAL SYSREF_SEL SETTING | |
| b10001100 | b01100011 | b0 <mark>0</mark> 011001 | 6 | |

(1) Red coloration indicates the bits that are selected, as given in the last column of this table.

7.3.4.3.2 Automatic SYSREF Calibration

The ADC12DL3200 has an automatic SYSREF calibration feature to alleviate the often challenging setup and hold times associated with capturing SYSREF for giga-sample data converters. Automatic SYSREF calibration uses the t_{AD} adjust feature to shift the device clock to maximize the SYSREF setup and hold times or to align the sampling instance based on the SYSREF rising edge.

The ADC12DL3200 must have a proper device clock applied and be programmed for normal operation before starting the automatic SYSREF calibration. When ready to initiate automatic SYSREF calibration, a continuous SYSREF signal must be applied. SYSREF must be a continuous (periodic) signal when using the automatic SYSREF calibration. Start the calibration process by setting SRC_EN high in the SYSREF calibration enable register after configuring the automatic SYSREF calibration using the SRC_CFG register. Upon setting SRC_EN high, the ADC12DL3200 searches for the optimal t_{AD} adjust setting until the device clock falling edge is internally aligned to the SYSREF calibration has finished. By aligning the device clock falling edge with the SYSREF rising edge, automatic SYSREF calibration maximizes the internal SYSREF setup and hold times relative to the device clock and also sets the sampling instant based on the SYSREF rising edge. After the automatic SYSREF calibration finishes, the rest of the startup procedure can be performed to finish bringing up the system.

For multi-device synchronization, the SYSREF rising edge timing must be matched at all devices and therefore trace lengths must be matched from a common SYSREF source to each ADC12DL3200. Any skew between the SYSREF rising edge at each device results in additional error in the sampling instance between devices, however repeatable deterministic latency from system startup to startup through each device must still be achieved.

Figure 7-3 provides a timing diagram of the SYSREF calibration procedure. The optimized setup and hold times are shown as $t_{SU(OPT)}$ and $t_{H(OPT)}$, respectively. The device clock and SYSREF are referred to as *internal* in this diagram because the phase of the internal signals are aligned within the device and not to the external (applied) phase of the device clock or SYSREF.





Figure 7-3. SYSREF Calibration Timing Diagram

When finished, the t_{AD} adjust setting found by the automatic SYSREF calibration can be read from SRC_TAD in the SYSREF calibration status register. After calibration, the system continues to use the calibrated t_{AD} adjust setting for operation until the system is powered down. However, if desired, the SYSREF calibration can then be disabled and the t_{AD} adjust setting can be fine-tuned according to the systems needs. Alternatively, the use of the automatic SYSREF calibration can be done at product test (or periodic recalibration) of the optimal t_{AD} adjust setting for each system. This value can be stored and written to the TAD register (TAD_INV, TAD_COARSE, and TAD_FINE) upon system startup.

Do not run the SYSREF calibration when the ADC calibration (foreground or background) is running. If background calibration is the desired use case, disable the background calibration when the SYSREF calibration is used, then reenable the background calibration after TAD_DONE goes high. SYSREF_SEL in the clock control register 0 must be set to 0 when using SYSREF calibration.

SYSREF calibration searches the TAD_COARSE delays using both noninverted (TAD_INV = 0) and inverted clock polarity (TAD_INV = 1) to minimize the required TAD_COARSE setting in order to minimize loss on the clock path to reduce aperture jitter ($t_{A,I}$).

7.3.5 LVDS Digital Interface

The ADC12DL3200 uses a low-voltage differential signaling (LVDS) interface to output the digital samples. This interface offers simplicity in its implementation compared to serialized interfaces and provides low latency for latency-sensitive applications. The interface uses up to 48 data pairs, four DDR clocks, and four strobe signals arranged in four 12-bit data buses. Strobe signals simplify synchronization across buses and synchronization between multiple devices. The strobe can be generated internally or mirrored from the TMSTP± or SYSREF± inputs. Flexible strobe configurations allow tradeoffs in reliability or number of LVDS pairs and the on-the-fly use of strobe is SPI or pin selectable.

Digital interface scrambling is available to avoid spurious noise generated by the digital interface from leaking into the ADC samples. The receiver must undo the scrambling operation to extract the proper digital samples (see the *Section 7.4.5.5* section) when used. Scrambling is optional.



7.3.5.1 Multi-Device Synchronization and Deterministic Latency Using Strobes

The ADC12DL3200 is able to achieve multi-device synchronization through deterministic latency across the LVDS interface. First, SYSREF is issued to all devices as a known timing reference for synchronization. SYSREF resets internal clock dividers and the strobe generation block within the ADC12DL3200. The ADC12DL3200 issues strobe signals across each bus of the interface to provide timing information to the receiver. The receiver uses this timing information to achieve fixed latency and for alignment among multiple ADC12DL3200 devices. The strobe generator block provides internal generation of a repeating strobe signal to reflect the end of a data *frame*. The generated strobe can be sent across the interface using a dedicated LVDS pair (DxSTR±) or as a replacement of the sample LSB with the strobe. Strobe generation can be controlled by the SYNC signal through the SPI or by using the SYNCSE or TMSTP± inputs (see SYNC_SEL in the LCTRL register). In all modes, the strobe output can be treated as a data pair with the same timing as the data outputs (Dx[11:0]±) that is source-synchronous with the associated data clock (DxCLK±).

The strobe generator sets the last unit interval (UI) of a frame high to signal the end of a frame. Frame length is programmable through the LFRAME register. The SYSREF input marks the start of a frame and, if run periodically, then the SYSREF period must be an integer number of frames long.

7.3.5.1.1 Dedicated Strobe Pins

Dedicated strobe pins are recommended for applications with robust requirements. Each LVDS bus has a dedicated strobe (DxSTR±), up to four total, which is source synchronous to its associated data clock (DxCLK±). The strobe can run continuously or can be enabled and disabled as needed. When enabled, this mode allows the data bus to still send all 12 bits of the digital samples for highest performance. The tradeoff is that more pins are needed, two per LVDS bus, for up to eight total pins when operating in DMUX-by-2 mode. Table 7-6 describes the strobe output. The SYNC signal is not required to output the dedicated strobe signal.

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| FRAME SAMPLE | 1 FRAME (LFRAME = 0x08) | | | | | | | | |
|--------------|-------------------------|----------|----------|----------|----------|----------|----------|----------|--|
| NUMBER (UI) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | |
| Dx[11:0] | S0[11:0] | S1[11:0] | S2[11:0] | S3[11:0] | S4[11:0] | S5[11:0] | S6[11:0] | S7[11:0] | |
| DxSTR | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | |

Table 7-6. Strobe Output for Dedicated Strobe Pins

7.3.5.1.2 Reduced Width Interface With Dedicated Strobe Pins

In four LVDS output modes (see Table 7-11), the data clock (DxCLK±) and strobe (DxSTR±) for LVDS buses C and D can be disabled to reduce the total number of LVDS pins by eight. In this mode, the LVDS bus A data clock (DACLK±) and strobe (DASTR±) can be used with the data from bus C and the same signals for bus B can be used for LVDS bus D. The tradeoff is that digital interface timing may become more difficult. See the *Section* 7.4.5.3 and *Section* 7.4.5.4 sections.

7.3.5.1.3 LSB Replacement With a Strobe

The strobe signals can also be output over the LSB of the digital sample for each LVDS bus. During transmission of the strobe the LSB of the sample is replaced by the strobe signal and, therefore, the digital sample is only 11 bits wide resulting in a small loss in ENOB. When the strobe is disabled, all 12 bits of the digital sample are sent across the interface for full performance. The strobe can be enabled periodically, allowing a tradeoff in ENOB and robustness and reducing the interface width. Enable this mode by setting SYNC_PAT in the PAT_SEL register to 0x2. Transmission of the strobe is controlled by the source selected by SYNC_SEL in the LCTRL register. The <u>SYNCSE</u> pin controls transmission of the strobe by default. Table 7-7 describes the strobe output when the LSB is replaced with the strobe signal data when SYNC is asserted. Table 7-8 describes the strobe output when the active pattern is used (<u>SYNC</u> de-asserted).

Table 7-7. Sync Pattern Output for LSB Replacement With Strobe (SYNC Asserted)

| FRAME SAMPLE | 1 FRAME (LFRAME = 0x08) | | | | | | | |
|--------------|-------------------------|----------|----------|----------|----------|----------|----------|----------|
| NUMBER (UI) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| Dx[11:1] | S0[11:1] | S1[11:1] | S2[11:1] | S3[11:1] | S4[11:1] | S5[11:1] | S6[11:1] | S7[11:1] |
| Dx0 (LSB) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |

Table 7-8. Active Pattern Output for LSB Replacement With Strobe (SYNC De-Asserted)

| FRAME SAMPLE | 1 FRAME (LFRAME = 0x08) | | | | | | | | |
|--------------|-------------------------|----------|----------|----------|----------|----------|----------|----------|--|
| NUMBER (UI) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | |
| Dx[11:1] | S0[11:1] | S1[11:1] | S2[11:1] | S3[11:1] | S4[11:1] | S5[11:1] | S6[11:1] | S7[11:1] | |
| Dx0 (LSB) | S0[0] | S1[0] | S2[0] | S3[0] | S4[0] | S5[0] | S6[0] | S7[0] | |

7.3.5.1.4 Strobe Over All Data Pairs

The strobe signal can also be output over all LVDS lanes. During transmission of the strobe, the entire sample is replaced by the strobe signal and therefore the sampled data are lost. When the strobe is disabled, all 12 bits of the digital sample are sent across the interface for full performance. The strobe can be enabled periodically to ensure synchronization is maintained only if loss of digital samples is allowed by the application. Enable this mode by setting SYNC_PAT in the PAT_SEL register to 0x3. Transmission of the strobe pattern is controlled by the source selected by SYNC_SEL in the LCTRL register. The SYNCSE pin controls transmission of the strobe pattern by default. Table 7-9 describes the strobe output when the strobe signal is output over all data pairs when SYNC is asserted. Table 7-10 describes the strobe output when the active pattern is used (SYNC de-asserted).

Table 7-9. Sync Pattern Output for Strobe Over All Data Pairs (SYNC Asserted)

| FRAME SAMPLE | 1 FRAME (LFRAME = 0x08) | | | | | | | | |
|--------------------|-------------------------|-------|-------|-------|-------|-------|-------|-------|--|
| NUMBER (UI) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | |
| Dx[11:0] | 0x000 | 0x000 | 0x000 | 0x000 | 0x000 | 0x000 | 0x000 | 0xFFF | |
| DxSTR (if enabled) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | |



Table 7-10. Active Pattern Output for Strobe Over All Data Pairs (SYNC De-Asserted)

| FRAME SAMPLE | 1 FRAME (LFRAME = 0x08) | | | | | | | | |
|--------------------|-------------------------|----------|----------|----------|----------|----------|----------|----------|--|
| NUMBER (UI) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | |
| Dx[11:0] | S0[11:0] | S1[11:0] | S2[11:0] | S3[11:0] | S4[11:0] | S5[11:0] | S6[11:0] | S7[11:0] | |
| DxSTR (if enabled) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | |

7.3.6 Alarm Monitoring

Built-in alarms are available to monitor internal events. Two types of alarms and upsets are detected by this feature:

- 1. SYSREF caused internal clocks to be realigned
- 2. An upset that affects the internal clocks

When an alarm occurs, a bit for each specific alarm is set in ALM_STATUS. Each alarm bit remains set until the host system writes a 1 to clear it. If the alarm type is not masked (see the ALM_MASK register), then the alarm is also indicated by the ALARM register. The CALSTAT output pin can be configured as an alarm output that goes high when an alarm occurs. See CAL_STATUS_SEL in the CAL PIN_CFG register.

7.3.6.1 Clock Upset Detection

The CLK_ALM register bit indicates if the internal clocks may have been upset. The clocks in channel A are continuously compared to channel B. If these clocks differ for even one DEVCLK / 2 cycle, the CLK_ALM register bit is set and remains set until cleared by the host system by writing a 1. For the CLK_ALM register bit to function properly, follow this usage model:

- 1. Program LVDS_EN = 0
- 2. Ensure the device is configured to use both channels (PD_ACH = 0, PD_BCH = 0)
- 3. Program LVDS_EN = 1
- 4. Write CLK_ALM = 1 to clear CLK_ALM
- 5. Monitor the CLK_ALM status bit or the CALSTAT output pin if CAL_STATUS_SEL is properly configured
- 6. When exiting global power-down (via MODE in the DEVICE_CONFIG register or via the PD pin), the CLK ALM status bit can be set and must be cleared by writing a 1 to CLK ALM

7.3.7 Temperature Monitoring Diode

A built-in thermal monitoring diode is available on the TDIODE+ and TDIODE– pins. This diode facilitates temperature monitoring and characterization of the device in higher ambient temperature environments. Although the on-chip diode is not highly characterized, the diode can be used effectively by performing a baseline measurement (offset) at a known ambient or board temperature and creating a linear equation with the diode voltage slope provided in the *Section 6.5* table. Perform offset measurement with the device unpowered or with the PD pin asserted to minimize device self-heating. Recommended monitoring devices include the LM95233 device and similar remote-diode temperature monitoring products from Texas Instruments.

7.3.8 Analog Reference Voltage

The reference voltage for the ADC12DL3200 is derived from an internal band-gap reference. A buffered version of the reference voltage is available at the BG pin for convenience. This output has an output-current capability of $\pm 100 \ \mu$ A. The BG output must be buffered if more current is required. No provision exists for the use of an external reference voltage, but the full-scale input voltage can be adjusted through the full-scale-range register settings. In unique cases, the VA11 supply voltage can act as the reference voltage by setting BG_BYPASS (see the internal reference bypass register).



7.4 Device Functional Modes

The ADC12DL3200 can be configured to operate in a number of functional modes. These modes are described in this section.

7.4.1 Dual-Channel Mode (Non-DES Mode)

The ADC12DL3200 can be used as a dual-channel ADC where the sampling rate is equal to the clock frequency ($f_S = f_{CLK}$) provided at the CLK+ and CLK– pins. The two inputs, AIN± and BIN±, serve as the respective inputs for each channel in this mode. This mode is chosen simply by setting DES_EN to 0. The analog inputs can be swapped by setting DUAL_INPUT (see the input mux control register).

7.4.2 Internal Dither Modes

Dither can be disabled by setting ADC_DITH_EN to 0 in the ADC_DITH register, which can result in a slight improvement in SNR. The amount of dither can be increased by setting ADC_DITH_AMP to 1. The increased dither can result in further spurious improvements, but can also result in a reduction in SNR. Certain dither values, caused by device-to-device variations, can result in rounding errors that can either reduce SNR or reduce fixed spur performance (DC, $f_S / 4$, and $f_S / 2$ spurs). The choice of tradeoff can be made by setting ADC_DITH_ERR to 0 to degrade SNR and 1 to degrade the DC, $f_S / 4$ (single-channel mode only), and $f_S / 2$ spurs.

7.4.3 Single-Channel Mode (DES Mode)

The ADC12DL3200 can also be used as a single-channel ADC where the sampling rate is equal to two times the clock frequency ($f_S = 2 \times f_{CLK}$) provided at the CLK+ and CLK– pins. This mode effectively interleaves the two ADC channels together to form a single-channel ADC at twice the sampling rate. This mode is chosen simply by setting DES_EN to 1. Either analog input, INA± or INB±, can serve as the input to the ADC. ADC trim settings are automatically adjusted based on the chosen input. The analog input can be selected using SINGLE_INPUT (see the input mux control register).

7.4.4 LVDS Output Driver Modes

The LVDS output drivers can be configured for various swings, terminations and output common-mode levels to meet the needs of different receivers. The swing can be adjusted between high swing (default) and low swing mode to save power by setting LVDS_SWING to 0x1. Further power savings can be gained by choosing the high-Z termination mode by setting LVDS_SWING to 0x3. Only use high-Z termination mode with short transmission lines and for receivers with high-Z termination. The common-mode voltage is adjusted by adjusting the VLVDS supply voltage. The output common-mode voltage roughly tracks the VLVDS supply voltage by V_{OCM} = $V_{LVDS} - 0.6 V$.

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7.4.5 LVDS Output Modes

The LVDS output buses can be configured to demux the output data from each ADC channel by one or two by setting the LDEMUX parameter. When a demux-by-2 option is selected (LDEMUX = 1), the number of output strobes and data clocks can be reduced by using LCS_EN. The two channels of the ADC12DL3200 can be interleaved together to achieve double the sample rate (that is, single-channel mode) by setting DES_EN to 1. Table 7-11 lists the available interface and configuration modes. When the LSB replacement with strobe option is used (SYNC_PAT = 0x2), the strobe column of Table 7-11 can be ignored and replaced with 0 because all dedicated strobe outputs can be disabled.

| | | - | | | | | | | |
|---|--------|----------|----------|-------|--------|---------|-----------------|---------------|------------|
| | USER-P | ROGRAMME | D VALUES | DATA | DATA | | ALLOWED fs | ALLOWED fci K | TIMING |
| LVDS OUTPUT MODE | DES_EN | LDEMUX | LALIGNED | PAIRS | CLOCKS | STROBES | RANGE (MSPS) | RANGE (MHz) | DIAGRAM |
| Single channel, 2 LVDS buses, staggered data | 1 | 0 | 0 | 24 | 2 | 2 | 1600–3200 | 800–1600 | Figure 6-4 |
| Single channel, 2 LVDS buses, aligned data | 1 | 0 | 1 | 24 | 2 | 2 | 1600–3200 | 800–1600 | Figure 6-5 |
| Single channel, 4 LVDS buses, staggered data | 1 | 1 | 0 | 48 | 4 | 4 | 1600–6400 | 800–3200 | Figure 6-6 |
| Single channel, 4 LVDS buses, aligned data | 1 | 1 | 1 | 48 | 4 | 4 | 1600–6400 | 800–3200 | Figure 6-7 |
| Dual channel, 2 LVDS buses | 0 | 0 | 0 or 1 | 24 | 2 | 2 | 800–1600 | 800–1600 | Figure 6-1 |
| Dual channel, 4 LVDS buses, staggered data | 0 | 1 | 0 | 48 | 4 | 4 | 800–3200 | 800–3200 | Figure 6-2 |
| Dual channel, 4 LVDS buses, aligned data | 0 | 1 | 1 | 48 | 4 | 4 | 800–3200 | 800–3200 | Figure 6-3 |

7.4.5.1 Staggered Output Mode

Setting LALIGNED to 0 results in the LVDS output buses being staggered in time. Staggering the output buses causes an LVDS output switching event to occur at each sampling instance and may result in better spurious performance than what is described in the *Section 7.4.5.2* section. Table 7-11 provides links to the timing diagrams for staggered output mode.

7.4.5.2 Aligned Output Mode

Setting LALIGNED to 1 results in the LVDS outputs buses being aligned in time, meaning that all buses switch at the same time. The switching instance is a sub-harmonic of the sampling clock and may result in additional spurs in the output spectrum as compared to the *Section 7.4.5.1* section. Table 7-11 provides links to the timing diagrams for aligned output mode.

7.4.5.3 Reducing the Number of Strobes

One strobe is provided for each LVDS bus; however, the number of output strobes can either be reduced or the strobes can be disabled altogether. Typical use cases for reduced strobes include sharing a single strobe among multiple buses or implementing a receiver that does not have a FIFO that needs to be synchronized by the strobes. STBx_EN in the LCS_EN register can be used to disable any unused strobe outputs.

7.4.5.4 Reducing the Number of Data Clocks

One data clock is provided for each LVDS bus; however, the number of data clocks used in the system can be reduced. The number of data clocks can be reduced if a data clock is shared among multiple buses, which can be applicable at lower data rates. DCLKx_EN in the LCS_EN register can be used to disable any unused data clock outputs.

7.4.5.5 Scrambling

The LVDS outputs can be scrambled in order to reduce spectral peaks in the output data, especially for repeating patterns. Spectral peaks can couple back to the ADC analog input and result in degraded noise or spurious performance in the ADC output data. Enable scrambling by setting SCR in the LCTRL register. The scrambler does not require any memory (only uses the current sample) and uses simple XOR operations in



order to minimize latency. Scrambling does require the two LSBs of each sample to be random (as is the case for ADC input thermal noise), but also works when the LSB is used as a strobe or timestamp. The scrambler is enabled by setting SCR in the LCTRL register to 1. The scrambling operation changes slightly depending on the LWIDTH parameter, as Table 7-12 to Table 7-15 describes. Each table also describes the descrambling operation that the receiving device must implement in order to recover the original samples. In Table 7-12 to Table 7-15, d[x] corresponds to bit x of the unscrambled digitized ADC sample at LVDS bus q (q = A, B, C, or D) before scrambling and y[k] corresponds to the scrambled bit k output from the interface over data pair Dqk±. Likewise, strobe is the unscrambled strobe signal at the LVDS bus q (q = A, B, C, or D) and strobe_y is the scrambled strobe output on data pair DqSTR±. The \oplus symbol denotes the bitwise XOR operation.

| | Operations (12-bit wode, Lwidth = 0x0) |
|---|--|
| SCRAMBLER | DESCRAMBLER |
| y[11] = d[11] ⊕ d[1] ⊕ d[0] | d[11] = y[11] ⊕ y[0] |
| y[10] = d[10] ⊕ d[1] ⊕ d[0] | d[10] = y[10] ⊕ y[0] |
| y[9] = d[9] ⊕ d[1] ⊕ d[0] | d[9] = y[9] ⊕ y[0] |
| y[8] = d[8] ⊕ d[1] ⊕ d[0] | d[8] = y[8] ⊕ y[0] |
| y[7] = d[7] ⊕ d[1] ⊕ d[0] | d[7] = y[7] ⊕ y[0] |
| y[6] = d[6] ⊕ d[1] ⊕ d[0] | d[6] = y[6] ⊕ y[0] |
| y[5] = d[5] ⊕ d[1] ⊕ d[0] | d[5] = y[5] ⊕ y[0] |
| y[4] = d[4] ⊕ d[1] ⊕ d[0] | d[4] = y[4] ⊕ y[0] |
| y[3] = d[3] ⊕ d[1] ⊕ d[0] | d[3] = y[3] ⊕ y[0] |
| y[2] = d[2] ⊕ d[1] ⊕ d[0] | d[2] = y[2] ⊕ y[0] |
| y[1] = d[1] | d[1] = y[1] |
| y[0] = d[0] ⊕ d[1] | d[0] = y[0] ⊕ y[1] |
| strobe_y = strobe \oplus d[1] \oplus d[0] | strobe = strobe_y ⊕ y[0] |

Table 7-13. Scrambling and Descrambling Operations (11-Bit Mode, LWIDTH = 0x1)

| SCRAMBLER | DESCRAMBLER |
|---|-----------------------------------|
| y[11] = d[11] ⊕ d[2] ⊕ d[1] | d[11] = y[11] ⊕ y[1] |
| y[10] = d[10] ⊕ d[2] ⊕ d[1] | d[10] = y[10] ⊕ y[1] |
| y[9] = d[9] ⊕ d[2] ⊕ d[1] | d[9] = y[9] ⊕ y[1] |
| y[8] = d[8] ⊕ d[2] ⊕ d[1] | d[8] = y[8] ⊕ y[1] |
| y[7] = d[7] ⊕ d[2] ⊕ d[1] | d[7] = y[7] ⊕ y[1] |
| y[6] = d[6] ⊕ d[2] ⊕ d[1] | d[6] = y[6] ⊕ y[1] |
| y[5] = d[5] ⊕ d[2] ⊕ d[1] | d[5] = y[5] ⊕ y[1] |
| y[4] = d[4] ⊕ d[2] ⊕ d[1] | d[4] = y[4] ⊕ y[1] |
| y[3] = d[3] ⊕ d[2] ⊕ d[1] | d[3] = y[3] ⊕ y[1] |
| y[2] = d[2] | d[2] = y[2] |
| y[1] = d[2] ⊕ d[1] | d[1] = y[2] ⊕ y[1] |
| y[0] = d[2] ⊕ d[1] ⊕ d[0] ⁽¹⁾ | d[0] = y[1] ⊕ y[0] ⁽¹⁾ |
| strobe_y = strobe \oplus d[1] \oplus d[0] | strobe = strobe_y \oplus y[1] |

(1) Only used if LSB_SEL in the LSB_SEL register is set to 0 and TIME_STAMP_EN is set to 1.

Table 7-14. Scrambling and Descrambling Operations (10-Bit Mode, LWIDTH = 0x2)

| SCRAMBLER | DESCRAMBLER |
|-----------------------------|----------------------|
| y[11] = d[11] ⊕ d[3] ⊕ d[2] | d[11] = y[11] ⊕ y[2] |
| y[10] = d[10] ⊕ d[3] ⊕ d[2] | d[10] = y[10] ⊕ y[2] |
| y[9] = d[9] ⊕ d[3] ⊕ d[2] | d[9] = y[9] ⊕ y[2] |
| y[8] = d[8] ⊕ d[3] ⊕ d[2] | d[8] = y[8] ⊕ y[2] |
| y[7] = d[7] ⊕ d[3] ⊕ d[2] | d[7] = y[7] ⊕ y[2] |

Table 7-14. Scrambling and Descrambling Operations (10-Bit Mode, LWIDTH = 0x2) (continued)

| SCRAMBLER | DESCRAMBLER |
|---|---------------------------------|
| y[6] = d[6] ⊕ d[3] ⊕ d[2] | d[6] = y[6] ⊕ y[2] |
| y[5] = d[5] ⊕ d[3] ⊕ d[2] | d[5] = y[5] ⊕ y[2] |
| $y[4] = d[4] \oplus d[3] \oplus d[2]$ | d[4] = y[4] ⊕ y[2] |
| y[3] = d[3] | d[3] = y[3] |
| y[2] = d[2] ⊕ d[3] | d[2] = y[2] ⊕ y[3] |
| y[1] = 0 (not used) | d[1] = 0 (not used) |
| $y[0] = d[0] \oplus d[3] \oplus d[2]^{(1)}$ | $d[0] = y[0] \oplus y[2]^{(1)}$ |
| strobe_y = strobe \oplus d[3] \oplus d[2] | strobe = strobe_y \oplus y[2] |

(1) Only used if LSB_SEL in the LSB_SEL register is set to 0 and TIME_STAMP_EN is set to 1.

Table 7-15. Scrambling and Descrambling Operations (8-Bit Mode, LWIDTH = 0x3)

| SCRAMBLER | DESCRAMBLER |
|---|---------------------------------|
| y[11] = d[11] ⊕ d[5] ⊕ d[4] | d[11] = y[11] ⊕ y[4] |
| y[10] = d[10] ⊕ d[5] ⊕ d[4] | d[10] = y[10] ⊕ y[4] |
| y[9] = d[9] ⊕ d[5] ⊕ d[4] | d[9] = y[9] ⊕ y[4] |
| y[8] = d[8] ⊕ d[5] ⊕ d[4] | d[8] = y[8] ⊕ y[4] |
| y[7] = d[7] ⊕ d[5] ⊕ d[4] | d[7] = y[7] ⊕ y[4] |
| y[6] = d[6] ⊕ d[5] ⊕ d[4] | d[6] = y[6] ⊕ y[4] |
| y[5] = d[5] | d[5] = y[5] |
| y[4] = d[4] ⊕ d[5] | d[4] = y[4] ⊕ y[5] |
| y[3] = 0 (not used) | d[3] = 0 (not used) |
| y[2] = 0 (not used) | d[2] = 0 (not used) |
| y[1] = 0 (not used) | d[1] = 0 (not used) |
| $y[0] = d[0] \oplus d[5] \oplus d[4]^{(1)}$ | $d[0] = y[0] \oplus y[4]^{(1)}$ |
| strobe_y = strobe \oplus d[5] \oplus d[4] | strobe = strobe_y ⊕ y[4] |

(1) Only used if LSB_SEL in the LSB_SEL register is set to 0 and TIME_STAMP_EN is set to 1.

7.4.5.6 Digital Interface Test Patterns and LVSD SYNC Functionality

A number of device test patterns are available. These modes insert known patterns into the device data path for assistance with system debug, development, or characterization. The test patterns can also be used during system power-up to synchronize the digital interface logic in the receiving device. Two patterns are available at any time, and are referred to as the active pattern and the sychronization pattern. Toggling between the two patterns is controlled by the source selected by SYNC_SEL in the LCTRL register. Selecting the active pattern or synchronization pattern is controlled by the SYNCSE pin by default. The pattern always changes state on a frame boundary (falling edge of the strobe).

7.4.5.6.1 Active Pattern

The active pattern is chosen by setting ACT_PAT in the PAT_SEL register. The available active patterns are given below:

- Digitized samples from the ADC (normal operation)
- All LVDS lanes output the user-defined pattern (see the Section 7.4.5.6.3 section)

7.4.5.6.2 Synchronization Pattern

The synchronization pattern is chosen by setting SYNC_PAT in the PAT_SEL register. The available synchronization patterns are given below:

- All LVDS lanes transmit the user-defined pattern (see the Section 7.4.5.6.3 section)
- Frame strobe is transmitted on the LSB of the digital samples of each active LVDS bus. The digitized samples (ADC output data) are still output on the other LVDS lanes.



Frame strobe is transmitted on all active LVDS data lanes

7.4.5.6.3 User-Defined Test Pattern

A user-defined test pattern mode allows the user to define a pattern to meet various system needs. Example patterns included strobe patterns to look for inter-symbol interference issues, single-bit patterns to verify TX to RX lane connections, and multi-bit patterns to verify time alignment. The pattern is up to eight samples long and is programmed using the UPAT0 through UPAT7 registers. The user pattern repeats at the beginning of each frame. If the frame length is less than eight samples than the user pattern is truncated. If the frame length is greater than eight samples then the user pattern repeats until the end of the frame.

Additionally, there are controls to invert specific bits of the user-defined pattern for each of the LVDS buses in order to allow a unique pattern on each bus. UPAT_INV_x (x = A, B, C, or D) in the UPAT_CTRL register, as shown in Table 7-16, inverts the specified bit in each LVDS bus when set to 1. The inversion is independent of the other buses.

| | | — | |
|------------------|-------------------|-----------------------|--------------------|
| REGISTER CONTROL | LVDS BUS AFFECTED | LVDS BUS BIT INVERTED | BUS INVERSION MASK |
| UPAT_INV_A | А | 8 | 0001 0000 0000 |
| UPAT_INV_B | В | 9 | 0010 0000 0000 |
| UPAT_INV_C | С | 10 | 0100 0000 0000 |
| UPAT_INV_D | D | 11 | 1000 0000 0000 |

Table 7-16. UPAT_INV_x Control Definition

A predefined pattern can also be selected by setting LANE_PAT in the UPAT_CTRL register to 1. LANE_PAT automatically overrides the programmed user pattern. LANE_PAT is a fixed eight sample sequence output on each LVDS bus. The pattern is 0x000, 0xFFF, 0x000, 0x000, 0x000, 0xFFF, 0xFFF, and 0xFFF. The repetition rules regarding frame length defined for the user pattern apply to the lane pattern as well.

7.4.6 Power-Down Modes

The PD input pin allows ADC12DL3200 devices to be entirely powered down. Power-down can also be controlled by MODE (see the device configuration register). The LVDS data output drivers are disabled when PD is high. When the device returns to normal operation, the LVDS interface must be re-established, which results in the ADC data pipeline containing meaningless information so the system must wait a sufficient time for the data to be flushed.

7.4.7 Calibration Modes and Trimming

The ADC12DL3200 has two calibration modes available: foreground calibration and background calibration. When foreground calibration is initiated the ADCs are automatically taken offline and the output data become mid-code (0x000 in 2's complement) while a calibration is occurring. Background calibration allows the ADC to continue normal operation while the ADC cores are calibrated in the background by swapping in a different ADC core to take its place. Additional offset calibration features are available in both foreground and background calibration modes. Further, a number of ADC parameters can be trimmed to optimize performance in a user system.

The ADC12DL3200 consists of a total of six sub-ADCs, each referred to as a *bank*, with two banks forming an ADC core. The banks sample out-of-phase so that each ADC core is two-way interleaved. The six banks form three ADC cores, referred to as ADC A, ADC B, and ADC C. In foreground calibration mode, ADC A samples INA± and ADC B samples INB± in dual-channel mode and both ADC A and ADC B sample INA± (or INB±) in single-channel mode. In the background calibration modes, the third ADC core, ADC C, is swapped in periodically for ADC A and ADC B so that they can be calibrated without disrupting operation.



Figure 7-4 shows a diagram of the calibration system including labeling of the banks that make up each ADC core. When calibration is performed the linearity, gain, and offset voltage for each bank are calibrated to an internally generated calibration signal. The analog inputs can be driven during calibration, both foreground and background, except that when offset calibration (see CAL_OS and CAL_BGOS in the CAL_CFG0 register) is used there must be no signals (or aliased signals) near DC for proper estimation of the offset (see the *Section* 7.4.8 section).



Figure 7-4. ADC12DL3200 Calibration System Block Diagram

In addition to calibration, a number of ADC parameters are user-controllable to provide trimming for optimal performance. These parameters include input offset voltage, ADC gain, interleaving timing, and input termination resistance. The default trim values are programmed at the factory to unique values for each device that are determined to be optimal at the test system operating conditions. The factory-programmed values can be read from the trim registers and adjusted as desired. The register fields that control the trimming are labeled according to the input that is being sampled (INA± or INB±), the bank that is being trimmed, or the ADC core that is being trimmed. Trim values are not expected to change as operating conditions change, however optimal performance can be obtained by doing so. Any custom trimming must be done on a per device basis because of process variations, meaning that there is no global optimal setting for all parts. See the *Section 7.4.9* section for information about the available trim parameters and associated registers.

7.4.7.1 Foreground Calibration Mode

Foreground calibration requires the ADC to stop converting the analog input signals during the procedure. Foreground calibration always runs on power-up and a sufficient period of time must elapse before programming the device to ensure that the calibration is finished. Foreground calibration can be initiated by triggering the calibration engine. The trigger source can be either the CAL_TRIG pin or CAL_SOFT_TRIG (see the calibration software trigger register) and is chosen by setting CAL_TRIG_EN (see the calibration pin configuration register).



7.4.7.2 Background Calibration Mode

Background calibration mode allows the ADC to continuously operate, with no interruption of data. This continuous operation is accomplished by activating an extra ADC core that is calibrated and then takes over operation for one of the other previously active ADC cores. When that ADC core is taken off-line, that ADC is calibrated and can in turn take over to allow the next ADC to be calibrated. This process operates continuously, ensuring the ADC cores always provide the optimum performance regardless of system operating condition changes. Because of the additional active ADC core, background calibration mode has increased power consumption in comparison to foreground calibration mode. The low-power background calibration (LPBG) mode discussed in the Section 7.4.7.3 section provides reduced average power consumption in comparison with the standard background calibration mode. Background calibration can be enabled by setting CAL_BG (see the calibration configuration 0 register). CAL_TRIG_EN must be set to 0 and CAL_SOFT_TRIG must be set to 1.

Great care has been taken to minimize effects on converted data while the core switching process occurs; however, small brief glitches can still occur on the converter data when the cores are swapped.

7.4.7.3 Low-Power Background Calibration (LPBG) Mode

Low-power background calibration (LPBG) mode reduces the power-overhead of enabling additional ADC cores. Off-line cores are powered down until ready to be calibrated and put on-line. Set LP_EN = 1 to enable the low-power background calibration feature. LP_SLEEP_DLY is used to adjust the amount of time an ADC sleeps before waking up for calibration (if LP_EN = 1 and LP_TRIG = 0). LP_WAKE_DLY sets how long the core is allowed to stabilize before calibration and being put on-line. LP_TRIG is used to select between an automatic switching process or one that is controlled by the user via CAL_SOFT_TRIG or CAL_TRIG. In this mode there is an increase in power consumption during the ADC core calibration. The power consumption roughly alternates between the power consumption in foreground calibration when the spare ADC core is sleeping to the power consumption in background calibration when the spare ADC is being calibrated. Design the power-supply network to handle the transient power requirements for this mode.

7.4.8 Offset Calibration

Foreground calibration and background calibration modes inherently calibrate the offsets of the ADC cores; however, the input buffers sit outside of the calibration loop and therefore their offsets are not calibrated by the standard calibration process. In both dual-channel mode and single-channel mode, uncalibrated input buffer offsets result in a shift in the mid-code output (DC offset) with no input. Further, in single-channel mode uncalibrated input buffer offsets can result in a fixed spur at $f_S / 2$. A separate calibration is provided to correct the input buffer offsets.

There must be no signals at or near DC or aliased signals that fall at or near DC in order to properly calibration the offsets, requiring the system to ensure this condition during normal operation or have the ability to mute the input signal during calibration. Foreground offset calibration is enabled via CAL_OS and only performs the calibration one time as part of the foreground calibration procedure. Background offset calibration is enabled via CAL_BGOS and continues to correct the offset as part of the background calibration routine to account for operating condition changes. When CAL_BGOS is set, the system must ensure that there are no DC or near DC signals or aliased signals that fall at or near DC during normal operation. Offset calibration can be performed as a foreground operation when using background calibration by setting CAL_OS to 1 before setting CAL_EN, but does not correct for variations as operating conditions change.

The offset calibration correction uses the input offset voltage trim registers (see the Section 7.4.9 section) to correct the offset and therefore must not be written by the user when offset calibration is used. The calibrated values can be read by reading the OADJ_x_FG0_VINy and OADJ_x_FG90_VINy registers, where x is the ADC core (A or B) and y is the input (INA \pm or INB \pm), after calibration is completed. Only read the values when FG_DONE is read as 1 when using foreground offset calibration (CAL_OS = 1) and do not read the values when using background offset calibration (CAL_BGOS = 1).



7.4.9 Trimming

Table 7-17 lists the parameters that can be trimmed and the associated registers. Manual trimming is only allowed in foreground calibration mode.

| BG_TRIM RTRIM_x, ex = A for INA± or B for INB±) DADJ_x_FG0_VINy and OADJ_A_FG90_VINy, ex = ADC core (A or B) and = A for INA± or B for INB± GAIN_TRIM_x, ex = A for INA± or B for INB± GAIN_TRIM_x, ex = A for INA± or B for INB± | FS_RANGE_A and FS_RANGE_B to adjust the full-scale input voltage. |
|---|---|
| x = A for INA± or B for INB±) DADJ_x_FG0_VINy and OADJ_A_FG90_VINy, e x = ADC core (A or B) and = A for INA± or B for INB± GAIN_TRIM_x, e x = A for INA± or B for INB± GAIN_Bx, | applied. A different trim value is allowed for each ADC core (A or B) to allow trimming of the offsets as operating conditions change. OADJ_A_FG90_VINy is used to trim the offsets of ADC A in single-channel mode. Set FS_RANGE_A and FS_RANGE_B to default values before trimming the input. Use FS_RANGE_A and FS_RANGE_B to adjust the full-scale input voltage. Trims the gain of the individual ADC banks to |
| OADJ_A_FG90_VINy, e x = ADC core (A or B) and = A for INA± or B for INB± GAIN_TRIM_x, e x = A for INA± or B for INB± GAIN_Bx, | ADC core (A or B) to allow trimming of the offsets as operating conditions change. OADJ_A_FG90_VINy is used to trim the offsets of ADC A in single-channel mode. Set FS_RANGE_A and FS_RANGE_B to default values before trimming the input. Use FS_RANGE_A and FS_RANGE_B to adjust the full-scale input voltage. Trims the gain of the individual ADC banks to |
| e x = A for INA± or B for INB± GAIN_Bx, | default values before trimming the input. Use FS_RANGE_A and FS_RANGE_B to adjust the full-scale input voltage. Trims the gain of the individual ADC banks to |
| | |
| | |
| FS_RANGE_x, e x = A for INA± or B for INB± | Full-scale input voltage adjustment for each input. The default value is effected by GAIN_TRIM_x (x = A or B). Trim GAIN_TRIM_x with FS_RANGE_x set to the default value. FS_RANGE_x can then be used to trim the full-scale input voltage. |
| Bx_TIME_y, e x = bank number (0–5) and = 0° or –90° clock phase | Trims the timing between the two banks of an ADC core (ADC A or B) for two clock phases either 0° or –90°. The –90° clock phase is used by ADC A in single-channel mode only. |
| TADJ_A, TADJ_B | The suffix letter (A or B) indicates the ADC core that is being trimmed. |
| DJ_A_FG90, TADJ_B_FG0 | The middle letter (A or B) indicates the ADC core that is being trimmed. The suffix of 0 or 90 indicates the clock phase applied to the ADC core. 0 indicates a 0° clock and is sampling in-phase with the clock input (applies to ADC B). 90 indicates a -90° clock and therefore is sampling out-of-phase with the clock input (applies to ADC A). |
| | e x = bank number (0–5) and = 0° or –90° clock phase TADJ_A, TADJ_B |



7.5 Programming

7.5.1 Using the Serial Interface

The serial interface is accessed using the following four pins: serial clock (SCLK), serial data input (SDI), serial data output (SDO), and serial-interface chip-select (SCS). Register access is enabled through the SCS pin.

7.5.1.1 SCS

This signal must be asserted low to access a register through the serial interface. Setup and hold times with respect to the SCLK must be followed.

7.5.1.2 SCLK

Serial data input is accepted at the rising edge of this signal. SCLK has no minimum frequency requirement.

7.5.1.3 SDI

Each register access requires a specific 24-bit pattern at this input. This pattern consists of a read-and-write (R/W) bit, register address, and register value. The data are shifted in MSB first and multi-byte registers are always in little-endian format (least significant byte stored at the lowest address). Setup and hold times with respect to the SCLK must be followed (see the Section 6.9 table).

7.5.1.4 SDO

The SDO signal provides the output data requested by a read command. This output is high impedance during write bus cycles and during the read bit and register address portion of read bus cycles.

7.5.1.5

Figure 7-5 shows that each register access consists of 24 bits. The first bit is high for a read and low for a write.

The next 15 bits are the address of the register that is to be written to. During write operations, the last eight bits are the data written to the addressed register. During read operations, the last eight bits on SDI are ignored, and, during this time, the SDO outputs the data from the addressed register. Figure 7-5 shows the serial protocol details.



Figure 7-5. Serial Interface Protocol: Single Read/Write Operation



7.5.1.6 Streaming Mode

The serial interface supports streaming reads and writes. In this mode, the initial 24 bits of the transaction specifics the access type, register address, and data value as normal. Additional clock cycles of write or read data are immediately transferred, as long as the SCS input is maintained in the asserted (logic low) state. The register address auto increments (default) or decrements for each subsequent 8 bit transfer of the streaming transaction. The ADDR_ASC bit (register 000h, bits 5 and 2) controls whether the address value ascends (increments) or descends (decrements). Streaming mode can be disabled by setting the ADDR_HOLD bit in the USR0 register. Figure 7-6 shows the streaming mode transaction details.



Figure 7-6. Serial Interface Protocol: Streaming Read/Write Operation

7.5.1.7

See the Section 7.6 section for detailed information regarding the registers.

Note

The serial interface must not be accessed during calibration of the ADC. Accessing the serial interface during this time impairs the performance of the device until the device is calibrated correctly. Writing or reading the serial registers also reduces dynamic performance of the ADC for the duration of the register access time.



7.6 Register Maps

7.6.1 SPI_REGISTER_MAP Registers

Table 7-18 lists the memory-mapped registers for the SPI_REGISTER_MAP. All register offset addresses not listed in Table 7-18 are considered reserved locations and the register contents are not to be modified.

| Address | Acronym | Register Name | Section |
|-------------|---------------|--|---------|
| 0x000 | CONFIG_A | Configuration A (Default: 0x30) | Go |
| 0x002 | DEVICE_CONFIG | Device Configuration (Default: 0x00) | Go |
| 0x003 | CHIP_TYPE | Chip Type (Default: 0x03) | Go |
| 0x004-0x005 | CHIP_ID | Chip Identification | Go |
| 0x00C-0x00D | VENDOR_ID | Vendor Identification (Default: 0x0451) | Go |
| 0x010 | USR0 | User SPI Configuration (Default: 0x00) | Go |
| 0x029 | CLK_CTRL0 | Clock Control 0 (Default: 0x00) | Go |
| 0x02A | CLK_CTRL1 | Clock Control 1 (Default: 0x00) | Go |
| 0x02C-0x02E | SYSREF_POS | SYSREF Capture Position (Read-only status) | Go |
| 0x030-0x031 | FS_RANGE_A | Full-Scale Voltage for INA± (Default: 0xA000) | Go |
| 0x032-0x033 | FS_RANGE_B | Full-Scale Voltage for INB± (Default: 0xA000) | Go |
| 0x038 | BG_BYPASS | Band-Gap Bypass (Default: 0x00) | Go |
| 0x03B | SYNC_CTRL | SYNC_SE/TIMESTAMP Control (Default: 0x00) | Go |
| 0x048 | LVDS_SWING | LVDS Swing Mode (Default: 0x00) | Go |
| 0x060 | INPUT_MUX | Input Mux Control (Default: 0x01) | Go |
| 0x061 | CAL_EN | Calibration Enable (Default: 0x01) | Go |
| 0x062 | CAL_CFG0 | Calibration Configuration 0 (Default: 0x01) | Go |
| 0x06A | CAL_STATUS | Calibration Status (Default: undefined; read-only) | Go |
| 0x06B | CAL_PIN_CFG | Calibration Pin Configuration (Default: 0x00) | Go |
| 0x06C | CAL_SOFT_TRIG | Calibration Software Trigger (Default: 0x01) | Go |
| 0x06E | CAL_LP | Low-Power Background Calibration (Default: 0x88) | Go |
| 0x070 | CAL_DATA_EN | Calibration Data Enable (Default: 0x00) | Go |
| 0x071 | CAL_DATA | Calibration Data (Default: undefined) | Go |
| 0x07A | GAIN_TRIM_A | Gain DAC Trim A (Default from fuse ROM) | Go |
| 0x07B | GAIN_TRIM_B | Gain DAC Trim B (Default from fuse ROM) | Go |
| 0x07C | BG_TRIM | Band-Gap Trim (Default from fuse ROM) | Go |
| 0x07E | RTRIM_A | Resistor TRIM for INA± (Default from fuse ROM) | Go |
| 0x07F | RTRIM_B | Resistor TRIM for INB± (Default from fuse ROM) | Go |
| 0x09D | ADC_DITH | ADC Dither register (Default: 0x01) | Go |
| 0x102 | B0_TIME_0 | Time Adjustment for Bank 0 (0° clock) (Default from fuse ROM) | Go |
| 0x103 | B0_TIME_90 | Time Adjustment for Bank 0 (–90° clock) (Default from fuse ROM) | Go |
| 0x112 | B1_TIME_0 | Time Adjustment for Bank 1 (0° clock) (Default from fuse ROM) | Go |
| 0x113 | B1_TIME_90 | Time Adjustment for Bank 1 (–90° clock) (Default from fuse ROM) | Go |
| 0x142 | B4_TIME_0 | Time Adjustment for Bank 4 (0° clock) (Default from fuse ROM) | Go |
| 0x152 | B5_TIME_0 | Time Adjustment for Bank 5 (0° clock) (Default from fuse ROM) | Go |
| 0x160 | LSB_CTRL | LSB Control Bit Output (Default: 0x00) | Go |
| 0x161 | LSB_SEL | LSB Control Bit Position (Default: 0x00) | Go |
| 0x180-0x181 | UPAT0 | User-Defined Pattern (Sample 0; default: 0x0000) | Go |
| 0x182-0x183 | UPAT1 | User-Defined Pattern (Sample 1; default: 0x0FFF; same format as UPAT0) | Go |
| 0x184-0x185 | UPAT2 | User-Defined Pattern (Sample 2; default: 0x0000; same format as UPAT0) | Go |
| 0x186-0x185 | UPAT3 | User-Defined Pattern (Sample 2, default: 0x0000, same format as UPAT0) | 0 |

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Table 7-18. SPI_REGISTER_MAP Registers (continued)

| Address | Acronym | Register Name | Section |
|-------------|------------------|--|---------|
| 0x188-0x189 | UPAT4 | User-Defined Pattern (Sample 4; default: 0x0000; same format as UPAT0) | Go |
| 0x18A-0x18B | UPAT5 | User-Defined Pattern (Sample 5; default: 0x0FFF; same format as UPAT0) | Go |
| 0x18C-0x18D | UPAT6 | User-Defined Pattern (Sample 6; default: 0x0000; same format as UPAT0) | Go |
| 0x18E-0x18F | UPAT7 | User-Defined Pattern (Sample 7; default: 0x0FFF; same format as UPAT0) | Go |
| 0x190 | UPAT_CTRL | User-Defined Pattern Control (Default: 0x1E) | Go |
| 0x200 | LVDS_EN | LVDS Subsystem Enable (Default: 0x01) | Go |
| 0x201 | LMODE | LVDS Mode (Default: 0x01) | Go |
| 0x202 | LFRAME | LVDS Frame Length (Default: 0x80; 128 decimal) | Go |
| 0x203 | LSYNC_N | LVDS Manual Sync Request (Default: 0x01) | Go |
| 0x204 | LCTRL | LVDS Control (Default: 0x02) | Go |
| 0x205 | PAT_SEL | LVDS Pattern Control (Default: 0x02) | Go |
| 0x206 | LCS_EN | LVDS Clock and Strobe Enables (Default: 0xFF) | Go |
| 0x208 | LVDS_STATUS | System Status Register | Go |
| 0x209 | PD_CH | ADC Channel Power-Down (Default: 0x00) | Go |
| 0x211 | OVR_T0 | Overrange Threshold 0 (Default: 0xF2) | Go |
| 0x212 | OVR T1 | Overrange Threshold 1 (Default: 0xAB) | Go |
| 0x213 | OVR CFG | Overrange Enable/Hold Off (Default: 0x07) | Go |
| 0x297 | SPIN ID | Chip Spin Identifier (Default from fuse ROM; read-only) | Go |
| 0x2B0 | SRC_EN | SYSREF Calibration Enable (Default: 0x00) | Go |
| 0x2B1 | SRC_CFG | SYSREF Calibration Configuration (Default: 0x05) | Go |
| 0x2B2-0x2B4 | SRC_STATUS | SYSREF Calibration Status (Default: undefined; read-only) | Go |
| 0x2B5-0x2B7 | TAD | CLK± Timing Adjust (Default: 0x00) | Go |
| 0x2B8 | TAD_RAMP | CLK± Timing Adjust Ramp Control (Default: 0x00) | Go |
| 0x2C0 | ALARM | Alarm Interrupt (Read-only) | Go |
| 0x2C1 | ALM STATUS | Alarm Status (Default: 0x05; write to clear) | Go |
| 0x2C2 | ALM_MASK | Alarm Mask Register (Default: 0x05) | Go |
| 0x310 | TADJ A | Timing Adjust for A-ADC, Dual Mode (Default from fuse ROM) | Go |
| 0x313 | TADJ_A | Timing Adjust for B-ADC, Dual Mode (Default from fuse ROM) | Go |
| 0x314 | TADJ_A_FG90_VINA | Timing Adjust for A-ADC, DES, Foreground Calibration, INA± (Default from fuse ROM) | Go |
| 0x315 | TADJ_B_FG0_VINA | Timing Adjust for B-ADC, DES, Foreground Calibration, INA± (Default from fuse ROM) | Go |
| 0x31A | TADJ_A_FG90_VINB | Timing Adjust for A-ADC, DES, Foreground Calibration, INB± (Default from fuse ROM) | Go |
| 0x31B | TADJ_B_FG0_VINB | Timing Adjust for B-ADC, DES, Foreground Calibration, INB± (Default from fuse ROM) | Go |
| 0x344-0x345 | OADJ_A_FG0_VINA | Offset Adjustment for A-ADC, Foreground Calibration, 0° Clock, INA± (Default from fuse ROM) | Go |
| 0x346-0x347 | OADJ_A_FG0_VINB | Offset Adjustment for A-ADC, Foreground Calibration, 0° Clock, INB± (Default from fuse ROM) | Go |
| 0x348-0x349 | OADJ_A_FG90_VINA | Offset Adjustment for A-ADC, Foreground Calibration, 90° Clock, INA± (Default from fuse ROM) | Go |
| 0x34A-0x34B | OADJ_A_FG90_VINB | Offset Adjustment for A-ADC, Foreground Calibration, 90° Clock, INB± (Default from fuse ROM) | Go |
| 0x34C-0x34D | OADJ_B_FG0_VINA | Offset Adjustment for B-ADC, Foreground Calibration, INA± (Default from fuse ROM) | Go |
| 0x34E-0x34F | OADJ_B_FG0_VINB | Offset Adjustment for B-ADC, Foreground Calibration, INB± (Default from fuse ROM) | Go |


| | Table 7-18. SPI_REGISTER_MAP Registers (continued) | | | | | | | | | |
|---------|--|---|---------|--|--|--|--|--|--|--|
| Address | Acronym | Register Name | Section | | | | | | | |
| 0x360 | GAIN_B0 | Fine Gain Adjust for Bank 0 (Default from fuse ROM) | Go | | | | | | | |
| 0x361 | GAIN_B1 | Fine Gain Adjust for Bank 1 (Default from fuse ROM) | Go | | | | | | | |
| 0x364 | GAIN_B4 | Fine Gain Adjust for Bank 4 (Default from fuse ROM) | Go | | | | | | | |
| 0x365 | GAIN_B5 | Fine Gain Adjust for Bank 5 (Default from fuse ROM) | Go | | | | | | | |

Complex bit access types are encoded to fit into small table cells. Table 7-19 shows the codes that are used for access types in this section.

| Access Type | | Codes |
|------------------|-------|--|
| | Code | Description |
| Read Type | | |
| R | R | Read |
| Write Type | | |
| W | W | Write |
| Reset or Default | Value | |
| -n | | Value after reset or the default value |
| | | No. |

Table 7-19. SPI_REGISTER_MAP Access Type

7.6.1.1 CONFIG_A Register (Address = 0x000) [reset = 0x30]

CONFIG_A is shown in Figure 7-7 and described in Table 7-20.

Return to Summary Table.

Configuration A register (default: 0x30). This register controls device reset and SPI interface parameters.

| Figure 7-7. CONFIG_A Register | | | | | | | | | | | |
|-------------------------------|----------|---------|------------|---|-------|-----|---|--|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| SOFT_RESET | RESERVED | ASCEND | SDO_ACTIVE | | | | | | | | |
| R/W-0x0 | R/W-0x0 | R/W-0x1 | R-0x1 | | R/W-0 | 0x0 | | | | | |

Table 7-20. CONFIG_A Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|------------|------|-------|---|
| 7 | SOFT_RESET | R/W | 0x0 | Setting this bit causes a full reset of the device and all SPI registers (including CONFIG_A). This bit is self-clearing. After writing this bit, the device may take up to 750 ns to reset. During this time, do not perform any SPI transactions. |
| 6 | RESERVED | R/W | 0x0 | Reserved |
| 5 | ASCEND | R/W | 0x1 | 0 : Address is decremented during streaming reads or writes1 : Address is incremented during streaming reads or writes (default) |
| 4 | SDO_ACTIVE | R | 0x1 | Always returns 1. Always use SDO for SPI reads. No SDIO mode is supported. |
| 3-0 | RESERVED | R/W | 0x0 | Reserved |

7.6.1.2 DEVICE_CONFIG Register (Address = 0x002) [reset = 0x00]

DEVICE_CONFIG is shown in Figure 7-8 and described in Table 7-21.

Return to Summary Table.

Device Configuration register (default: 0x00). This device controls the power-down of the device.

Figure 7-8. DEVICE_CONFIG Register

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|---|----------|------|---|---|-----|-------|---|--|--|
| | RESERVED | | | | | | | | |
| | | R/W- | | | R/W | /-0x0 | | | |

Table 7-21. DEVICE_CONFIG Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-------|--------------------------------|
| 7-2 | RESERVED | R/W | 0x0 | Reserved |
| 1-0 | MODE | R/W | 0x0 | 0 : Normal operation (default) |
| | | | | 1 : Reserved |
| | | | | 2 : Reserved |
| | | | | 3 : Power-down |



7.6.1.3 CHIP_TYPE Register (Address = 0x003) [reset = 0x03]

CHIP_TYPE is shown in Figure 7-9 and described in Table 7-22.

Return to Summary Table.

Chip Type register (default: 0x03). This register returns the chip type.

| Figure 7-9. CHIP_TYPE Register | | | | | | | | | | | |
|--------------------------------|------|-------|---|---|-------|------|---|--|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| | RESE | RVED | | | CHIP_ | TYPE | > | | | | |
| | R/W | '-0x0 | | | R-0 | x3 | | | | | |

Table 7-22. CHIP_TYPE Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|-----------|------|-------|---|
| 7-4 | RESERVED | R/W | 0x0 | Reserved |
| 3-0 | CHIP_TYPE | R | 0x3 | Always returns 0x3, indicating that the device is a high-speed ADC. |

7.6.1.4 CHIP_ID Register (Address = 0x004) [reset = 0x0022]

CHIP_ID is shown in Figure 7-10 and described in Table 7-23.

Return to Summary Table.

Chip Identification register (default: 0x0022). This register returns the chip identification number.

| | Figure 7-10. CHIP_ID Register | | | | | | | | | | | | | | |
|---------|-------------------------------|----|----|----|----|---|---|------|---|---|---|---|---|---|---|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| CHIP_ID | | | | | | | | | | | | | | | |
| | | | | | | | | 0022 | | | | | | | |

Table 7-23. CHIP ID Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|------|---------|------|--------|--|
| 15-0 | CHIP_ID | R | 0x0022 | Returns 0x0022, indicating the device is an ADC12DL3200. |

7.6.1.5 VENDOR_ID Register (Address = 0xC) [reset = 0x0451]

VENDOR_ID is shown in Figure 7-11 and described in Table 7-24.

Return to Summary Table.

Vendor Identification register (default = 0x0451). This register returns the vendor identification number.

| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----|----|----|----|----|----|---|------|-------|---|---|---|---|---|---|---|
| | | | | | | | VEND | OR_ID | | | | | | | |
| | | | | | | | | 0451 | | | | | | | |

| Table 7-24. VENDOR_ID Register Field Descriptions | | | | | | | | | |
|---|-----------|------|--------|--|--|--|--|--|--|
| Bit | Field | Туре | Reset | Description | | | | | |
| 15-0 | VENDOR_ID | R | 0x0451 | Always returns 0x0451 (vendor ID for Texas Instruments). | | | | | |



7.6.1.6 USR0 Register (Address = 0x010) [reset = 0x00]

USR0 is shown in Figure 7-12 and described in Table 7-25.

Return to Summary Table.

User SPI Configuration register (default: 0x00). This register enables holding of the current address during streaming SPI transactions.

| | Figure 7-12. USR0 Register | | | | | | | |
|---|----------------------------|--|--|--|--|--|--|--|
| 7 | 7 6 5 4 3 2 1 | | | | | | | |
| | RESERVED | | | | | | | |
| | R/W-0x0 | | | | | | | |

Table 7-25. USR0 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|-----------|------|-------|--|
| 7-1 | RESERVED | R/W | 0x0 | Reserved |
| 0 | ADDR_HOLD | R/W | 0x0 | 0 : Use the ASCEND register to select address ascend or descend mode (default) |
| | | | | 1 : Address stays constant throughout streaming operation; useful for |
| | | | | reading and writing calibration vector information at the CAL_DATA |
| | | | | register |

7.6.1.7 CLK_CTRL0 Register (Address = 0x029) [reset = 0x00]

CLK_CTRL0 is shown in Figure 7-13 and described in Table 7-26.

Return to Summary Table.

Clock Control 0 register (default: 0x00). This register is used to control the SYSREF receiver (SYSREF±), processing of the SYSREF signal and the SYSREF windowing zoom and delay settings.

Figure 7-13. CLK_CTRL0 Register

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------------|----------------|-------------|---|-------|-------|---|
| RESERVED | SYSREF_PROC_EN | SYSREF_RECV_EN | SYSREF_ZOOM | | SYSRE | F_SEL | |
| R/W-0x0 | R/W-0x0 | R/W-0x0 | R/W-0x0 | | R/W | -0x0 | |

Table 7-26. CLK_CTRL0 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------------|------|-------|--|
| 7 | RESERVED | R/W | 0x0 | Reserved |
| 6 | SYSREF_PROC_EN | R/W | 0x0 | This bit enables the SYSREF processor, which allows the device to process SYSREF events (default: disabled). SYSREF_RECV_EN must be set before setting SYSREF_PROC_EN. |
| 5 | SYSREF_RECV_EN | R/W | 0x0 | Set this bit to enable the SYSREF receiver circuit (default: disabled). |
| 4 | SYSREF_ZOOM | R/W | 0x0 | Set this bit to <i>zoom</i> in the SYSREF windowing status and delays (impacts SYSERF_POS and SYSREF_SEL). When set, the delays used in the SYSREF windowing feature (reported in the SYSREF_POS register) become smaller. Use SYSREF_ZOOM for high clock rates, specifically when multiple SYSREF valid windows are encountered in the SYSREF_POS register; see the <i>Section 7.3.4.3.1</i> section. |



| | Table 7-26. CLK_CTRL0 Register Field Descriptions (continued) | | | | | | | | | | |
|-----|---|-----|-------|--|--|--|--|--|--|--|--|
| Bit | Bit Field Type Reset | | Reset | Description | | | | | | | |
| 3-0 | SYSREF_SEL | R/W | | Set this field to select which SYSREF delay to use. Set this field based on the results returned by SYSREF_POS; see the Section 7.3.4.3.1 section. These bits must be set to 0 to use SYSREF calibration; see the Section 7.3.4.3.2 section. | | | | | | | |

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7.6.1.8 CLK_CTRL1 Register (Address = 0x02A) [reset = 0x00]

CLK_CTRL1 is shown in Figure 7-14 and described in Table 7-27.

Return to Summary Table.

Clock Control 1 register (default: 0x00). This register allows SYSREF to be used as the timestamp input, allows inversion of the SYSREF signal, and enables the DC-coupled receiver mode for the CLK± and SYSREF± inputs.

| | Figure 7-14. CLK_CTRL1 Register | | | | | | | | | | |
|----------|---------------------------------|--|--------------------------|------------------|------------------|-----------------|---|--|--|--|--|
| 7 | 7 6 5 4 | | 4 | 3 | 2 | 1 | 0 | | | | |
| RESERVED | | | SYSREF_TIME_STAMP_ EN | DEVCLK_LVPECL_EN | SYSREF_LVPECL_EN | SYSREF_INVERTED | | | | | |
| R/W-0x0 | | | R/W-0x0 | R/W-0x0 | R/W-0x0 | R/W-0x0 | | | | | |

Table 7-27. CLK_CTRL1 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|--------------------------|------|-------|---|
| 7-4 | RESERVED | R/W | 0x0 | Reserved |
| 3 | SYSREF_TIME_STAMP_ EN | R/W | 0x0 | The SYSREF signal is output on the LSB of the LVDS output samples when SYSREF_TIMESTAMP_EN and TIME_STAMP_EN are both set. This bit allows SYSREF± to be used as the timestamp input. |
| 2 | DEVCLK_LVPECL_EN | R/W | 0x0 | Activate DC-coupled, low-voltage PECL mode for CLK±; see the <i>Pin Functions</i> table. |
| 1 | SYSREF_LVPECL_EN | R/W | 0x0 | Activate DC-coupled, low-voltage PECL mode for SYSREF±; see the <i>Pin Functions</i> table. |
| 0 | SYSREF_INVERTED | R/W | 0x0 | This bit inverts the SYSREF signal used for alignment. |

7.6.1.9 SYSREF_POS Register (Address = 0x02C-0x02E) [reset = Undefined]

SYSREF_POS is shown in Figure 7-15 and described in Table 7-28.

Return to Summary Table.

SYSREF Capture Position register (read-only status). This register is used by the SYSREF windowing feature to report back the valid SYSREF capture windows; see the Section 7.3.4.3.1 section.

| | Figure 7-15. SYSREF_POS Register | | | | | | | | | | |
|----|----------------------------------|----|-------|--------|----|----|----|--|--|--|--|
| 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | | | | |
| | SYSREF_POS[23:16] | | | | | | | | | | |
| | R-Undefined | | | | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | | | | |
| | SYSREF_POS[15:8] | | | | | | | | | | |
| | | | R-Und | efined | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| | SYSREF_POS[7:0] | | | | | | | | | | |
| | | | R-Und | efined | | | | | | | |

Figure 7-15. SYSREF_POS Register

Table 7-28. SYSREF_POS Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|------|------------|------|-------|--|
| 23-0 | SYSREF_POS | R/W | | Returns a 24-bit status value that indicates the position of the SYSREF edge with respect to CLK±. Use this field to program SYSREF_SEL. |



7.6.1.10 INA Full-Scale Range Adjust Register (Address = 0x030-0x031) [reset = 0xA000]

FS_RANGE_A is shown in Figure 7-16 and described in Table 7-29.

Return to Summary Table.

INA± Full-Scale Range Adjust register (default: 0xA000). This register is used to change the full-scale input voltage of the INA± input. Calibration must be performed after changing this register; see the Section 7.3.1.2 section.

| | Figure 7-16. FS_RANGE_A Register | | | | | | | | | | | | | | |
|----|---------------------------------------|--|--|--|--|--|-------|-------|--|--|--|--|--|--|--|
| 15 | 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 | | | | | | | | | | | | | | |
| | | | | | | | FS_RA | NGE_A | | | | | | | |
| | R/W-0xA000 | | | | | | | | | | | | | | |

Table 7-29. FS_RANGE_A Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|------|------------|------|--------|---|
| 15-0 | FS_RANGE_A | R/W | 0xA000 | These bits enable adjustment of the analog full-scale range for INA±. |
| | | | | 0x0000: Settings below 0x2000 result in degraded performance |
| | | | | 0x2000: 500 mV _{PP} - Recommended minimum setting |
| | | | | 0xA000: 800 mV _{PP} (default) |
| | | | | 0xFFFF: 1000 mV _{PP} - Maximum setting |

7.6.1.11 INB Full-Scale Range Adjust Register (Address = 0x032-0x033) [reset = 0xA000]

FS_RANGE_B is shown in Figure 7-17 and described in Table 7-30.

Return to Summary Table.

INB± Full-Scale Range Adjust register (default: 0xA000). This register is used to change the full-scale input voltage of the INB± input. Calibration must be performed after changing this register; see the Section 7.3.1.2 section.

Figure 7-17. FS_RANGE_B Register

| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----|----|----|----|----|----|---|-------|-------|---|---|---|---|---|---|---|
| | | | | | | | FS_RA | NGE_B | 7 | | | | | | |
| | | | | | | | R/W-0 | xA000 | | | | | | | |

| Bit | Field | Туре | Reset | Description |
|------|------------|------|--------|--|
| 15-0 | FS_RANGE_B | R/W | 0xA000 | These bits enable adjustment of the analog full-scale range for INB±. 0x0000: Settings below 0x2000 result in degraded performance 0x2000: 500 mV _{PP} - Recommended minimum setting 0xA000: 800 mV _{PP} (default) 0xFFFF: 1000 mV _{PP} - Maximum setting |

Table 7-30. FS_RANGE_B Register Field Descriptions

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7.6.1.12 BG_BYPASS Register (Address = 0x038) [reset = 0x00]

BG_BYPASS is shown in Figure 7-18 and described in Table 7-31.

Return to Summary Table.

Band-Gap Bypass register (default: 0x00). This register can be used to bypass the internal reference and use the VA11 supply voltage instead.

| Figure 7-18. BG_BYPASS Register | | | | | | | | |
|---------------------------------|---------|---|---|---|---|---|-----------|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| RESERVED BG_BYF | | | | | | | BG_BYPASS | |
| | R/W-0x0 | | | | | | | |
| | | | | | | | | |

Table 7-31. BG_BYPASS Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|-----------|------|-------|--|
| 7-1 | RESERVED | R/W | 0x0 | Reserved |
| 0 | BG_BYPASS | R/W | | When set, VA11 is used as the voltage reference instead of the band-gap voltage. |

7.6.1.13 TMSTP_CTRL Register (Address = 0x03B) [reset = 0x00]

TMSTP_CTRL is shown in Figure 7-19 and described in Table 7-32.

Return to Summary Table.

TMSTP± and Differential SYNC Control register (default: 0x00). This register enables or disables the TMSTP± input and determines the termination scheme for this input.

| Figure 7-19. TMSTP_CTRL Register | | | | | | | | |
|--------------------------------------|---|----------|---|-----------------|---------------|---------|---------|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| | | RESERVED | | TMSTP_LVPECL_EN | TMSTP_RECV_EN | | | |
| | | R/W-0x0 | | | | R/W-0x0 | R/W-0x0 | |

| Table 7-32. SYNC_CTRL Register Field Descri | iptions |
|---|---------|
|---|---------|

| | | | - | |
|-----|-----------------|------|-------|--|
| Bit | Field | Туре | Reset | Description |
| 7-2 | RESERVED | R/W | 0x0 | Reserved |
| 1 | TMSTP_LVPECL_EN | R/W | | When set, this bit activates the DC-coupled, low-voltage PECL mode for the differential TMSTP± receiver; see the <i>Pin Functions</i> table. |
| 0 | TMSTP_RECV_EN | R/W | 0x0 | This bit enables the differential TMSTP± receiver. |



7.6.1.14 LVDS_SWING Register (Address = 0x048) [reset = 0x00]

LVDS_SWING is shown in Figure 7-20 and described in Table 7-33.

Return to Summary Table.

LVDS Swing Mode register (default: 0x00). This register determines the operating mode of the LVDS output drivers.

| Figure 7-20. LVDS_SWING Registe | Figure | 7-20. | LVDS | SWING | Register | • |
|---------------------------------|--------|-------|------|-------|----------|---|
|---------------------------------|--------|-------|------|-------|----------|---|

| | | J* | | <u> </u> | | | |
|---|---|-----|--------|----------|------|------|---|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| | | | LVDS_S | SWING | | | |
| | | R/W | | | R/W- | -0x0 | |
| | | | | | | | |

Table 7-33. LVDS_SWING Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|------------|------|-------|---|
| 7-2 | RESERVED | R/W | 0x0 | Reserved |
| 1-0 | LVDS_SWING | R/W | 0x0 | These bits set the swing mode of the LVDS output buffers: 0 : High-swing mode (HSM) (default) 1 : Low-swing mode (LSM) 2 : Reserved (do not use) 3 : Low-swing mode for use with receivers that have a high-Z load termination (HZM). Only use with short transmission lines to avoid |
| | | | | reflections caused by a high-Z receiver. |

7.6.1.15 INPUT_MUX Register (Address = 0x060) [reset = 0x01]

INPUT_MUX is shown in Figure 7-21 and described in Table 7-34.

Return to Summary Table.

Input Mux Control register (default: 0x01). This register controls the input used in single-channel mode and the swapping of inputs in dual-channel mode; see the Section 7.3.1 section.

Figure 7-21. INPUT_MUX Register

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---|----------|---|------------|------|------|--------|--------|
| | RESERVED | | DUAL_INPUT | RESE | RVED | SINGLE | _INPUT |
| | R/W-0x0 | | R/W-0x0 | R/W | -0x0 | R/W- | 0x1 |

Table 7-34. INPUT_MUX Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|--------------|------|-------|---|
| 7-5 | RESERVED | R/W | 0x0 | Reserved |
| 4 | DUAL_INPUT | R/W | 0x0 | This bit selects the input for dual-channel mode (non-DES mode).Only applies if DES_EN = 0.0 : Channel A samples INA±, channel B samples INB± (no swap)(default)1 : Channel A samples INB±, channel B samples INA± (swap) |
| 3-2 | RESERVED | R/W | 0x0 | Reserved |
| 1-0 | SINGLE_INPUT | R/W | 0x1 | These bits define which chip input is sampled in single-channel mode (DES mode). Only applies if DES_EN = 1. 0 : Reserved 1 : INA± is sampled (DESA mode) 2 : INB± is sampled (DESB mode) 3 : Reserved |

7.6.1.16 CAL_EN Register (Address = 0x61) [reset = 0x01]

CAL_EN is shown in Figure 7-22 and described in Table 7-35.

Return to Summary Table.

Calibration Enable register (default: 0x01). This register is used to enable or disable ADC core calibration.

| Figure 7-22. CAL_EN Register | | | | | | | | | |
|------------------------------|----------|--|--|--|--|--|--|--|--|
| 7 6 5 4 3 2 1 | | | | | | | | | |
| | RESERVED | | | | | | | | |
| | R/W-0x0 | | | | | | | | |

Table 7-35. CAL_EN Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-------|--|
| 7-1 | RESERVED | R/W | 0x0 | Reserved |
| 0 | CAL_EN | R/W | 0x1 | This bit enables calibration. Set this bit high to run calibration. Set this bit low to hold calibration in reset to program new calibration settings. Clearing CAL_EN also resets the clock dividers that clock the encoders and LVDS interface. Note 1: Many calibration SPI registers are not synchronized to the internal clock that runs the calibration logic. Changing these registers may corrupt the calibration state machine. Always clear CAL_EN before making any changes to these registers. All registers with this requirement contain a note in their descriptions. After changing the registers, set CAL_EN to re-run calibration with the new settings. Note 2: Always set CAL_EN before setting LVDS_EN. Note 3: Always clear LVDS_EN before clearing CAL_EN. |

7.6.1.17 CAL_CFG0 Register (Address = 0x062) [reset = 0x01]

CAL_CFG0 is shown in Figure 7-23 and described in Table 7-36.

Return to Summary Table.

Calibration Configuration 0 register (default: 0x01). This register controls offset calibration and sets whether foreground or background calibration is used. Only change this register when CAL_EN is 0.

| Figure 7-23. CAL_CFG0 Register | | | | | | | | | | |
|--------------------------------|---|------|--|----------|--------|--------|--------|--|--|--|
| 7 | 7 6 5 4 3 2 1 0 | | | | | | | | | |
| | RESE | RVED | | CAL_BGOS | CAL_OS | CAL_BG | CAL_FG | | | |
| | R/W-0x0 R/W-0x0 R/W-0x0 R/W-0x0 R/W-0x1 | | | | | | | | | |

| | Table 7-36. CAL_CFG0 Register Field Descriptions | | | | | | | | |
|-----|--|------|-------|---|--|--|--|--|--|
| Bit | Field | Туре | Reset | Description | | | | | |
| 7-4 | RESERVED | R/W | 0x0 | Reserved | | | | | |
| 3 | CAL_BGOS | R/W | 0x0 | 0 : Disable background offset calibration (default)1 : Enable background offset calibration (requires CAL_BG to be set). | | | | | |
| 2 | CAL_OS | R/W | 0x0 | 0 : Disable foreground offset calibration (default) 1 : Enable foreground offset calibration (requires CAL_FG to be set) | | | | | |
| 1 | CAL_BG | R/W | 0x0 | 0 : Disable background calibration (default) 1 : Enable background calibration | | | | | |

Table 7-36. CAL CFG0 Register Field Descriptions



| | Table 7-36 | . CAL_CFC | G0 Registe | r Field Descriptions (continued) |
|-----|------------|-----------|------------|--|
| Bit | Field | Туре | Reset | Description |
| 0 | CAL_FG | R/W | 0x1 | 0 : Reset calibration values, skip foreground calibration. |
| | | | | 1 : Reset calibration values, then run foreground calibration (default). |
| | | | | Coesticions Notesticions |

7.6.1.18 CAL_AVG Register (Address = 0x68) [reset = 0x61]

CAL_AVG is shown in Figure 7-24 and described in Table 7-37.

Return to Summary Table.

Calibration Averaging register (default: 0x61). This address determines the amount of averaging used for offset calibration.

| Figure 7-24. CAL_AVG Register | | | | | | | | | |
|-------------------------------|---|---------|---|---|------|------|---|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
| RESERVED | | OS_AVG | | | RESE | RVED | | | |
| R/W-0x0 | | R/W-0x6 | | | R-0 |)x1 | | | |

Table 7-37. CAL_AVG Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-------|--|
| 7 | RESERVED | R/W | 0x0 | Reserved |
| 6-4 | OS_AVG | R/W | 0x6 | Select the amount of averaging used for each measurement of the offset correction search. A larger number corresponds to more averaging. |
| 3-0 | RESERVED | R | 0x1 | Always write 0x1. |

7.6.1.19 CAL_STATUS Register (Address = 0x06A) [reset = Undefined]

CAL_STATUS is shown in Figure 7-25 and described in Table 7-38.

Return to Summary Table.

Calibration Status register (default: Undefined) (read-only). This register is used to read out the calibration status information.

Figure 7-25. CAL_STATUS Register

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|---|-------------|---|---|-------------|---|-------------|-------------|--|
| | RESERVED | | | CAL_STAT | | CAL_STOPPED | FG_DONE | |
| | R-Undefined | | | R-Undefined | | R-Undefined | R-Undefined | |

| | Table 7-50. CAL_OTATOO Register Tield Descriptions | | | | | | | |
|-----|--|------|-----------|---|--|--|--|--|
| Bit | Field | Туре | Reset | Description | | | | |
| 7-5 | RESERVED | R | Undefined | Reserved | | | | |
| 4-2 | CAL_STAT | R | Undefined | Calibration status code | | | | |
| 1 | CAL_STOPPED | R | Undefined | This bit returns a 1 when background calibration is successfully stopped at the requested phase. This bit returns a 0 when calibration starts operating again. If background calibration is disabled, this bit is set when foreground calibration is completed or skipped. | | | | |
| 0 | FG_DONE | R | Undefined | This bit is high to indicate that foreground calibration has completed (or was skipped). | | | | |

Table 7-38. CAL_STATUS Register Field Descriptions



7.6.1.20 CAL_PIN_CFG Register (Address = 0x06B) [reset = 0x00]

CAL_PIN_CFG is shown in Figure 7-26 and described in Table 7-39.

Return to Summary Table.

Calibration Pin Configuration register (default: 0x00). This register sets the function of the CALSTAT pin and selects whether hardware or software CALTRIG is used.

| | Figure 7-26. CAL_PIN_CFG Register | | | | | | | | | |
|---|------------------------------------|---------|---|------|-----|---------|---|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
| | RESERVED CAL_STATUS_SEL CAL_TRIG_E | | | | | | | | | |
| | | R/W-0x0 | | R/W- | 0x0 | R/W-0x0 | | | | |

Table 7-39. CAL_PIN_CFG Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------------|------|-------|--|
| 7-3 | RESERVED | R/W | 0x0 | Reserved |
| 2-1 | CAL_STATUS_SEL | R/W | 0x0 | 0 : CALSTAT output pin matches FG_DONE 1 : CALSTAT output pin matches CAL_STOPPED 2 : CALSTAT output pin matches ALARM 3 : CALSTAT output is always low |
| 0 | CAL_TRIG_EN | R/W | 0x0 | This bit selects the hardware or software trigger source. 0 : Use the CAL_SOFT_TRIG register for the calibration trigger. The CALTRIG input is disabled (ignored). 1 : Use the CALTRIG input for the calibration trigger. The CAL_SOFT_TRIG register is ignored. |

7.6.1.21 CAL_SOFT_TRIG Register (Address = 0x06C) [reset = 0x01]

CAL_SOFT_TRIG is shown in Figure 7-27 and described in Table 7-40.

Return to Summary Table.

Calibration Software Trigger register (default: 0x01). This register is used as the software CALTRIG.

| | Figure 7-27. CAL_SOFT_TRIG Register | | | | | | | | | |
|---|-------------------------------------|--|--|--|--|--|--|--|--|--|
| 7 | 7 6 5 4 3 2 1 0 | | | | | | | | | |
| | RESERVED CAL_SOFT_TRIG | | | | | | | | | |
| | R/W-0x0 R/W-0x1 | | | | | | | | | |

Table 7-40 CAL SOFT TRIG Register Field Descriptions

| | Table 7-40. CAL_SOFT_TRIG Register Field Descriptions | | | | | | | |
|-----|---|------|-------|--|--|--|--|--|
| Bit | Field | Туре | Reset | Description | | | | |
| 7-1 | RESERVED | R/W | 0x0 | Reserved | | | | |
| 0 | CAL_SOFT_TRIG | R/W | 0x1 | CAL_SOFT_TRIG is a software bit to provide the functionality of the CALTRIG input when there are no hardware resources to drive CALTRIG. Program CAL_TRIG_EN = 0 to use CAL_SOFT_TRIG for the calibration trigger. Note: If no calibration trigger is needed, leave CAL_TRIG_EN = 0 and CAL_SOFT_TRIG = 1 (trigger set high). | | | | |



7.6.1.22 Low-Power Background Calibration Register (Address = 0x6E) [reset = 0x88]

CAL_LP is shown in Figure 7-28 and described in Table 7-41.

Return to Summary Table.

Low-Power Background Calibration register (default: 0x88). This register enables low-power background calibration and sets the parameters for low-power background calibration.

| Figure 7-28. | CAL_LP | Register |
|--------------|--------|----------|
|--------------|--------|----------|

| | | | • | _ v | | | |
|----------------|---------|---|---------|--------|----------|---------|---------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| LP_SLEEP_DLY L | | | LP_WA | KE_DLY | RESERVED | LP_TRIG | LP_EN |
| | R/W-0x4 | | R/W-0x1 | | R/W-0x0 | R/W-0x0 | R/W-0x0 |

| Bit | Field | Туре | Reset | Description |
|-----|--------------|------|-------|--|
| 7-5 | LP_SLEEP_DLY | R/W | 0x4 | These bits adjust how long an ADC sleeps before waking for calibration (only applies when LP_EN = 1 and LP_TRIG = 0). Values below 4 are not recommended because of limited overall power reduction benefits. 0: Sleep delay = $(2^3 + 1) \times 256 \times t_{CLK}$ 1: Sleep delay = $(2^{15} + 1) \times 256 \times t_{CLK}$ 2: Sleep delay = $(2^{18} + 1) \times 256 \times t_{CLK}$ 3: Sleep delay = $(2^{21} + 1) \times 256 \times t_{CLK}$ 4: Sleep delay = $(2^{24} + 1) \times 256 \times t_{CLK}$ 4: Sleep delay = $(2^{24} + 1) \times 256 \times t_{CLK}$ 5: Sleep delay = $(2^{27} + 1) \times 256 \times t_{CLK}$ 6: Sleep delay = $(2^{30} + 1) \times 256 \times t_{CLK}$ 7: Sleep delay = $(2^{33} + 1) \times 256 \times t_{CLK}$ |
| 4-3 | LP_WAKE_DLY | R/W | 0x1 | These bits adjust how much time is provided for settling before calibrating an ADC after the ADC wakes up (only applies when LP_EN = 1). Values lower than 1 are not recommended because there is insufficient time for the core to stabilize before calibration begins. 0: Wake delay = $(2^3 + 1) \times 256 \times t_{CLK}$ 1: Wake delay = $(2^{18} + 1) \times 256 \times t_{CLK}$ (default, approximately 21 ms with a 3.2-GHz clock) 2: Wake delay = $(2^{21} + 1) \times 256 \times t_{CLK}$ 3: Wake delay = $(2^{24} + 1) \times 256 \times t_{CLK}$ |
| 2 | RESERVED | | | Must write 0x0. |
| 1 | LP_TRIG | R/W | 0x0 | 0: ADC sleep duration is set by LP_SLEEP_DLY (autonomous mode). 1: ADCs sleep until woken by a trigger. An ADC is woken when the calibration trigger (the CAL_SOFT_TRIG bit or CAL_TRIG input) is low. |
| 0 | LP_EN | R/W | 0x0 | 0: Disable low-power background calibration (default) 1: Enable low-power background calibration (only applies when CAL_BG = 1). |
| L | | ~ | | · |

Table 7-41. CAL_LP Register Field Descriptions



7.6.1.23 CAL_DATA_EN Register (Address = 0x70) [reset = 0x00]

CAL_DATA_EN is shown in Figure 7-29 and described in Table 7-42.

Return to Summary Table.

Calibration Data Enable register (default: 0x00). This register enables reading calibration data.

Figure 7-29. CAL_DATA_EN Register

| | | • | | _ | • | | |
|---|---|---|----------|---|---|---|-------------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| | | | RESERVED | | | | CAL_DATA_EN |
| | | | R/W-0x0 | | | | R/W-0x0 |

Table 7-42. CAL DATA EN Register Field Descriptions Bit Field Туре Reset Description 7-1 RESERVED R/W 0x0 Reserved R/W 0x0 Set this bit to enable the CAL_DATA register to enable reading 0 CAL DATA EN and writing of calibration data; see the CAL_DATA register for more information.

7.6.1.24 CAL_DATA Register (Address = 0x71) [reset = Undefined]

CAL_DATA is shown in Figure 7-30 and described in Table 7-43.

Return to Summary Table.

Calibration Data register (default: Undefined). This register is used to read out the calibration data.

| Figure 7-30. CAL_DATA Register | | | | | | | | | | | | |
|--------------------------------|----------|--|------|------|--|--|--|--|--|--|--|--|
| 7 6 5 4 3 2 1 0 | | | | | | | | | | | | |
| | CAL_DATA | | | | | | | | | | | |
| | | | R/W- | -0x0 | | | | | | | | |

.h

| Table 7-43. CAL_DATA Register Field Descriptions | | | | | | | | |
|--|----------|------|-------|---|--|--|--|--|
| Bit | Field | Туре | Reset | Description | | | | |
| 7-0 | CAL_DATA | R/W | 0x0 | After setting CAL_DATA_EN, repeated reads of this register return all calibration values for the ADCs. Repeated writes of this register input all calibration values for the ADCs. To read the calibration data, read the register 673 times. To write the vector, write the register 673 times with previously stored calibration data. To speed up the read or write operation, set ADDR_HOLD = 1 and use streaming read or write process. IMPORTANT: Accessing the CAL_DATA register when CAL_STOPPED = 0 corrupts the calibration. Also, stopping the process before reading or writing 673 times leaves the calibration data in an invalid state. | | | | |

Figure 7-30, CAL DATA Register

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7.6.1.25 GAIN_TRIM_A Register (Address = 0x07A) [reset = Undefined]

GAIN_TRIM_A is shown in Figure 7-31 and described in Table 7-44.

Return to Summary Table.

Gain DAC Trim A register (default from fuse ROM). This register is used for trimming the INA± gain.

| | Figure 7-31. GAIN_TRIM_A Register | | | | | | | | | | | |
|-------------|-----------------------------------|---|---|---|---|---|--|--|--|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | | | | | | |
| GAIN_TRIM_A | | | | | | | | | | | | |

R/W-Undefined

Table 7-44. GAIN_TRIM_A Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|-------------|------|-----------|---|
| 7-0 | GAIN_TRIM_A | R/W | Undefined | This register enables gain trim of channel A. After reset, the |
| | | | | factory trimmed value can be read and adjusted as required. Use |
| | | | | FS_RANGE_A to adjust the analog full-scale voltage (V $_{\rm fs})$ of INA±. |

7.6.1.26 GAIN_TRIM_B Register (Address = 0x07B) [reset = Undefined]

GAIN_TRIM_B is shown in Figure 7-32 and described in Table 7-45.

Return to Summary Table.

Gain DAC Trim B register (default from fuse ROM). This register is used for trimming the INB± gain.

Figure 7-32. GAIN_TRIM_B Register

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---|---|---|--------|---------|---|---|---|
| | | | GAIN_T | RIM_B | | | |
| | | | R/W-Un | defined | | | |

Table 7-45. GAIN_TRIM_B Register Field Descriptions Bit Field Type Reset Description 7-0 GAIN_TRIM_B R/W Undefined This register enables gain trim of channel B. After reset, the factory trimmed value can be read and adjusted as required. Use FS_RANGE_B to adjust the analog full-scale voltage (V_{fs}) of INB±.

| CO | |
|----|--|
| | |



7.6.1.27 BG_TRIM Register (Address = 0x07C) [reset = Undefined]

BG_TRIM is shown in Figure 7-33 and described in Table 7-46.

Return to Summary Table.

Band-Gap Trim register (default from fuse ROM). Use this register to trim the internal band-gap reference. The voltage can be measured on the BG pin.

| Figure 7-33. BG_TRIM Register | | | | | | | | | | | |
|-------------------------------|------|------|---|---------|--------|---------|---|--|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| | RESE | RVED | | BG_TRIM | | | | | | | |
| R/W-0x0 | | | | | R/W-Ur | defined | | | | | |

Table 7-46. BG_TRIM Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-----------|---|
| 7-4 | RESERVED | R/W | 0x0 | Reserved |
| 3-0 | BG_TRIM | R/W | Undefined | This register enables trimming of the internal band-gap reference. After reset, the factory trimmed value can be read and adjusted as required. |

7.6.1.28 RTRIM_A Register (Address = 0x07E) [reset = Undefined]

RTRIM_A is shown in Figure 7-34 and described in Table 7-47.

Return to Summary Table.

Resistor TRIM for INA± register (default from fuse ROM). This register can be used to trim the input termination resistance of INA±.

Figure 7-34. RTRIM_A Register

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|---------|---|---|-------|----------|---|---|---|--|
| RTRIM_A | | | | | | | | |
| | | | R/W-U | ndefined | | | | |

Table 7-47. RTRIM_A Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|---------|------|-----------|--|
| 7-0 | RTRIM_A | R/W | Undefined | This register controls the INA± ADC input termination trim. After |
| | | | S | reset, the factory trimmed value can be read and adjusted as required. |



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7.6.1.29 RTRIM_B Register (Address = 0x7F) [reset = Undefined]

RTRIM_B is shown in Figure 7-35 and described in Table 7-48.

Return to Summary Table.

Resistor TRIM for INB± (default from fuse ROM). This register can be used to trim the input termination resistance of INB±.

| | Figure 7-35. RTRIM_B Register | | | | | | | | | | |
|---|-------------------------------|---|---|---|---|---|---|--|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| | RTRIM_B | | | | | | | | | | |
| | R/W-Undefined | | | | | | | | | | |
| | | | | | | | | | | | |

Table 7-48. RTRIM_B Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|---------|------|-----------|--|
| 7-0 | RTRIM_B | R/W | Undefined | This register controls the INB± ADC input termination trim. After reset, the factory trimmed value can be read and adjusted as required. |



7.6.1.30 ADC_DITH Register (Address = 0x9D) [reset = 0x01]

ADC_DITH is shown in Figure 7-36 and described in Table 7-49.

Return to Summary Table.

ADC Dither register (default: 0x01). This register can be used enable or disable ADC dither and to adjust the amount of dither used.

ADC DITU Desister

| Figure 7-36. ADC_DITH Register | | | | | | | | | | | |
|--------------------------------|---|----------|---|---|--------------|--------------|-------------|--|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| | | RESERVED | | | ADC_DITH_ERR | ADC_DITH_AMP | ADC_DITH_EN | | | | |
| | | R/W-0x00 | | | 0x0 | 0x0 | 0x1 | | | | |

Table 7-49. ADC_DITH Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|--------------|------|-------|---|
| 7-3 | RESERVED | R/W | 0x00 | Reserved |
| 2 | ADC_DITH_ERR | R/W | 0x0 | Small rounding errors may occur when subtracting the dither signal. The error can be chosen to either slightly degrade SNR or to slightly increase the DC offset and $F_S/2$ spur. In addition, the $F_S/4$ spur will also be increased slightly while in single channel mode. 0 : Rounding error degrades SNR 1 : Rounding error degrades DC offset, $F_S/2$ spur and $F_S/4$ spur |
| 1 | ADC_DITH_AMP | R/W | 0x0 | 0 : Small dither for better SNR (default) 1 : Large dither for better spurious performance |
| 0 | ADC_DITH_EN | R/W | 0x1 | Set this bit to enable ADC dither. Dither can improve spurious performance at the expense of slightly degraded SNR. The dither amplitude (ADC_DITH_AMP) can be used to further tradeoff SNR and spurious performance. |

7.6.1.31 Timing Adjustment for Bank 0 (0° Clock) Register (Address = 0x102) [reset = Undefined]

B0_TIME_0 is shown in Figure 7-37 and described in Table 7-50.

Return to Summary Table.

Timing Adjustment for Bank 0 (0° clock) register (default from fuse ROM). This register is used to adjust the timing of the Bank 0 ADC when ADC A is configured for a 0° clock phase (dual channel mode).

| | Figure 7-37. B0_TIME_0 Register | | | | | | | | | | |
|---|---------------------------------|---|---|---|---|---|---|--|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| | B0_TIME_0 | | | | | | | | | | |
| | R/W-Undefined | | | | | | | | | | |

Table 7-50. B0_TIME_0 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|-----------|------|-----------|--|
| 7-0 | B0_TIME_0 | R/W | Undefined | Timing adjustment for bank 0 when ADC A is configured for 0° clock |
| | | | | phase (dual channel mode). |



7.6.1.32 Timing Adjustment for Bank 0 (90° Clock) Register (Address = 0x103) [reset = Undefined]

B0_TIME_90 is shown in Figure 7-38 and described in Table 7-51.

Return to Summary Table.

Timing Adjustment for Bank 0 (-90° clock) register (default from fuse ROM). This register is used to adjust the timing of the Bank 0 ADC when ADC A is configured for a -90° clock phase (single channel mode).

| | Figure 7-38. B0_TIME_90 Register | | | | | | | | | | |
|------------|----------------------------------|---|---|---|---|---|---|--|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| B0_TIME_90 | | | | | | | | | | | |
| | R/W-Undefined | | | | | | | | | | |
| | | | | | | | | | | | |

Table 7-51. B0_TIME_90 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|------------|------|-----------|---|
| 7-0 | B0_TIME_90 | R/W | Undefined | Time adjustment for bank 0 applied when ADC is configured for -90° |
| | | | | clock phase (single channel mode). |

7.6.1.33 Timing Adjustment for Bank 1 (0° Clock) Register (Address = 0x112) [reset = Undefined]

B1_TIME_0 is shown in Figure 7-39 and described in Table 7-52.

Return to Summary Table.

Timing Adjustment for Bank 1 (0° clock) register (default from fuse ROM). This register is used to adjust the timing of the Bank 1 ADC when ADC A is configured for a 0° clock phase (dual channel mode).

| Figure 7-39. B1_TIME_0 Register | | | | | | | | | | |
|---------------------------------|-----------|---|--------|---------|---|---|---|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
| | B1_TIME_0 | | | | | | | | | |
| | | | R/W-Un | defined | | | | | | |

| Table 7-52, B1 | TIME 0 Register | Field Descriptions |
|----------------|-----------------|--------------------|
| | | |

| Bit | Field | Туре | Reset | Description |
|-----|-----------|------|-----------|---|
| 7-0 | B1_TIME_0 | R/W | Undefined | Timing adjustment for bank 1 applied when ADC is configured for 0° |
| | | | | clock phase (dual channel mode). |

7.6.1.34 Timing Adjustment for Bank 1 (90° Clock) Register (Address = 0x113) [reset = Undefined]

B1_TIME_90 is shown in Figure 7-40 and described in Table 7-53.

Return to Summary Table.

Timing Adjustment for Bank 1 (-90° clock) register (default from fuse ROM). This register is used to adjust the timing of the Bank 1 ADC when ADC A is configured for a -90° clock phase (single channel mode).

| Figure 7-40. B1_TIME_90 Register | | | | | | | | | | | |
|----------------------------------|---|---|---|---|---|---|---|--|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| B1_TIME_90 | | | | | | | | | | | |
| R/W-Undefined | | | | | | | | | | | |
| | | | | | | | | | | | |

Table 7-53. B1_TIME_90 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|------------|------|-----------|---|
| 7-0 | B1_TIME_90 | R/W | Undefined | Time adjustment for bank 1 applied when ADC is configured for -90° |
| | | | | clock phase (single channel mode). |

7.6.1.35 Timing Adjustment for Bank 4 (0° Clock) Register (Address = 0x142) [reset = Undefined]

B4_TIME_0 is shown in Figure 7-41 and described in Table 7-54.

Return to Summary Table.

Timing Adjustment for Bank 4 (0° clock) register (default from fuse ROM). This register is used to adjust the timing of the Bank 4 ADC when ADC B is configured for a 0° clock phase (dual channel mode and single channel mode).

| | Figure 7-41. B4_TIME_0 Register | | | | | | | | | | |
|---|---------------------------------|---|--------|---------|---|---|---|--|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| | | | B4_TI | ME_0 | > | | | | | | |
| | | | R/W-Un | defined | | | | | | | |

Table 7-54. B4_TIME_0 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|-----------|------|-----------|---|
| 7-0 | B4_TIME_0 | R/W | Undefined | Timing adjustment for bank 4 applied when ADC is configured for 0° |
| | | | | clock phase (dual channel mode and single channel mode). |

7.6.1.36 Timing Adjustment for Bank 5 (0° Clock) Register (Address = 0x152) [reset = Undefined]

B5_TIME_0 is shown in Figure 7-42 and described in Table 7-55.

Return to Summary Table.

Timing Adjustment for Bank 5 (0° clock) register (default from fuse ROM). This register is used to adjust the timing of the Bank 5 ADC when ADC B is configured for a 0° clock phase (dual channel mode and single channel mode).

| Figure 7-42. B5_TIME_0 Register | |
|---------------------------------|--|
|---------------------------------|--|

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
|-----------|-------------------|---|---|---|---|---|---|--|--|--|
| B5_TIME_0 | | | | | | | | | | |
| | R/W-Undefined | | | | | | | | | |



Table 7-55. B5_TIME_0 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|-----------|------|-----------|---|
| 7-0 | B5_TIME_0 | R/W | Undefined | Timing adjustment for bank 5 applied when ADC is configured for 0° |
| | | | | clock phase (dual channel mode and single channel mode). |

7.6.1.37 LSB_CTRL Register (Address = 0x160) [reset = 0x00]

LSB_CTRL is shown in Figure 7-43 and described in Table 7-56.

Return to Summary Table.

LSB Control Bit Output register (default: 0x00). This register enables output of the timestamp signal on the LSB of the output samples.

| Figure 7-43. LSB_CTRL Register | | | | | | | | | | | |
|--------------------------------|------------------------|---|---|---|---|---|---|--|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| | RESERVED TIME_STAMP_EN | | | | | | | | | | |
| | R/W-0x0 | | | | | | | | | | |

Table 7-56. LSB_CTRL Register Field Descriptions

| | | | - | 0 |
|-----|---------------|------|-------|--|
| Bit | Field | Туре | Reset | Description |
| 7-1 | RESERVED | R/W | 0x0 | Reserved |
| 0 | TIME_STAMP_EN | R/W | 0x0 | When set, the timestamp signal is transmitted on the LSB of the |
| | | | | output samples. The latency of the timestamp signal (through the |
| | | | | entire chip) matches the latency of the analog ADC inputs. |
| | | | | Also set TMSTP_RECV_EN when using TIME_STAMP_EN. |

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7.6.1.38 LSB_SEL Register (Address = 0x161) [reset = 0x00]

LSB_SEL is shown in Figure 7-44 and described in Table 7-57.

Return to Summary Table.

LSB Control Bit Position register (default: 0x00). This register defines the position of the timestamp signal output on the LSB of the samples.

| Figure 7-44. LSB_SEL Register | | | | | | | | | | | |
|-------------------------------|----------|--|---------|--|--|---------|---------|--|--|--|--|
| 7 6 5 4 3 2 1 | | | | | | | | | | | |
| | RESERVED | | | | | | | | | | |
| | | | R/W-0x0 | | | <u></u> | R/W-0x0 | | | | |

Table 7-57. LSB_SEL Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-------|---|
| 7-1 | RESERVED | R/W | 0x0 | Reserved |
| 0 | LSB_SEL | R/W | 0x0 | 0 : Place timestamp on lane 0 (Dx0±) of each LVDS output bus, independent of the LWIDTH setting. Lane 0 of each bus is enabled regardless of LWIDTH. 1 : Place timestamp on the LSB of the effective sample size as set by the LWIDTH parameter. The timestamp is placed on the LSB of the output sample. The lane that carries timestamp depends on the selected output sample width (LWIDTH). For 12-bit samples, lane 0 carries the control data. For 10-bit samples, lane 2 carries the control data. For 8-bit samples, lane 4 carries the control data. |

7.6.1.39 UPAT0 Register (Address = 0x180) [reset = 0x0000]

UPAT0 is shown in Figure 7-45 and described in Table 7-58.

Return to Summary Table.

User-Defined Pattern (sample 0) register (default: 0x0000). This register, and the UPATx registers that follow, define the user defined test pattern that can be used to test various aspects of the LVDS interface.

| Figure 7-45. UPAT0 Register | | | | | | | | | | |
|-----------------------------|---------|-------|----|---------|----|---|---|--|--|--|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | | | |
| RESERVED UPATO | | | | | | | | | | |
| | R/W | /-0x0 | | R/W-0x0 | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
| UPATO | | | | | | | | | | |
| | R/W-0x0 | | | | | | | | | |

| | Table 7-58. UPATU Register Field Descriptions | | | | | | | |
|-------|---|------|-------|---|--|--|--|--|
| Bit | Field | Туре | Reset | Description | | | | |
| 15-12 | RESERVED | R/W | 0x0 | Reserved | | | | |
| 11-0 | UPAT0 | R/W | 0x0 | Defines the value for sample 0 of the user defined pattern. See the PAT_SEL register and the <i>Section 7.4.5.6</i> section. Note: Only change this register when LVDS_EN = 0. | | | | |

7.6.1.40 UPAT1 Register (Address = 0x182) [reset = 0x0FFF]

UPAT1 is shown in Figure 7-46 and described in Table 7-59.

Return to Summary Table.

User-Defined Pattern (sample 1) register (default: 0x0FFF).

| | Figure 7-46. UPAT1 Register | | | | | | | | | | |
|-----------------|-----------------------------|----|----|--------|-----|----|---|---|--|--|--|
| | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | | | |
| | RESERVED UPAT1 | | | | | | | | | | |
| R/W-0x0 R/W-0xF | | | | | | | | | | | |
| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
| | | | | UPAT | Г1 | | 6 | | | | |
| | | | | R/W-02 | xFF | | | | | | |

Table 7-59. UPAT1 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-------|----------|------|-------|---|
| 15-12 | RESERVED | R/W | 0x0 | Reserved |
| 11-0 | UPAT1 | R/W | 0xFFF | Defines the value for sample 1 of the user defined pattern. See UPAT0 register. Note: Only change this register when LVDS_EN = 0. |

7.6.1.41 UPAT2 Register (Address = 0x184) [reset = 0x0000]

UPAT2 is shown in Figure 7-47 and described in Table 7-60.

Return to Summary Table.

User-Defined Pattern (sample 2) register (default: 0x0000).

Figure 7-47. UPAT2 Register

| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | | | |
|----|----------|-------|----|---------|----|---|---|--|--|--|
| | RESE | RVED | | UPAT2 | | | | | | |
| | R/W | /-0x0 | | R/W-0x0 | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
| | UPAT2 | | | | | | | | | |
| | R/W-0x00 | | | | | | | | | |

Table 7-60. UPAT2 Register Field Descriptions

| Bit | Field | Туре | Reset | Description | | | |
|-------|----------|------|-------|---|--|--|--|
| 15-12 | RESERVED | R/W | 0x0 | Reserved | | | |
| 11-0 | UPAT2 | R/W | 0x000 | Defines the value for sample 2 of the user defined pattern. See UPAT0 register. Note: Only change this register when LVDS_EN = 0. | | | |



7.6.1.42 UPAT3 Register (Address = 0x186) [reset = 0x0FFF]

UPAT3 is shown in Figure 7-48 and described in Table 7-61.

Return to Summary Table.

User-Defined Pattern (sample 3) register (default: 0x0FFF)

| Figure 7-48. UPAT3 Register | | | | | | | | | | |
|-----------------------------|-------|----|--------|-----|----|---|---|--|--|--|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | | | |
| RESERVED UPAT3 | | | | | | | | | | |
| R/W-0x0 R/W-0xF | | | | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
| | UPAT3 | | | | | | | | | |
| | | | R/W-03 | xFF | | | | | | |

Table 7-61. UPAT3 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-------|----------|------|-------|---|
| 15-12 | RESERVED | R/W | 0x0 | Reserved |
| 11-0 | UPAT3 | R/W | 0xFFF | Defines the value for sample 3 of the user defined pattern. See UPAT0 register. Note: Only change this register when LVDS_EN = 0. |

7.6.1.43 UPAT4 Register (Address = 0x188) [reset = 0x0000]

UPAT4 is shown in Figure 7-49 and described in Table 7-62.

Return to Summary Table.

User-Defined Pattern (sample 4) register (default: 0x0000).

Figure 7-49. UPAT4 Register

| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | | | | |
|----|----------|-------|----|---------|-----|----|---|--|--|--|--|
| | RESE | RVED | | | UPA | T4 | | | | | |
| | R/W | /-0x0 | | R/W-0x0 | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| | UPAT4 | | | | | | | | | | |
| | R/W-0x00 | | | | | | | | | | |

Table 7-62. UPAT4 Register Field Descriptions

| Bit | Field | Туре | Reset | Description | | | | | |
|-------|----------|------|-------|---|--|--|--|--|--|
| 15-12 | RESERVED | R/W | 0x0 | Reserved | | | | | |
| 11-0 | UPAT4 | R/W | 0x000 | Defines the value for sample 4 of the user defined pattern. See UPAT0 register. Note: Only change this register when LVDS_EN = 0. | | | | | |

7.6.1.44 UPAT5 Register (Address = 0x18A) [reset = 0x0FFF]

UPAT5 is shown in Figure 7-50 and described in Table 7-63.

Return to Summary Table.

User-Defined Pattern (sample 5) register (default: 0x0FFF).

| | Figure 7-50. UPAT5 Register | | | | | | | | | | |
|-----------------|-----------------------------|----|----|----|----|---|---|--|--|--|--|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | | | | |
| RESERVED UPAT5 | | | | | | | | | | | |
| R/W-0x0 R/W-0xF | | | | | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| | UPAT5 | | | | | | | | | | |
| | R/W-0xFF | | | | | | | | | | |

Table 7-63. UPAT5 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-------|----------|------|-------|---|
| 15-12 | RESERVED | R/W | 0x0 | Reserved |
| 11-0 | UPAT5 | R/W | 0xFFF | Defines the value for sample 5 of the user defined pattern. See UPAT0 register. Note: Only change this register when LVDS_EN = 0. |

7.6.1.45 UPAT6 Register (Address = 0x18C) [reset = 0x0000]

UPAT6 is shown in Figure 7-51 and described in Table 7-64.

Return to Summary Table.

User-Defined Pattern (sample 6) register (default: 0x0000).

Figure 7-51. UPAT6 Register

| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | |
|----------|----------|----|----|------|------|------|---|--|
| RESERVED | | | | | UPA | AT6 | | |
| | R/W-0x0 | | | | R/W- | -0x0 | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| | | | UF | PAT6 | | | | |
| | R/W-0x00 | | | | | | | |

Table 7-64. UPAT6 Register Field Descriptions

| | | | U | 1 1 |
|-------|----------|------|-------|---|
| Bit | Field | Туре | Reset | Description |
| 15-12 | RESERVED | R/W | 0x0 | Reserved |
| 11-0 | UPAT6 | R/W | 0x000 | Defines the value for sample 6 of the user defined pattern. See UPAT0 register. Note: Only change this register when LVDS_EN = 0. |
| L | | | | |



7.6.1.46 UPAT7 Register (Address = 0x18E) [reset = 0x0FFF]

UPAT7 is shown in Figure 7-52 and described in Table 7-65.

Return to Summary Table.

User-Defined Pattern (sample 7) register (default: 0x0FFF).

| | | F | Figure 7-52. UF | PAT7 Registe | er | | |
|-----------------|-------|------|-----------------|--------------|----|-----|---|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| | RESE | RVED | | | UP | AT7 | > |
| R/W-0x0 R/W-0xF | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| | UPAT7 | | | | | | |
| R/W-0xFF | | | | | | | |

Table 7-65. UPAT7 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-------|----------|------|-------|---|
| 15-12 | RESERVED | R/W | 0x0 | Reserved |
| 11-0 | UPAT7 | R/W | | Defines the value for sample 7 of the user defined pattern. See UPAT0 register. Note: Only change this register when LVDS_EN = 0. |

7.6.1.47 UPAT_CTRL Register (Address = 0x190) [reset = 0x1E]

UPAT_CTRL is shown in Figure 7-53 and described in Table 7-66.

Return to Summary Table.

User-Defined Pattern Control register (default: 0x1E). This register allows selection of the predefined lane pattern instead of the user defined pattern and the inversion of specified bits for each lane during user defined pattern transmission.

Figure 7-53. UPAT_CTRL Register

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---|----------|---|----------|------------|------------|------------|------------|
| | RESERVED | | LANE_PAT | UPAT_INV_D | UPAT_INV_C | UPAT_INV_B | UPAT_INV_A |
| | R/W-0x0 | | R/W-0x1 | R/W-0x1 | R/W-0x1 | R/W-0x1 | R/W-0x0 |

Table 7-66. UPAT_CTRL Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|------------|------|-------|--|
| 7-5 | RESERVED | R/W | 0x0 | Reserved |
| 4 | LANE_PAT | R/W | 0x1 | When set, the UPATn registers are ignored, and the user-defined pattern is set to: 0x000, 0xFFF, 0x000, 0x000, 0x000, 0xFFF, 0xFFF, 0xFFF, 0xFFF. This bit acts as a shortcut to avoid programming the UPATn registers. PAT_SEL register must still be programmed to configure the interface to select the user-defined pattern. The UPAT_INV_* registers still apply when using LANE_PAT. |
| 3 | UPAT_INV_D | R/W | 0x1 | When set, bit [11] of the user-defined pattern is inverted on the bus D output. |
| 2 | UPAT_INV_C | R/W | 0x1 | When set, bit [10] of the user-defined pattern is inverted on the bus C output. |
| 1 | UPAT_INV_B | R/W | 0x1 | When set, bit [9] of the user-defined pattern is inverted on the bus B output. |



Table 7-66. UPAT_CTRL Register Field Descriptions (continued)

| Bit | Field | Туре | Reset | Description |
|-----|------------|------|-------|--|
| 0 | UPAT_INV_A | R/W | 0x0 | When set, bit [8] of the user-defined pattern is inverted on the bus A |
| | | | | output. |
| | | | | Note: Only change this register when LVDS_EN = 0. |

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7.6.1.48 LVDS_EN Register (Address = 0x200) [reset = 0x01]

LVDS_EN is shown in Figure 7-54 and described in Table 7-67.

Return to Summary Table.

LVDS Subsystem Enable register (default: 0x01). Use this register to enable or disable the LVDS interface.

| | | F | igure 7-54. LVI | DS_EN Regist | ter | | |
|---|---|---|-----------------|--------------|-----|---|---------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| | | | RESERVED | | | | LVDS_EN |
| | | | R/W-0x0 | | | | R/W-0x1 |

| Dit | P 1.1.1 | T | | Description |
|-----|----------------|----------|-------|---|
| Bit | Field | Туре | Reset | Description |
| 7-1 | RESERVED | R/W | 0x0 | Reserved |
| 0 | LVDS_EN | R/W | 0x1 | 0 : Disable LVDS interface |
| | | | | 1 : Enable LVDS interface |
| | | | | Note 1: Before altering other LVDS registers, you must clear |
| | | | | LVDS_EN. When LVDS_EN is 0, the LVDS interface block is held |
| | | | | in reset and the outputs are powered down. The clocks are gated off |
| | | | | to save power. The frame counter is also held in reset, so SYSREF |
| | | | | will not align the frame counter. |
| | | | | Note 2: Always set CAL_EN before setting LVDS_EN. |
| | | | | Note 3: Always clear LVDS_EN before clearing CAL_EN. |

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Table 7-67. LVDS_EN Register Field Descriptions



7.6.1.49 LMODE Register (Address = 0x201) [reset = 0x01]

LMODE is shown in Figure 7-55 and described in Table 7-68.

Return to Summary Table.

LVDS Mode register (default: 0x01). This register is used to define the configuration of the LVDS interface. LVDS_EN must be 0 before making any changes to this register. Additionally, CAL_EN must be 0 before changing DES_EN.

| | Figure 7-55. LMODE Register | | | | | | |
|------|-----------------------------|---------|--|----------|---------|----------|---------|
| 7 | 6 | 5 4 | | 3 | 2 | 1 | 0 |
| RESE | RVED | LWIDTH | | RESERVED | DES_EN | LALIGNED | LDEMUX |
| R/W | /-0x0 | R/W-0x0 | | R/W-0x0 | R/W-0x0 | R/W-0x0 | R/W-0x1 |

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-------|--|
| 7-6 | RESERVED | R/W | 0x0 | Reserved |
| 5-4 | LWIDTH | R/W | 0x0 | Specifies the sample width for the LVDS output interface. 0 : 12-bit sample width (default) 1 : 11-bit sample width 2 : 10-bit sample width 3 : 8-bit sample width |
| 3 | RESERVED | R/W | 0x0 | Reserved |
| 2 | DES_EN | R/W | 0x0 | 0 : Disable DES mode (enable dual channel mode) 1 : Enable DES mode (enable single channel mode) CAL_EN must be 0 before changing DES_EN. |
| 1 | LALIGNED | R/W | 0x0 | 0 : The LVDS buses are staggered for optimized switching noise and latency.1 : The LVDS buses are aligned for simplified timing. |
| 0 | LDEMUX | R/W | 0x1 | 0 : Demux-by-1, uses 2 LVDS buses total 1 : Demux-by-2, uses 4 LVDS buses total |

Table 7-68. LMODE Register Field Descriptions



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7.6.1.50 LFRAME Register (Address = 0x202) [reset = 0x80]

LFRAME is shown in Figure 7-56 and described in Table 7-69.

Return to Summary Table.

LVDS Frame Length register (default: 0x80) (128 decimal). This register sets the length of the frame and subsequently the period of the strobe signal. Only change this register when LVDS_EN = 0.

| Figure 7-56. LFRAME Register | | | | | | | | |
|------------------------------|---|---|------|------|---|---|---|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| LFRAME | | | | | | | | |
| | | | R/W- | 0x80 | | | | |
| | | | | | | | | |

Table 7-69. LFRAME Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|--------|------|-------|---|
| 7-0 | LFRAME | R/W | 0x80 | Defines the number of UIs in each LVDS frame. Any multiple of 4 |
| | | | | from 4 to 128 is supported. All other values are unsupported. |
| | | | | When LDEMUX=0, one UI is one CLK± cycle. |
| | | | | When LDEMUX=1, one UI is two CLK± cycles. |
| | | | | Note: Setting LFRAME to 4 is not recommended, as it may be |
| | | | | difficult to achieve deterministic latency over all process, voltage, |
| | | | | and temperature conditions. The propagation delay variation may be |
| | | | | larger than the frame period. |

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7.6.1.51 LSYNC_N Register (Address = 0x203) [reset = 0x01]

LSYNC_N is shown in Figure 7-57 and described in Table 7-70.

Return to Summary Table.

LVDS Manual Sync Request register (default: 0x01). This register can be used as a software replacement for the LVDS SYNC signal.

| | Figure 7-57. LSYNC_N Register | | | | | | | |
|---|-------------------------------|---------|---|---|---|---|---------|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| | RESERVED | | | | | | LSYNC_N | |
| | | R/W-0x0 | | | | | | |

Table 7-70. LSYNC_N Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-------|--|
| 7-1 | RESERVED | R/W | 0x0 | Reserved |
| 0 | LSYNC_N | R/W | 0x1 | Set this bit to 0 to request LVDS synchronization (equivalent to the |
| | | | | hardware SYNC signal being asserted, as selected by SYNC_SEL). |
| | | | | For normal operation, leave this bit set to 1. |
| | | | | Note: The LSYNC_N register can always generate a synchronization |
| | | | | request, regardless of the SYNC_SEL setting in the LCTRL register. |
| | | | | However, if the selected sync pin is stuck low, the synchronization |
| | | | | request cannot be de-asserted unless SYNC_SEL=2. |

7.6.1.52 LCTRL Register (Address = 0x204) [reset = 0x02]

LCTRL is shown in Figure 7-58 and described in Table 7-71.

Return to Summary Table.

LVDS Control register (default: 0x02). This register is used to configure aspects of the LVDS interface including scrambling, hardware <u>SYNC</u> input and the output format. Only change this register when LVDS_EN = 0.

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| Figure 7-58. LCTRL Register | | | | | | | | |
|-----------------------------|----------|---|---------|-------|-----|---------|----------|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| | RESERVED | | SCR | SYNC_ | SEL | SFORMAT | RESERVED | |
| | R/W-0x0 | | R/W-0x0 | R/W- | 0x0 | R/W-0x1 | R/W-0x0 | |

Table 7-71. LCTRL Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-------|--|
| 7-5 | RESERVED | R/W | 0x0 | Reserved |
| 4 | SCR | R/W | 0x0 | When set, all LVDS data and strobes are scrambled. This also includes the part-time strobes or timestamp signals (since they are output on the data lanes). See the <i>Section 7.4.5.5</i> section. |
| 3-2 | SYNC_SEL | R/W | 0x0 | 0 : Use the <u>SYNC_SE</u> input for <u>SYNC</u> function (default) 1 : Use the TMSTP± input for <u>SYNC</u> function. also set TMSTP_RECV_EN to use the differential TMSTP± input. 2 : Do not use any <u>SYNC</u> input pin, set if using LSYNC_N. |
| 1 | SFORMAT | R/W | 0x1 | Output sample format for LVDS output samples 0 : Offset binary 1 : Signed 2's complement (default) |
| 0 | RESERVED | R/W | 0x0 | Reserved |



7.6.1.53 PAT_SEL Register (Address = 0x205) [reset = 0x02]

PAT_SEL is shown in Figure 7-59 and described in Table 7-72.

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Return to Summary Table.

LVDS Pattern Control register (default: 0x02). This register controls the output data or pattern used during active mode (<u>SYNC</u> de-asserted) and sync mode (<u>SYNC</u> asserted). During normal operation, the active pattern should be set to the ADC output data and the <u>SYNC</u> pattern can be set to the mode used by the receiver for synchronizing the interface. The input used for <u>SYNC</u> is chosen by <u>SYNC_SEL</u>.

| Figure 7-59. PAI_SEL Register | | | | | | | | |
|-------------------------------|-----|------|---|---|------|-------|---|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| | ACT | _PAT | | | SYNC | C_PAT | | |
| | R/W | -0x0 | | | R/W | /-0x2 | 2 | |

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| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-------|---|
| 7-4 | ACT_PAT | R/W | 0x0 | This selects the output pattern that is generated when the SYNC signal is de-asserted. 0: ADC output data 1: All LVDS lanes output the user-defined pattern (see UPAT registers) 2-15: Reserved |
| 3-0 | SYNC_PAT | R/W | 0x2 | This selects the output pattern that is generated when the SYNC signal is asserted. 0: Reserved 1: All LVDS lanes output the user-defined pattern (see UPAT registers) 2: Frame strobe is transmitted on the LSB of the output samples only. The other bits transmit data based on ACT_PAT. 3: The frame strobe is transmitted on all active LVDS data lanes and strobes. 4-15: Reserved |

Table 7-72. PAT_SEL Register Field Descriptions



7.6.1.54 LCS_EN Register (Address = 0x206) [reset = 0xFF]

LCS_EN is shown in Figure 7-60 and described in Table 7-73.

Return to Summary Table.

LVDS Clock and Strobe Enables register (default: 0xFF). Use these registers to enable or disable specific LVDS output clocks (DxCLK±) and frame strobes (DxSTB±) if the receiver will not use them. If an entire LVDS bus is disabled (because of PD_CH or LDEMUX) then its associated clock and frame strobe are disabled automatically, regardless of this register. Note: Only change this register when LVDS_EN = 0.

Figure 7-60. LCS_EN Register

| | | | <u>J</u> | | - | | |
|----------|----------|----------|----------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| DDSTB_EN | DCSTB_EN | DBSTB_EN | DASTB_EN | DDCLK_EN | DCCLK_EN | DBCLK_EN | DACLK_EN |
| R/W-0x1 |

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-------|----------------------|
| 7 | DDSTB_EN | R/W | 0x1 | Enable DDSTB± output |
| 6 | DCSTB_EN | R/W | 0x1 | Enable DCSTB± output |
| 5 | DBSTB_EN | R/W | 0x1 | Enable DBSTB± output |
| 4 | DASTB_EN | R/W | 0x1 | Enable DASTB± output |
| 3 | DDCLK_EN | R/W | 0x1 | Enable DDCLK± output |
| 2 | DCCLK_EN | R/W | 0x1 | Enable DCCLK± output |
| 1 | DBCLK_EN | R/W | 0x1 | Enable DBCLK± output |
| 0 | DACLK_EN | R/W | 0x1 | Enable DACLK± output |

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Table 7-73. LCS_EN Register Field Descriptions



7.6.1.55 LVDS_STATUS Register (Address = 0x208) [reset = Undefined]

LVDS_STATUS is shown in Figure 7-61 and described in Table 7-74.

Return to Summary Table.

System Status register (default: undefined). This register returns status bits for the device including SYNC status for the LVDS interface and internal clock status.

| Figure 7-61. LVDS_STATUS Register | | | | | | | | | |
|---------------------------------------|---|---------------|---------------|---------------|---|---------|---|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
| RESERVED | | SYNC_STATUS | REALIGNED | ALIGNED | R | ESERVED | | | |
| R/W-0x0 | | R/W-Undefined | R/W-Undefined | R/W-Undefined | | R/W-0x0 | | | |

Table 7-74. LVDS_STATUS Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|-------------|------|-----------|--|
| 7-6 | RESERVED | R/W | 0x0 | Reserved |
| 5 | SYNC_STATUS | R/W | Undefined | Returns the instantaneous state of the LVDS interface SYNC signal (SYNC_SE or TMSTP±). 0 : SYNC asserted 1 : SYNC de-asserted |
| 4 | REALIGNED | R/W | Undefined | When high, indicates that SYSREF realigned internal clocks. REALIGNED_ALM should be used for monitoring of realignment events instead of this bit. Writing a 1 to this bit will clear it, but will not affect the REALIGNED_ALM bit. |
| 3 | ALIGNED | R/W | Undefined | When high, indicates that internal clock phases have been established by SYSREF. Any SYSREF rising edge that is processed after enabling the LVDS system will set this bit. This bit can be monitored during startup to verify that SYSREF has been processed before continuing system initialization. Writing a 1 to this bit will clear it and the next SYSREF event will set it again. |
| 2-0 | RESERVED | R/W | 0x0 | Reserved |

7.6.1.56 PD_CH Register (Address = 0x209) [reset = 0x00]

PD_CH is shown in Figure 7-62 and described in Table 7-75.

Return to Summary Table.

ADC Channel Power Down (default: 0x00). This register allows individual channels to be powered down. LVDS EN and CAL EN must be set to 0 before changing PD CH.

|--|

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|---|------|------|---|---|---------|---------|
| | | RESE | RVED | | | PD_BCH | PD_ACH |
| R/W-0x0 | | | | | | R/W-0x0 | R/W-0x0 |

| Table 7-75. PD_CH Register Field Descriptions | | | | | | | | |
|---|----------|------|-------|--|--|--|--|--|
| Bit Field | | Туре | Reset | Description | | | | |
| 7-2 | RESERVED | R/W | 0x0 | Reserved | | | | |
| 1 | PD_BCH | R/W | 0x0 | When set, the "B" ADC channel is powered down. | | | | |





Table 7-75. PD_CH Register Field Descriptions (continued)

| Bit | Field | Туре | Reset | Description |
|-----|--------|------|-------|--|
| 0 | PD_ACH | R/W | 0x0 | When set, the "A" ADC channel is powered down. |
| | | | | Important notes: |
| | | | | LVDS_EN and CAL_EN must be set to 0 before changing PD_CH. |
| | | | | PD_CH disables the LVDS lanes (Dx[11:0], DxSTB, DxCLK) for the |
| | | | | powered down channel. |
| | | | | To power down both ADC channels, use MODE or the PD pin. |


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7.6.1.57 OVR_T0 Register (Address = 0x211) [reset = 0xF2]

OVR_T0 is shown in Figure 7-63 and described in Table 7-76.

Return to Summary Table.

Overrange Threshold 0 register (default: 0xF2). This register sets threshold 0 for ADC overrange detection.

| | Figure 7-63. OVR_T0 Register | | | | | | | | | | |
|---|------------------------------|---|------|------|---|---|---|--|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | |
| | OVR_T0 | | | | | | | | | | |
| | | | R/W- | 0xF2 | | | | | | | |

Table 7-76. OVR_T0 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|--------|------|-------|---|
| 7-0 | OVR_T0 | R/W | 0xF2 | This parameter defines the absolute sample level that causes |
| | | | | OVA0 or OVB0 to be set. The detection level in dBFS (peak) is |
| | | | | 20log10(OVR_T0/256) (default: 0xF2 = 242 -> -0.5dBFS) |

7.6.1.58 OVR_T1 Register (Address = 0x212) [reset = 0xAB]

OVR_T1 is shown in Figure 7-64 and described in Table 7-77.

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Return to Summary Table.

Overrange Threshold 1 register (default: 0xAB). This register sets threshold 1 for ADC overrange detection.

| Figure | 7-64. | OVR | _T1 | Register |
|--------|-------|-----|-----|----------|
|--------|-------|-----|-----|----------|

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---|---|---|-------|-----|---|---|---|
| | | | OVR_ | _T1 | | | |
| | | | R/W-0 | ХАВ | | | |

Table 7-77. OVR_T1 Register Field Descriptions

| | - | | _ | |
|-----|--------|------|-------|---|
| Bit | Field | Туре | Reset | Description |
| 7-0 | OVR_T1 | R/W | 0xAB | This parameter defines the absolute sample level that causes |
| | | | | OVA1 or OVB1 to be set. The detection level in dBFS (peak) is |
| | | | | 20log10(OVR_T1/256) (default: 0xAB = 171 -> -3.5dBFS) |



7.6.1.59 OVR_CFG Register (Address = 0x213) [reset = 0x07]

OVR_CFG is shown in Figure 7-65 and described in Table 7-78.

Return to Summary Table.

Overrange Enable/Hold Off register (default: 0x07). This register enables overrange detection and sets the output pulse duration for an overrange event. The maximum overrange pulse duration is recommended to avoid excess switching noise.

| Figure 7-65. OVR_CFG Register | | | | | | | | | | |
|-------------------------------|-----|------|---|---------|---|---------|---|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
| RESERVED OVR_EN OVR_N | | | | | | | | | | |
| | R/W | -0x0 | | R/W-0x0 | | R/W-0x7 | | | | |

| Bit | Field | Туре | Description | |
|-----|----------|------|-------------|---|
| ы | Field | Type | Reset | Description |
| 7-4 | RESERVED | R/W | 0x0 | Reserved |
| 3 | OVR_EN | R/W | 0x0 | ORA0, ORA1, ORB0 and ORB1 outputs pins are enabled and output the overrange status when this bit is set high. The outputs are held low when this bit is set low. |
| 2-0 | OVR_N | R/W | 0x7 | Program this register to adjust the pulse length for the ORA0, ORA1 and ORB0, ORB1 outputs. The minimum pulse duration of the overrange outputs is 8×2^{OVR_N} CLK± cycles. |

Table 7-78. OVR_CFG Register Field Descriptions

7.6.1.60 SPIN_ID Register (Address = 0x297) [reset = 0x00]

SPIN_ID is shown in Figure 7-66 and described in Table 7-79.

Return to Summary Table.

Chip Spin Identifier register (default from fuse ROM, read-only). This register returns the spin identification number of the device.

| | Figure 7-66. SPIN_ID Register | | | | | | | | | |
|---|-------------------------------|---|---|---|---------|---|---|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
| | RESERVED | | | | SPIN_ID | | | | | |
| | R/W-0x0 | | | | R/W-0x0 | | | | | |

Table 7-79. SPIN_ID Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-------|--|
| 7-5 | RESERVED | R/W | 0x0 | Reserved |
| 4-0 | SPIN_ID | R/W | 0x0 | Returns 0 to indicate that this device is ADC12DL3200. |



7.6.1.61 SRC_EN Register (Address = 0x2B0) [reset = 0x00]

SRC_EN is shown in Figure 7-67 and described in Table 7-80.

Return to Summary Table.

SYSREF Calibration Enable register (default: 0x00). This register starts the SYSREF calibration process.

| Figure 7-67. SRC_EN Register | | | | | | | | | |
|------------------------------|----------|---|---|---|---|---|---|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
| | RESERVED | | | | | | | | |
| | R/W-0x0 | | | | | | | | |

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-------|--|
| 7-1 | RESERVED | R/W | 0x0 | Reserved |
| 0 | SRC_EN | R/W | 0x0 | 0 : SYSREF calibration disabled (default). Use the TAD register to manually control the t_{AD} Adjust setting and adjust the CLK± aperture delay. 1: SYSREF calibration enabled. The CLK± delay is automatically calibrated. The TAD register is ignored. A 0-to-1 transition on SRC_EN starts the SYSREF calibration sequence. Program SRC_CFG before setting SRC_EN. Ensure that ADC calibration is |
| | | | | not running before setting SRC_EN. |

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Table 7-80. SRC_EN Register Field Descriptions



7.6.1.62 SRC_CFG Register (Address = 0x2B1) [reset = 0x05]

SRC_CFG is shown in Figure 7-68 and described in Table 7-81.

Return to Summary Table.

SYSREF Calibration Configuration register (default: 0x05). This register determines the amount of averaging performed for automatic SYSREF calibration and sets the maximum supported SYSREF cycle. The total duration of SYSREF calibration will be no longer than: TSYSREFCAL (in CLK± cycles) = 256 * 19 * 4 * (SRC_AVG + SRC_HDUR + 2).

| Figure 7-68. SRC_CFG Register | | | | | | | | | | |
|-------------------------------|---------------------------|--|--|------|-----|-----|-----|--|--|--|
| 7 6 5 4 3 2 1 0 | | | | | | | | | | |
| | RESERVED SRC_AVG SRC_HDUR | | | | | | | | | |
| R/W-0x0 | | | | R/W- | 0x1 | R-0 | vx1 | | | |

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-------|--|
| 7-4 | RESERVED | R/W | 0x0 | Reserved |
| 3-2 | SRC_AVG | R/W | 0x1 | Specifies the amount of averaging used for SYSREF Calibration. Larger values will increase calibration time and reduce the variance of the calibrated value. 0: 4 high-speed accumulations for each SYSREF measurement 1: 16 high-speed accumulations for each SYSREF measurement 2: 64 high-speed accumulations for each SYSREF measurement 3: 256 high-speed accumulations for each SYSREF measurement |
| 1-0 | SRC_HDUR | R/W | 0x1 | Specifies the duration of each high-speed accumulation for SYSREF Calibration. If the SYSREF period exceeds the supported value, calibration will fail. Larger values will increase calibration time and support longer SYSREF periods. For a given SYSREF period, larger values will also reduce the variance of the calibrated value. 0: 4 cycles per accumulation, supporting SYSREF periods of up to 85 CLK± cycles 1: 16 cycles per accumulation, supporting SYSREF periods of up to 1100 CLK± cycles 2: 64 cycles per accumulation, supporting SYSREF periods of up to 5200 CLK± cycles 3: 256 cycles per accumulation, supporting SYSREF periods of up to 21580 CLK± cycles |

Table 7-81. SRC_CFG Register Field Descriptions



7.6.1.63 SRC_STATUS Register (Address = 0x2B2) [reset = Undefined]

SRC_STATUS is shown in Figure 7-69 and described in Table 7-82.

Return to Summary Table.

SYSREF Calibration Status register (read-only, default: undefined). This register indicates that the SYSREF calibration process has completed and outputs the result of the SYSREF calibration process.

| | | Figu | re 7-69. SRC_ | STATUS Reg | ister | | | |
|----|---------------|-------|---------------|------------|-------------|-------------|-------------|--|
| 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | |
| | | RESE | RVED | | | SRC_DONE | SRC_TAD[16] | |
| | | R-Und | | | R-Undefined | R-Undefined | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | |
| | SRC_TAD[15:8] | | | | | | | |
| | | | R-Und | efined | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| | | | SRC_T | AD[7:0] | | | | |
| | | | R-Und | efined | | | | |
| | | | | | | | | |

Table 7-82. SRC_STATUS Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-------|----------|------|-------|---|
| 23-18 | RESERVED | R/W | 0x0 | Reserved |
| 17 | SRC_DONE | R/W | 0x0 | This bit returns '1' when SRC_EN=1 and SYSREF Calibration has been completed. |
| 16-0 | SRC_TAD | R/W | 0x0 | This field returns the value for t _{AD} Adjust computed by SYSREF Calibration. It is only valid if SRC_DONE=1. SRC_TAD[16] indicates if CLK± has been inverted. SRC_TAD[15:8] indicates the coarse delay adjustment. SRC_TAD[7:0] indicates the fine delay adjustment. SRC_TAD can be read out and manually written to the TAD register during subsequent boot cycles for repeatability. |



7.6.1.64 TAD Register (Address = 0x2B5-2B7) [reset = 0x000000]

TAD is shown in Figure 7-70 and described in Table 7-83.

Return to Summary Table.

CLK± Timing Adjust register (default: 0x00). This register sets the t_{AD} Adjust delay when automatic SYRSEF calibration is not used.

| | | | Figure 7-70. | TAD Register | | | | |
|-------------|-----------|----|--------------|--------------|----|----|-------|--|
| 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | |
| RESERVED TA | | | | | | | | |
| | | | R-Undefined | | A | | R-0x0 | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | |
| | TAD[15:8] | | | | | | | |
| | | | R-0 | x00 | | | , | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| | | | TAD | [7:0] | | | | |
| | | | R-0 | x00 | | 6 | | |
| | | | | | | | | |

| | Table 7-83. TAD Register Field Descriptions | | | | | | | |
|-------|---|------|-------|--|--|--|--|--|
| Bit | Field | Туре | Reset | Description | | | | |
| 23-17 | RESERVED | R/W | 0x0 | Reserved | | | | |
| 16-0 | TAD | R/W | 0x0 | This register controls t _{AD} Adjust when SRC_EN=0. Use this register to manually control the CLK± inversion and delay when SYSREF Calibration is disabled. TAD[16] inverts CLK± when set. TAD[15:8] controls the coarse delay adjustment. TAD[7:0] controls the fine delay adjustment. If ADC calibration is enabled (CAL_EN=1), or the LVDS interface is enabled (LVDS_EN=1), the following rules must be obeyed to avoid clock glitches and unpredictable behavior: Do not change TAD[16]. CAL_EN and LVDS_EN must be set to 0 before changing TAD[16]. TAD[15:8] must be increased or decreased gradually (no more than 4 codes at a time). This rule can be obeyed manually via SPI writes or by setting TAD_RAMP_EN. TAD[7:0] may be changed to any value at any time since its resolution is too fine to cause clock glitches. | | | | |

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7.6.1.65 TAD_RAMP Register (Address = 0x2B8) [reset = 0x00]

TAD_RAMP is shown in Figure 7-71 and described in Table 7-84.

Return to Summary Table.

CLK± Timing Adjust Ramp Control register (default: 0x00). This register enables the t_{AD} adjust ramping feature and sets the ramp rate.

| | Figure 7-71. IAD_RAMP Register | | | | | | | | |
|---|--------------------------------|---|---|---|---|---|-------------|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
| | RESERVED | | | | | | TAD_RAMP_EN | | |
| | R/W-0x0 | | | | | | R/W-0x0 | | |

| Bit | Field | Туре | Reset | Description |
|-----|---------------|------|-------|---|
| 7-2 | RESERVED | R/W | 0x0 | Reserved |
| 1 | TAD_RAMP_RATE | R/W | 0x0 | Specify the ramp rate for t_{AD} adjust when the TAD[15:8] register is written while TAD_RAMP_EN is 1. 0 : t_{AD} adjust ramps up or down one code per 256 CLK± cycles. 1 : t_{AD} adjust ramps up or down four codes per 256 CLK± cycles. |
| 0 | TAD_RAMP_EN | R/W | 0x0 | TAD ramp enable. Set this bit if ramping of the coarse t_{AD} adjust is desired. 0 : After writing the TAD[15:8] register, t_{AD} adjust is updated fully within 1024 CLK± cycles (ramp feature disabled). 1 : After writing the TAD[15:8] register, t_{AD} adjust ramps up or down gradually until it matches the TAD[15:8] register. When TAD_RAMP_EN is 1, and the user writes the TAD[15:8] register, a digital counter will automatically ramp t_{AD} adjust up or down until it matches the TAD[15:8] register value. This ensures that the coarse delay changes gradually and does not cause glitches in the delayed CLK± waveform. |

Table 7-84. TAD_RAMP Register Field Descriptions

CA

7.6.1.66 ALARM Register (Address = 0x2C0) [reset = Undefined]

ALARM is shown in Figure 7-72 and described in Table 7-85.

Return to Summary Table.

Alarm Interrupt register (read-only). This register indicates if any unmasked alarm in has been triggered in the ALM_STATUS register.

| Figure 7-72. ALARM Register | | | | | | | | | | |
|-----------------------------|---|---|-------------|---|---|---|-------------|--|--|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
| | | | RESERVED | | | | ALARM | | | |
| | | | R-Undefined | | | | R-Undefined | | | |

Table 7-85. ALARM Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-----------|--|
| 7-1 | RESERVED | R | Undefined | Reserved |
| 0 | ALARM | R | Undefined | This bit returns a '1' whenever any unmasked alarm is set in the ALM_STATUS register. Use ALM_MASK to mask (disable) individual alarms. CAL_STATUS_SEL can be used to drive the ALARM bit onto the CAL_STAT pin to provide a hardware alarm interrupt signal. |

7.6.1.67 ALM_STATUS Register (Address = 0x2C1) [reset = 0x05]

ALM_STATUS is shown in Figure 7-73 and described in Table 7-86.

Return to Summary Table.

Alarm Status register (default: 0x05, write to clear). This register indicates if the individual alarms have been triggered.

Figure 7-73. ALM_STATUS Register

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---|---|----------|---|---|---------------|----------|---------|
| | | RESERVED | | | REALIGNED_ALM | RESERVED | CLK_ALM |
| | | R/W-0x0 | | | R/W-0x1 | R/W-0x0 | R/W-0x1 |

| | Table 7-86. ALM_STATUS Register Field Descriptions | | | | | | | |
|-----|--|------|-------|--|--|--|--|--|
| Bit | Field | Туре | Reset | Description | | | | |
| 7-3 | RESERVED | R/W | 0x0 | Reserved | | | | |
| 2 | REALIGNED_ALM | R/W | 0x1 | Realigned Alarm: This bit is set whenever SYSREF causes the internal clocks (including the frame counter) to be realigned to a new phase. Write a '1' to clear this bit. | | | | |
| 1 | RESERVED | R/W | 0x0 | Reserved | | | | |
| 0 | CLK_ALM | R/W | 0x1 | Clock Alarm: This bit can be used to detect an upset to the internal clocks. This bit is set whenever the internal clock dividers for the A and B channels do not match. Write a '1' to clear this bit. Refer to Alarm Monitoring for the proper usage of this register. Note: After power-on reset or soft-reset, all alarm bits are set to '1.' | | | | |



7.6.1.68 ALM_MASK Register (Address = 0x2C2) [reset = 0x05]

ALM_MASK is shown in Figure 7-74 and described in Table 7-87.

Return to Summary Table.

Alarm Mask register (default: 0x05). This register is used to mask out alarms that should not trigger the ALARM interrupt.

| Figure 7-7 | '4. ALM_MASK Register |
|------------|-----------------------|
| | |

| 7 | 6 | 5 | 5 4 3 | | 2 | 1 | 0 |
|---------|---|----------|---------|---------|--------------------|----------|--------------|
| | | RESERVED |) | | MASK_REALIGNED_ALM | RESERVED | MASK_CLK_ALM |
| R/W-0x0 | | | R/W-0x1 | R/W-0x0 | R/W-0x1 | | |

Table 7-87. ALM_MASK Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|--------------------|------|-------|---|
| 7-3 | RESERVED | R/W | 0x0 | Reserved |
| 2 | MASK_REALIGNED_ALM | R/W | 0x1 | When set, REALIGNED_ALM is masked and will not impact the ALARM register bit. |
| 1 | RESERVED | R/W | 0x0 | Reserved |
| 0 | MASK_CLK_ALM | R/W | 0x1 | When set, CLK_ALM is masked and will not impact the ALARM register bit. |

7.6.1.69 TADJ_A Register (Address = 0x310) [reset = Undefined]

TADJ_A is shown in Figure 7-75 and described in Table 7-88.

Return to Summary Table.

Timing Adjust for A-ADC, Dual Mode register (default from fuse ROM). This register is used for ADC timing trim. Refer to the Trimming section for more information.

| 7 6 5 4 3 2 | Figure 7-75. IADJ_A Register | | | | | | | | | |
|---------------|------------------------------|-------|---|---|---|---|--|--|--|--|
| | 0 | 4 3 2 | 4 | 5 | 6 | 7 | | | | |
| TADJ_A | | | | | | | | | | |
| R/W-Undefined | | | | | | | | | | |

| Bit | Field | Туре | Reset | Description |
|-----|--------|------|-----------|---|
| 7-0 | TADJ_A | R/W | Undefined | This register (and other TADJ* registers that follow it) are used |
| | | | | to adjust the sampling instant of each ADC core. Different TADJ |
| | | | | registers apply to different ADCs under different modes of operation. |
| | | | | The default values for all TADJ* registers are loaded from the fuse |
| | | | | ROM. The factory trimmed values can be read out and adjusted as |
| | | | | required. |

Table 7-88. TADJ_A Register Field Descriptions

7.6.1.70 TADJ_B Register (Address = 0x313) [reset = Undefined]

TADJ_B is shown in Figure 7-76 and described in Table 7-89.

Return to Summary Table.

Timing Adjust for B-ADC, Dual Mode register (default from fuse ROM). This register is used for ADC timing trim. Refer to the Trimming section for more information.

| Figure 7-76. TADJ_B Register | | | | | | | |
|------------------------------|---|---|---|---|---|---|---|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| TADJ_B | | | | | | | |
| R/W-Undefined | | | | | | | |
| | | | | | | | |

Table 7-89. TADJ_B Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|--------|------|-----------|--------------------------------------|
| 7-0 | TADJ_B | R/W | Undefined | See TADJ_A register for description. |

7.6.1.71 TADJ_A_FG90_VINA Register (Address = 0x314) [reset = Undefined]

TADJ_A_FG90_VINA is shown in Figure 7-77 and described in Table 7-90.

Return to Summary Table.

Timing Adjust for A-ADC, DES, Foreground Calibration, INA± register (default from fuse ROM). This register is used for ADC timing trim. Refer to the Trimming section for more information.

Figure 7-77. TADJ_A_FG90_VINA Register

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---|---------------|---|----------|----------|---|---|---|
| | | | TADJ_A_F | G90_VINA | | | |
| | R/W-Undefined | | | | | | |

| | Table 7-90. TADJ_A_FG90_VINA Register Field Descriptions | | | | | | |
|-----|--|------|-----------|--------------------------------------|--|--|--|
| Bit | Field | Туре | Reset | Description | | | |
| 7-0 | TADJ_A_FG90_VINA | R/W | Undefined | See TADJ_A register for description. | | | |

7.6.1.72 TADJ_B_FG0_VINA Register (Address = 0x315) [reset = Undefined]

TADJ_B_FG0_VINA is shown in Figure 7-78 and described in Table 7-91.

Return to Summary Table.

Timing Adjust for B-ADC, DES, Foreground Calibration, INA± regsiter (default from fuse ROM). This register is used for ADC timing trim. Refer to the Trimming section for more information.

| | | Figure | 7-78. TADJ_B | S_FG0_VINA R | legister | | |
|---|---|--------|--------------|--------------|----------|---|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | |
| | | | TADJ_B_ | FG0_VINA | | | |
| | | | | | | | |

R/W-Undefined

Table 7-91. TADJ B FG0 VINA Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|-----------------|------|-----------|--------------------------------------|
| 7-0 | TADJ_B_FG0_VINA | R/W | Undefined | See TADJ_A register for description. |

7.6.1.73 TADJ_A_FG90_VINB Register (Address = 0x31A) [reset = Undefined]

TADJ_A_FG90_VINB is shown in Figure 7-79 and described in Table 7-92.

Return to Summary Table.

Timing Adjust for A-ADC, DES, Foreground Calibration, INB± register (default from fuse ROM). This register is used for ADC timing trim. Refer to the Trimming section for more information.

Figure 7-79. TADJ_A_FG90_VINB Register

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|---|---------------|---|-----------|----------|---|---|---|--|
| | | | TADJ_A_FO | G90_VINB | | | | |
| | R/W-Undefined | | | | | | | |

| | Table 7-92. TADJ_A_FG90_VINB Register Field Descriptions | | | | | | | |
|-----|--|------|-----------|--------------------------------------|--|--|--|--|
| Bit | Field | Туре | Reset | Description | | | | |
| 7-0 | TADJ_A_FG90_VINB | R/W | Undefined | See TADJ_A register for description. | | | | |

. de

7.6.1.74 TADJ_B_FG0_VINB Register (Address = 0x31B) [reset = 0x0]

TADJ_B_FG0_VINB is shown in Figure 7-80 and described in Table 7-93.

Return to Summary Table.

Timing Adjust for B-ADC, DES, Foreground Calibration, INB± register (default from fuse ROM). This register is used for ADC timing trim. Refer to the Trimming section for more information.

Figure 7-80. TADJ_B_FG0_VINB Register

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|-----------------|---------------|---|---|---|---|---|---|--|
| TADJ_B_FG0_VINB | | | | | | | | |
| | R/W-Undefined | | | | | | | |
| | | | | | | | | |

Table 7-93. TADJ_B_FG0_VINB Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|-----------------|------|-----------|--------------------------------------|
| 7-0 | TADJ_B_FG0_VINB | R/W | Undefined | See TADJ_A register for description. |

7.6.1.75 OADJ_A_FG0_VINA Register (Address = 0x344) [reset = Undefined]

OADJ_A_FG0_VINA is shown in Figure 7-81 and described in Table 7-94.

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Return to Summary Table.

Offset Adjustment for A-ADC / Foreground Calibration / 0° Clock / INA± register (default from fuse ROM). This register is used for ADC core offset trimming. See the Trimming section for more details.

| | | Figure | 7-81. OADJ_A | _FG0_VINA F | Register | | | | | |
|-----------------------------|--------------------------|--------|--------------|-------------|----------|---|---|--|--|--|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | | | |
| | RESERVED OADJ_A_FG0_VINA | | | | | | | | | |
| R/W-Undefined R/W-Undefined | | | | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
| OADJ_A_FG0_VINA | | | | | | | | | | |
| R/W-Undefined | | | | | | | | | | |

Table 7-94. OADJ_A_FG0_VINA Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-------|-----------------|------|-----------|---|
| 15-12 | RESERVED | R/W | Undefined | Reserved |
| 11-0 | OADJ_A_FG0_VINA | R/W | Undefined | Offset adjustment value applied to A-ADC when it samples INA± |
| | | | .0 | using 0° clock phase and foreground calibration is enabled. |



7.6.1.76 OADJ_A_FG0_VINB Register (Address = 0x346) [reset = Undefined]

OADJ_A_FG0_VINB is shown in Figure 7-82 and described in Table 7-95.

Return to Summary Table.

Offset Adjustment for A-ADC / Foreground Calibration / 0° Clock / INB± register (default from fuse ROM). This register is used for ADC core offset trimming. See the Trimming section for more details.

| | Figure 7-82. OADJ_A_FG0_VINB Register | | | | | | | | |
|----|---------------------------------------|----------|---------|---------|--------|----------|---|--|--|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | | |
| | RESERVED OADJ_A_FG_VINB | | | | | | | | |
| | R/W-Ur | ndefined | | | R/W-Ur | ndefined | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
| | OADJ_A_FG_VINB | | | | | | | | |
| | | | R/W-Und | defined | | | | | |

Table 7-95. OADJ_A_FG0_VINB Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-------|-----------------|------|-----------|---|
| 15-12 | RESERVED | R/W | Undefined | Reserved |
| 11-0 | OADJ_A_FG0_VINB | R/W | | Offset adjustment value applied to A-ADC when it samples INB± using 0° clock phase and foreground calibration is enabled. |

7.6.1.77 OADJ_A_FG90_VINA Register (Address = 0x348) [reset = Undefined]

OADJ_A_FG90_VINA is shown in Figure 7-83 and described in Table 7-96.

Return to Summary Table.

Offset Adjustment for A-ADC / Foreground Calibration / 90° Clock / INA± register (default from fuse ROM). This register is used for ADC core offset trimming. See the Trimming section for more details.

| | Figure 7-83. OADJ_A_FG90_VINA Register | | | | | | |
|-----------------------------|--|----|----|----|----|---|---|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| RESERVED OADJ_A_FG90_VINA | | | | | | | |
| R/W-Undefined R/W-Undefined | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| | OADJ_A_FG90_VINA | | | | | | |
| | R/W-Undefined | | | | | | |

Table 7-96. OADJ_A_FG90_VINA Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-------|------------------|------|-----------|--|
| 15-12 | RESERVED | R/W | Undefined | Reserved |
| 11-0 | OADJ_A_FG90_VINA | R/W | Undefined | Offset adjustment value applied to A-ADC when it samples INA± using 90° clock phase and foreground calibration is enabled. |



7.6.1.78 OADJ_A_FG90_VINB Register (Address = 0x34A) [reset = Undefined]

OADJ_A_FG90_VINB is shown in Figure 7-84 and described in Table 7-97.

Return to Summary Table.

Offset Adjustment for A-ADC / Foreground Calibration / 90° Clock / INB± register (default from fuse ROM). This register is used for ADC core offset trimming. See the Trimming section for more details.

| | | Figure 7 | 7-84. OADJ_A_ | FG90_VINB | Register | | | |
|----|------------------|----------|---------------|-----------|----------|----------|---|--|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | |
| | RESE | RVED | | | OADJ_A_F | G90_VINB | | |
| | R/W-U | ndefined | | | R/W-Un | defined | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| | OADJ_A_FG90_VINB | | | | | | | |
| | | | R/W-Uno | defined | | | | |

Table 7-97. OADJ_A_FG90_VINB Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-------|------------------|------|-----------|---|
| 15-12 | RESERVED | R/W | Undefined | Reserved |
| 11-0 | OADJ_A_FG90_VINB | R/W | Undefined | Offset adjustment value applied to A-ADC when it samples INB± |
| | | | | using 90° clock phase and foreground calibration is enabled. |

7.6.1.79 OADJ_B_FG0_VINA Register (Address = 0x34C) [reset = Undefined]

OADJ_B_FG0_VINA is shown in Figure 7-85 and described in Table 7-98.

Return to Summary Table.

Offset Adjustment for B-ADC / Foreground Calibration / INA± register (default from fuse ROM). This register is used for ADC core offset trimming. See the Trimming section for more details.

| | | rigure / | -05. UADJ_D | _FGU_VINA F | kegister | | | | |
|-----------------------------|--------------------------|----------|-------------|-------------|----------|---|---|--|--|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | | |
| | RESERVED OADJ_B_FG0_VINA | | | | | | | | |
| R/W-Undefined R/W-Undefined | | | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
| | OADJ_B_FG0_VINA | | | | | | | | |
| R/W-Undefined | | | | | | | | | |
| 1 | | | | | | | | | |

Figure 7-85. OADJ_B_FG0_VINA Register

Table 7-98. OADJ_B_FG0_VINA Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-------|-----------------|------|-----------|---|
| 15-12 | RESERVED | R/W | Undefined | Reserved |
| 11-0 | OADJ_B_FG0_VINA | R/W | | Offset adjustment value applied to B-ADC when it samples INA± using 0° clock phase and foreground calibration is enabled. |



7.6.1.80 OADJ_B_FG0_VINB Register (Address = 0x34E) [reset = Undefined]

OADJ_B_FG0_VINB is shown in Figure 7-86 and described in Table 7-99.

Return to Summary Table.

Offset Adjustment for B-ADC / Foreground Calibration / INB± register (default from fuse ROM). This register is used for ADC core offset trimming. See the Trimming section for more details.

| Figure 7-86. OADJ_B_FG0_VINB Register | | | | | | | | | |
|---------------------------------------|----|----|----|----|----|---|---|--|--|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | | |
| RESERVED OADJ_B_FG0_VINB | | | | | | | | | |
| R/W-Undefined R/W-Undefined | | | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
| OADJ_B_FG0_VINB | | | | | | | | | |
| R/W-Undefined | | | | | | | | | |

Table 7-99. OADJ_B_FG0_VINB Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-------|-----------------|------|-----------|--|
| 15-12 | RESERVED | R/W | Undefined | Reserved |
| 11-0 | OADJ_B_FG0_VINB | R/W | Undefined | Offset adjustment value applied to B-ADC when it samples INB \pm using 0° clock phase and foreground calibration is enabled. |

7.6.1.81 GAIN_B0 Register (Address = 0x360) [reset = Undefined]

GAIN_B0 is shown in Figure 7-87 and described in Table 7-100.

Return to Summary Table.

Fine Gain Adjust for Bank 0 register (default from fuse ROM). This register adjusts the gain of the Bank 0 ADC.

Figure 7-87. GAIN_B0 Register

| 7 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------|------|---|---|---------------|---|---|
| RESERVI | ED | | | GAIN_B0 | | |
| R/W-Undef | ined | | | R/W-Undefined | | |

Table 7-100. GAIN_B0 Register Field Descriptions

| Bit Field | | Туре | Reset | Description |
|--------------------|---------|-----------|-----------|----------------------------------|
| 7-5 RESERVED R/W U | | Undefined | Reserved | |
| 4-0 | GAIN_B0 | R/W | Undefined | Fine gain adjustment for bank 0. |

7.6.1.82 GAIN_B1 Register (Address = 0x361) [reset = Undefined]

GAIN_B1 is shown in Figure 7-88 and described in Table 7-101.

Return to Summary Table.

Fine Gain Adjust for Bank 1 register (default from fuse ROM). This register adjusts the gain of the Bank 1 ADC.

| | | Fiç | gure 7-88. GA | IN_B1 Regis | ster | | |
|---------------|------------------|-----|---------------|-------------|---------------|---|---|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| | RESERVED GAIN_B1 | | | | | | |
| R/W-Undefined | | | | | R/W-Undefined | | |

Table 7-101. GAIN_B1 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-----------|----------------------------------|
| 7-5 | RESERVED | R/W | Undefined | Reserved |
| 4-0 | GAIN_B1 | R/W | Undefined | Fine gain adjustment for bank 1. |

7.6.1.83 GAIN_B4 Register (Address = 0x364) [reset = Undefined]

GAIN_B4 is shown in Figure 7-89 and described in Table 7-102.

Return to Summary Table.

Fine Gain Adjust for Bank 4 register (default from fuse ROM). This register adjusts the gain of the Bank 4 ADC.

| | Figure 7-89. GAIN_B4 Register | | | | | | | |
|---|-------------------------------|---|---|---|---|---|---|--|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| | RESERVED GAIN_B4 | | | | | | | |
| | R/W-Undefined R/W-Undefined | | | | | | | |

Table 7-102. GAIN_B4 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-----------|----------------------------------|
| 7-5 | RESERVED | R/W | Undefined | Reserved |
| 4-0 | GAIN_B4 | R/W | Undefined | Fine gain adjustment for bank 4. |

| | | | S |
|--|--|---|---|
| | | | |
| | | 5 | |
| | | | |
| | | | |



7.6.1.84 GAIN_B5 Register (Address = 0x365) [reset = Undefined]

GAIN_B5 is shown in Figure 7-90 and described in Table 7-103.

Return to Summary Table.

Fine Gain Adjust for Bank 5 register (default from fuse ROM). This register adjusts the gain of the Bank 5 ADC.

Figure 7-90. GAIN_B5 Register

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------------|----------|---|---------|---|---------------|---|---|
| | RESERVED | | GAIN_B5 | | | | |
| R/W-Undefined | | | | | R/W-Undefined | | |

Table 7-103. GAIN_B5 Register Field Descriptions

| Bit | Field | Туре | Reset | Description |
|-----|----------|------|-----------|----------------------------------|
| 7-5 | RESERVED | R/W | Undefined | Reserved |
| 4-0 | GAIN_B5 | R/W | Undefined | Fine gain adjustment for bank 5. |



Application and Implementation

Note

Information in the following applications sections is not part of the TI component specification, and TI does not warrant its accuracy or completeness. TI's customers are responsible for determining suitability of components for their purposes. Customers should validate and test their design implementation to confirm system functionality.

8.1 Application Information

The ADC12DL3200 can be used in a wide range of applications including radar, electronic warfare, satellite communications, test equipment (communications testers and oscilloscopes) and software-defined radios (SDRs). The wide input bandwidth enables direct RF sampling to at least 10 GHz and the high sampling rate allows signal bandwidths of greater than 3 GHz. The ADC12DL3200 can also be DC-coupled to meet the needs of oscilloscopes or wideband digitizers. The *Section 8.2* section describes two configurations that meet the needs of a number of these applications.

8.2 Typical Applications

8.2.1 Wideband RF Sampling Receiver

This section demonstrates the use of the ADC12DL3200 as a wideband RF sampling receiver. The solution is flexible and can be used as either a 2-channel receiver (such as a diversity receiver) or as a single channel allowing double the signal bandwidth. The ADC is driven by single-ended RF amplifiers and the conversion to differential signaling is achieved by a transformer (balun). The ADC12DL3200 uses a low-latency LVDS interface in order to achieve quick event detection for latency-sensitive applications.



Figure 8-1. Typical Configuration for Wideband RF Sampling



8.2.1.1 Design Requirements

8.2.1.1.1 Input Signal Path

Use appropriate band-limiting filters to reject unwanted frequencies in the input signal path.

A 1:2 balun transformer is needed to convert the 50- Ω , single-ended signal to 100- Ω differential for input to the ADC. The balun outputs can be either AC-coupled, or directly connected to the ADC differential inputs, which are terminated internally to GND.

Drivers must be selected to provide any needed signal gain and that have the necessary bandwidth capabilities.

In general, baluns must be selected to cover the needed frequency range, have a 1:2 impedance ratio, and have acceptable gain and phase balance over the frequency range of interest. Mount baluns with poor differential output return loss as close to the ADC inputs as possible to avoid ripples in the frequency response at high input frequencies. Resistive attenuators (Pi- or T-type) can also help dampen ripples caused by poor return loss. Table 8-1 lists a number of recommended baluns for different frequency ranges.

| PART NUMBER | MANUFACTURER ⁽¹⁾ | MINIMUM FREQUENCY (MHz) | MAXIMUM FREQUENCY (MHz) | | | | | | |
|----------------|-----------------------------|-------------------------|-------------------------|--|--|--|--|--|--|
| BAL-0009SMG | Marki Microwave | 0.5 | 9000 | | | | | | |
| BAL-0208SMG | Marki Microwave | 2000 | 8000 | | | | | | |
| TCM2-43X+ | Mini-Circuits | 10 | 4000 | | | | | | |
| TCM2-33WX+ | Mini-Circuits | 10 | 3000 | | | | | | |
| B0430J50100AHF | Anaren | 400 | 3000 | | | | | | |

(1) See the Section 8 section.

8.2.1.1.2 Clocking

The ADC12DL3200 clock inputs must be AC-coupled to the device to ensure rated performance. The clock source must have extremely low jitter (integrated phase noise) to enable rated performance. Recommended clock synthesizers include the LMX2594, LMX2592, and LMX2582.

For multi-device synchronization the data converter system (ADC plus FPGA) requires a SYSREF signal in addition to the device (sampling) clock, which is similar to that used for JESD204B converters. Therefore, JESD204B-compatible clock devices are a good choice for clocking the ADC12DL3200. The LMK04832, LMK04828, LMK04826, and LMK04821 devices are suitable to generate these clocks. Depending on the ADC clock frequency and jitter requirements, this device can also be used as the system clock synthesizer or as a device clock and SYSREF distribution device when multiple ADC12DL3200 devices are used in a system.

8.2.1.2 Detailed Design Procedure

Certain component values used in conjunction with the ADC12DL3200 must be calculated based on system parameters. Those items are covered in this section.

8.2.1.2.1 Calculating Values of AC-Coupling Capacitors

AC-coupling capacitors are used in the input CLK± pair. The capacitor values must be large enough to address the lowest frequency signals of interest, but not so large as to cause excessively long startup biasing times, or unwanted parasitic inductance.

The minimum capacitor value can be calculated based on the lowest frequency signal that is transferred through the capacitor. Given a 50- Ω , single-ended clock or data path impedance, good practice is to set the capacitor impedance to be less than 1 Ω at the lowest frequency of interest. This setting ensures minimal impact on signal level at that frequency. For the CLK± path, the minimum-rated clock frequency is 800 MHz. Therefore, the minimum capacitor value can be calculated from:

$$Z_{C} = 1/(2 \times \pi \times f_{CLK} \times C)$$

(3)



(4)

Setting $Z_c = 1 \Omega$ and rearranging gives:

$$C = 1/(2 \times \pi \times 800 \text{ MHz} \times 1 \Omega) = 199 \text{ pF}$$

Therefore, a capacitance value of at least 199 pF is needed to provide the low-frequency response for the CLK± path. If the minimum clock frequency is higher than 800 MHz, this calculation can be revisited for that frequency. Capacitors must also be selected for good response at high frequencies, usually identified by low inductance or high self-resonance frequency, and with dimensions that match the high-frequency signal traces they are connected to. Capacitors of the 0201 size are frequently well-suited to these applications.

8.2.1.3 Application Curves

The ADC12DL3200 can be used in either dual-channel mode or single-channel mode to suit different applications and system architectures. Figure 8-2 and show operation with a 497.77-MHz input signal in the following configurations:

- 6.4 GSPS, single-channel mode (DES_EN = 1), four LVDS buses (LDEMUX = 1), and staggered output data (LALIGNED = 0)
- 3.2 GSPS, dual-channel mode (DES_EN = 0), four LVDS buses (LDEMUX = 1), and staggered output data (LALIGNED = 0)



8.2.2 Reconfigurable Dual-Channel, 2.5-GSPS or Single-Channel, 5.0-GSPS Oscilloscope

This section demonstrates the use of the ADC12DL3200 in a reconfigurable oscilloscope. The oscilloscope can operate as a dual-channel oscilloscope running at 2.5 GSPS or can be reconfigured through SPI programming as a single-channel, 5-GSPS oscilloscope. This reconfigurable setup allows tradeoffs between the number of channels and the sampling rate of the oscilloscope as needed without changing the hardware. Set the input bandwidth to the desired maximum signal bandwidth through the use of an antialiasing, low-pass filter. Digital filtering can then be used to reconfigure the analog bandwidth as required. For instance, the maximum bandwidth can be set to 1 GHz for use during pulsed transient detection and then reconfigured to 100 MHz through digital filtering for low-noise, power-supply ripple observation. Figure 8-4 shows the application block diagram for a reconfigurable oscilloscope.





Figure 8-4. Typical Configuration for a Reconfigurable Oscilloscope

8.2.2.1 Design Requirements

8.2.2.1.1 Input Signal Path

Most oscilloscopes are required to be DC-coupled in order to monitor DC or low-frequency signals. This requirement forces the design to use DC-coupled, fully differential amplifiers to convert from single-ended signaling at the front panel to differential signaling at the ADC. This design uses two differential amplifiers. The first amplifier shown in Figure 8-4 is the LMH5401 that converts from single-ended to differential signaling. The LMH5401 interfaces with the front panel through a programmable termination network and has an offset adjustment input. The amplifier has an 8-GHz, gain-bandwidth product that is sufficient to support a 1-GHz bandwidth oscilloscope. A second amplifier, the LMH6401, comes after the LMH5401 to provide a digitally programmable gain control for the oscilloscope. The LMH6401 supports a gain range from –6 dB to 26 dB in 1-dB steps. If gain control is not necessary or is performed in a different location in the signal chain, then this amplifier can be replaced with a second LMH5401 for additional fixed gain or omitted altogether.

The input of the oscilloscope contains a programmable termination block that is not covered in detail here. This block enables the front-panel input termination to be programmed. For instance, many oscilloscopes allow the termination to be programmed as either $50-\Omega$ or $1-M\Omega$ to meet the needs of various applications. A $75-\Omega$ termination can also be desired to support cable infrastructure use cases. This block can also contain an option for DC blocking to remove the DC component of the external signal and therefore pass only AC signals.

A precision digital-to-analog converter (DAC) is used to configure the offset of the oscilloscope front-end to prevent saturation of the analog signal chain for input signals containing large DC offsets. The DAC8560 is shown in Figure 8-4 along with signal-conditioning amplifiers OPA703 and LMH6559. The first differential amplifier, LMH5401, is driven by the front panel input circuitry on one input, and the DC offset bias on the second input. The impedance of these driving signals must be matched at DC and over frequency to ensure good even-order harmonic performance in the single-ended to differential conversion operation. The high bandwidth of the LMH6559 allows the device to maintain low impedance over a wide frequency range.

An antialiasing, low-pass filter is positioned at the input of the ADC to limit the bandwidth of the input signal into the ADC. This amplifier also band-limits the front-end noise to prevent aliased noise from degrading the signal-to-noise ratio of the overall system. Design this filter for the maximum input signal bandwidth specified by



the oscilloscope. The input bandwidth can then be reconfigured through the use of digital filters in the FPGA or ASIC to limit the oscilloscope input bandwidth to a bandwidth less than the maximum.

8.2.2.1.2 Clocking

The ADC12DL3200 clock inputs must be AC-coupled to the device to ensure rated performance. The clock source must have extremely low jitter (integrated phase noise) to enable rated performance. Recommended clock synthesizers include the LMX2594, LMX2592, and LMX2582.

For multi-device synchronization or deterministic latency the data converter system (ADC plus FPGA) requires a SYSREF signal in addition to the device (sampling) clock, which is similar to that used for JESD204B converters. Therefore, JESD204B compatible clock devices are a good choice for clocking the ADC12DL3200. The LMK04832, LMK04828, LMK04826, and LMK04821 devices are suitable to generate these clocks. Depending on the ADC clock frequency and jitter requirements, this device can also be used as the system clock synthesizer or as a device clock and SYSREF distribution device when multiple ADC12DL3200 devices are used in a system.

8.2.2.1.3 The ADC12DL3200

The ADC12DL3200 is ideally suited for oscilloscope applications. The ability to tradeoff channel count and sampling speed allows designers to build flexible hardware to meet multiple needs. This flexibility saves development time and cost, allows hardware reuse for various projects, and enables software upgrade paths for additional functionality. The low code-error rate eliminates concerns about undesired time-domain glitches or sparkle codes. This rate makes the ADC12DL3200 a perfect fit for long-duration transient detection measurements and reduces the probability of false triggers. The input common-mode voltage of 0 V allows the driving amplifiers to use equal split power supplies that center the amplifier output common-mode voltage at 0 V and eliminates the need for common-mode voltage shifting before the ADC inputs. The high input bandwidth of the ADC12DL3200 simplifies the design of the driving amplifier circuit and antialiasing, low-pass filter. The use of dual-edge sampling (DES) in single-channel mode eliminates the need to change the clock frequency when switching between dual- and single-channel modes and simplifies synchronization by relaxing the setup and hold timing requirements of SYSREF. The t_{AD} adjust circuit allows the user to time-align the sampling instances of multiple ADC12DL3200 devices.

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8.2.2.2 Application Curves

The following application curves demonstrate performance and results only of the ADC. The amplifier front-end is not included in these measurements. Figure 8-5 to Figure 8-11 illustrate the following configurations and measurements:

- 12-bit, 5-GSPS, single-channel oscilloscope
 - Idle-channel noise (no input)
 - 40-MHz, square-wave time domain
 - 200-MHz, sine-wave time domain
 - 200-MHz, sine-wave frequency domain (FFT)
- 12-bit, 2.5-GSPS, dual-channel oscilloscope
 - Idle-channel noise (no input)
 - 40-MHz, square-wave (channel B) and 200-MHz, sine-wave (channel A) time domain
 - 40-MHz, square-wave (channel B) time domain and 200-MHz, sine-wave (channel A) frequency domain (FFT)









8.3 Initialization Set Up

The device requires a specific startup and alignment sequence. The general order of that sequence is listed in the following steps.

- 1. Power-up or reset the device.
- 2. Apply a stable device CLK signal at the desired frequency.
- 3. Program LVDS_EN = 0 to stop the LVDS state machine and allow setting changes.
- 4. Program CAL_EN = 0 to stop the calibration state machine and allow setting changes.
- 5. Program the LMODE register to the desired LVDS output mode.
- 6. Program SYNC_SEL as needed. Choose SYNCSE or the TMSTP± differential inputs.
- 7. Configure device calibration settings as desired. Select foreground or background calibration modes and offset calibration as needed.
- 8. Program CAL_EN = 1 to enable the calibration state machine.
- 9. Enable overrange via OVR_EN and adjust settings if desired.
- 10. Program LVDS_EN = 1 to enable the LVDS interface and allow the receiver to initialize.
- 11. Assert the SYNC signal (set by SYNC_SEL) if required to send the strobe signal or user-defined pattern.
- 12. Program CAL_SOFT_TRIG = 0.
- 13. Program CAL_SOFT_TRIG = 1 to initiate a calibration.

8.4 Power Supply Recommendations

The device requires two different power-supply voltages. 1.9 V DC is required for the VA19 power bus and 1.1 V DC is required for the VA11 and VD11 power buses. VLVDS can be set to any voltage between 1.9 V and 1.1 V. The LVDS output driver common-mode voltage tracks the VLVDS supply voltage. In general, a 1.9-V supply voltage for VLVDS can be used for standard LVDS receivers.

The power-supply voltages must be low noise and provide the needed current to achieve rated device performance.

There are two recommended power-supply architectures:

- 1. Step down using high-efficiency switching converters, followed by a second stage of regulation to provide switching noise reduction and improved voltage accuracy.
- 2. Directly step down the final ADC supply voltage using high-efficiency switching converters. This approach provides the best efficiency, but care must be taken to ensure switching noise is minimized to prevent degraded ADC performance.

TI WEBENCH[®] Power Designer can be used to select and design the individual power-supply elements needed: see the WEBENCH[®] Power Designer

Recommended switching regulators for the first stage include the TPS62085, TPS82130, TPS62130A, and similar devices.

Recommended low dropout (LDO) linear regulators include the TPS7A7200, TPS74401, and similar devices.

For the switcher only approach, the ripple filter must be designed with a notch frequency that aligns with the switching ripple frequency of the DC/DC converter. Make a note of the switching frequency reported from WEBENCH® and design the EMI filter and capacitor combination to have the notch frequency centered as needed. Figure 8-12 and Figure 8-13 illustrate the two approaches. Do not share VLVDS with the analog supply voltages in order to prevent digital switching noise from coupling into the analog signal chain. If VLVDS must be shared with either VA11 or VA19, apply careful power supply filtering to limit digital noise at the analog supply pins.





FB = ferrite bead filter.

Figure 8-12. LDO Linear Regulator Approach Example



Ripple Filter Notch Frequency to Match Fs of Buck Converter

FB = Ferrite Bead Filter

Ripple filter notch frequency to match the fs of the buck converter.

FB = ferrite bead filter.

Figure 8-13. Switcher-Only Approach Example

8.4.1 Power Sequencing

The voltage regulators must be sequenced using the power-good outputs and enable inputs to ensure that the Vx11 regulator is enabled after the VA19 supply is good. Similarly, as soon as the VA19 supply drops out of regulation on power-down, the Vx11 regulator is disabled.

The general requirement for the ADC is that $VA19 \ge Vx11$ during power-up, operation, and power-down.

TI also recommends that VA11 and VD11 are derived from a common 1.1-V regulator. This recommendation ensures that all 1.1-V blocks are at the same voltage, and no sequencing problems exist between these supplies. Also use ferrite bead filters to isolate any noise on the VA11 and VD11 buses from affecting each other. If VA11 and VD11 are powered from separate regulators, then the device is sensitive to voltage drops that affect the VA11 input. In this case, if the VA11 voltage is brought down below 0.6 V, the device must be reset through the SOFT_RESET bit in the CONFIG_A register.

VLVDS can be powered up independently of the other supplies.

8.5 Layout

8.5.1 Layout Guidelines

There are many critical signals that require specific care during board design:

- 1. Analog input signals
- 2. CLK and SYSREF
- 3. LVDS data outputs at up to 1.6 Gbps
 - a.



- 4. Power connections
- 5. Ground connections

Items 1 and 2 must be routed for excellent signal quality at high frequencies. Use the following general practices for these signals:

- 1. Route using loosely coupled 100-Ω differential traces. This routing minimizes impact of corners and lengthmatching serpentines on pair impedance.
- 2. Provide adequate pair-to-pair spacing to minimize crosstalk.
- 3. Provide adequate ground plane pour spacing to minimize coupling with the high-speed traces.
- 4. Use smoothly radiused corners. Avoid 45- or 90-degree bends.
- 5. Incorporate ground plane cutouts at component landing pads to avoid impedance discontinuities at these locations. Cutout below the landing pads on one or multiple ground planes to achieve a pad size or stackup height that achieves the needed 50-Ω, single-ended impedance.
- 6. Avoid routing traces near irregularities in the reference ground planes. Irregularities include ground plane clearances associated with power and signal vias and through-hole component leads.
- 7. Provide symmetrically located ground tie vias adjacent to any high-speed signal vias.
- 8. When high-speed signals must transition to another layer using vias, transition as far through the board as possible (top to bottom is best case) to minimize via stubs on top or bottom of the vias. If layer selection is not flexible, use back-drilled or buried, blind vias to eliminate stubs.

The LVDS data outputs must be routed with sufficient signal quality using the following general practices:

- 1. Route using tightly coupled $100-\Omega$ differential traces to minimize the routing area and decrease crosstalk between adjacent data pairs.
- 2. Use smoothly radiused corners or 45-degree bends. Avoid 90-degree bends.
- 3. Avoid routing traces near irregularities in the reference ground planes. Irregularities include ground plane clearances associated with power and signal vias and through-hole component leads.
- 4. Provide symmetrically located ground tie vias adjacent to any high-speed signal vias.
- 5. Data, clock, and strobe pairs must be sufficiently delay matched to provide adequate timing margin at the receiver. If routing on multiple layers, trace lengths must be compensated for the delay mismatch introduced by the effective dielectric constant of each layer.

In addition, TI recommends performing signal quality simulations of the critical signal traces before committing to fabrication. Perform insertion loss, return loss, and time domain reflectometry (TDR) evaluations.

The power and ground connections for the device are also very important. These rules must be followed:

- 1. Provide low-resistance connection paths to all power and ground pins.
- 2. Use multiple power layers if necessary to access all pins.

- 3. Avoid narrow isolated paths that increase connection resistance.
- 4. Use a signal, ground, or power circuit board stackup to maximum coupling between the ground and power planes.

8.5.2 Layout Example

Figure 8-14 to Figure 8-16 provide examples of the critical traces routed on the device evaluation module (EVM). Figure 8-17 provides an example printed circuit board (PCB) layer stackup.





Figure 8-14. Top Layer Routing: Analog Inputs, CLK and SYSREF, DA0-3, DB0-3







Figure 8-15. GND1 Cutouts to Optimize Impedance of Component Pads







Figure 8-16. Bottom Layer Routing: Additional CLK Routing, DA4-7, DB4-7





1/4 oz Copper on L1 and L14
 1/2 oz Copper on L2, L3, L4, L5, L10, L11, L12 and L13
 1 oz Copper on L6, L7, L8 and L9
 100-Ω differential signaling on SIG layers
 Finished thickness is 0.0620" including plating and solder mask

Figure 8-17. Example PCB Stackup



8 Device and Documentation Support

8.1 Device Support

8.1.1 Development Support

WEBENCH® Power Designer

8.2 Receiving Notification of Documentation Updates

To receive notification of documentation updates, navigate to the device product folder on ti.com. Click on *Subscribe to updates* to register and receive a weekly digest of any product information that has changed. For change details, review the revision history included in any revised document.

8.3 Support Resources

TI E2E[™] support forums are an engineer's go-to source for fast, verified answers and design help — straight from the experts. Search existing answers or ask your own question to get the quick design help you need.

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8.5 Electrostatic Discharge Caution



This integrated circuit can be damaged by ESD. Texas Instruments recommends that all integrated circuits be handled with appropriate precautions. Failure to observe proper handling and installation procedures can cause damage.

ESD damage can range from subtle performance degradation to complete device failure. Precision integrated circuits may be more susceptible to damage because very small parametric changes could cause the device not to meet its published specifications.

8.6 Glossary

TI Glossary This glossary lists and explains terms, acronyms, and definitions.

9 Mechanical, Packaging, and Orderable Information

The following pages include mechanical, packaging, and orderable information. This information is the most current data available for the designated devices. This data is subject to change without notice and revision of this document. For browser-based versions of this data sheet, refer to the left-hand navigation.





PACKAGING INFORMATION

| Orderable Device | Status (1) | Package Type | Package Drawing | Pins | Package Qty | Eco Plan (2) | Lead finish/ Ball material | MSL Peak Temp (3) | Op Temp (°C) | Device Marking (4/5) | Samples |
|------------------|---------------|--------------|--------------------|------|----------------|---------------------|-------------------------------|----------------------|--------------|-------------------------|---------|
| ADC12DL3200ACF | ACTIVE | FCBGA | ACF | 256 | 90 | RoHS & Green | (6) SNAGCU | Level-3-260C-168 HR | -40 to 85 | ADC12DL32 | Samples |
| ADC12DL3200ALJ | ACTIVE | FCBGA | ALJ | 256 | 1 | Non-RoHS & Green | Call TI | Level-3-220C-168 HR | -40 to 85 | ADC12DL32Z | Samples |

⁽¹⁾ The marketing status values are defined as follows:

ACTIVE: Product device recommended for new designs.

LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

NRND: Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

PREVIEW: Device has been announced but is not in production. Samples may or may not be available.

OBSOLETE: TI has discontinued the production of the device.

⁽²⁾ RoHS: TI defines "RoHS" to mean semiconductor products that are compliant with the current EU RoHS requirements for all 10 RoHS substances, including the requirement that RoHS substance do not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, "RoHS" products are suitable for use in specified lead-free processes. TI may reference these types of products as "Pb-Free".

RoHS Exempt: TI defines "RoHS Exempt" to mean products that contain lead but are compliant with EU RoHS pursuant to a specific EU RoHS exemption.

Green: TI defines "Green" to mean the content of Chlorine (CI) and Bromine (Br) based flame retardants meet JS709B low halogen requirements of <=1000ppm threshold. Antimony trioxide based flame retardants must also meet the <=1000ppm threshold requirement.

⁽³⁾ MSL, Peak Temp. - The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

⁽⁴⁾ There may be additional marking, which relates to the logo, the lot trace code information, or the environmental category on the device.

⁽⁵⁾ Multiple Device Markings will be inside parentheses. Only one Device Marking contained in parentheses and separated by a "~" will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Device Marking for that device.

⁽⁶⁾ Lead finish/Ball material - Orderable Devices may have multiple material finish options. Finish options are separated by a vertical ruled line. Lead finish/Ball material values may wrap to two lines if the finish value exceeds the maximum column width.

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PACKAGE OPTION ADDENDUM

23-May-2023

TEXAS INSTRUMENTS

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TRAY



23-May-2023



Chamfer on Tray corner indicates Pin 1 orientation of packed units.

| *All dimensions are nominal | | | | | | | | | | | | | |
|-----------------------------|----------------|-----------------|-----------------|------|-----|----------------------|----------------------------|--------|-----------|------------|------------|------------|------------|
| | Device | Package Name | Package Type | Pins | SPQ | Unit array matrix | Max temperature (°C) | L (mm) | W (mm) | K0 (µm) | P1 (mm) | CL (mm) | CW (mm) |
| | ADC12DL3200ACF | ACF | FCBGA | 256 | 90 | 6 x 15 | 150 | 315 | 135.9 | 7620 | 19.5 | 21 | 19.2 |
| ĺ | ADC12DL3200ALJ | ALJ | FCBGA | 256 | 1 | 6 x 15 | 150 | 315 | 135.9 | 7620 | 19.5 | 21 | 19.2 |

ACF0256A



PACKAGE OUTLINE

FCBGA - 3.31 mm max height

BALL GRID ARRAY



NOTES:

- 1. All linear dimensions are in millimeters. Any dimensions in parenthesis are for reference only. Dimensioning and tolerancing per ASME Y14.5M.
- 2. This drawing is subject to change without notice.
- 3. Pb-Free die bump and solder ball.



ACF0256A

EXAMPLE BOARD LAYOUT

FCBGA - 3.31 mm max height

BALL GRID ARRAY



NOTES: (continued)

4. Final dimensions may vary due to manufacturing tolerance considerations and also routing constraints. For more information, see Texas Instruments literature number SPRU811 (www.ti.com/lit/spru811).



ACF0256A

EXAMPLE STENCIL DESIGN

FCBGA - 3.31 mm max height

BALL GRID ARRAY



NOTES: (continued)

5. Laser cutting apertures with trapezoidal walls and rounded corners may offer better paste release.



ALJ0256A



PACKAGE OUTLINE

FCBGA - 3.31 mm max height

BALL GRID ARRAY



NOTES:

- 1. All linear dimensions are in millimeters. Any dimensions in parenthesis are for reference only. Dimensioning and tolerancing per ASME Y14.5M.
- 2. This drawing is subject to change without notice.



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EXAMPLE BOARD LAYOUT

FCBGA - 3.31 mm max height

BALL GRID ARRAY



NOTES: (continued)

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EXAMPLE STENCIL DESIGN

FCBGA - 3.31 mm max height

BALL GRID ARRAY



NOTES: (continued)

4. Laser cutting apertures with trapezoidal walls and rounded corners may offer better paste release.



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